```
/*<html>
<span id="gsh" data-title="GShell" data-author="sato@its-more.jp">
<meta charset="UTF-8">
<meta name="viewport" content="width=device-width, initial-scale=1.0">
<link rel="icon" id="GshFaviconURL" href=""><!-- place holder -->
<span hidden="" id="GshVersion">gsh--0.4.6--2020-09-19--SatoxITS</span>
<title>GShell-0.4.6 by SatoxITS</title>
<header id="GshBanner" height="100px" onclick="shiftBG();">
<div align="right"><note><a href="http://archive.gshell.org">GShell</a> version 0.4.6 // 2020-09-19 // SatoxITS</note></div>
</header>
<h2>GShell // a General purpose Shell built on the top of Golang</h2>
<p>
<note>
It is a shell for myself, by myself, of myself. --SatoxITS(^-^)
</note>
</p>
<div id="GJFactory_x"></div>
<span id="gsh-WinId" onclick="win_jump('0.1');">0</span>
<span id="GshMenu">
<span class="GshMenu1" id="gsh-menu-exit" onclick="html_close();"></span>
<span class="GshMenu1" id="gsh-menu-fork" onclick="html_fork();">Fork</span>
<span class="GshMenu1" id="GshMenuStop" onclick="html_stop(this,true);">Stop</span>
<span class="GshMenu1" id="GshMenuFold" onclick="html_fold(this);">Unfold</span>
<span class="GshMenu1" id="gsh-menu-cksum" onclick="html_digest();">Digest</span>
<span class="GshMenu1" id="GshMenuSign" onclick="html_sign(this);">Source</span>
<!-- | <span id="gsh-menu-pure" onclick="html_pure(this);">Pure</span> -->
</span>
*/
/*
<details id="GshStatement" class="gsh-document"><summary>Statement</summary>
<h3>Fun to create a shell</h3>
<p>For a programmer, it must be far easy and fun to create his own simple shell
rightly fitting to his favor and necessities, than learning existing shells with
complex full features that he never use.
I, as one of programmers, am writing this tiny shell for my own real needs,
totally from scratch, with fun.
</p><p>
For a programmer, it is fun to learn new computer languages.  For long years before
writing this software, I had been specialized to C and early HTML2 :-).
Now writing this software,  I'm learning Go language, HTML5, JavaScript and CSS
on demand as a novice of these, with fun.
</p><p>
This single file "gsh.go", that is executable by Go, contains all of the code written
in Go. Also it can be displayed as "gsh.go.html" by browsers. It is a standalone
HTML file that works as the viewer of the code of itself, and as the "home page" of
this software.
</p><p>
Because this HTML file is a Go program, you may run it as a real shell program
on your computer.
But you must be aware that this program is written under situation like above.
Needless to say, there is no warranty for this program in any means.
</p>
<address>Aug 2020, SatoxITS (sato@its-more.jp)</address>
</details>
*/
/*
<details id="GshFeatures" class="gsh-document"><summary>Features</summary><p>
</p>
<h3>Vi compatible command line editor</h3>
<p>
The command line of GShell can be edited with commands compatible with
<a href="https://www.washington.edu/computing/unix/vi.html"><b>vi</b></a>.
As in vi, you can enter <i><b>command mode</b></i> by <b>ESC</b> key,
then move around in the history by <b><code>j k / ? n N</code></b>,
or within the current line by <b><code>l h f w b 0 $ %</code></b> or so.
</p>
</details>
*/
/*
<details id="gsh-gindex">
<summary>Index</summary><div class="gsh-src">
Documents
    <span class="gsh-link" onclick="jumpto_JavaScriptView();">Command summary</span>
Go lang part<span class="gsh-src" onclick="document.getElementById('gsh-gocode').open=true;">
    Package structures
        <a href="#import">import</a>
        <a href="#struct">struct</a>
    Main functions
        <a href="#comexpansion">str-expansion</a>   // macro processor
        <a href="#finder">finder</a>        // builtin find + du
        <a href="#grep">grep</a>        // builtin grep + wc + cksum + ...
        <a href="#plugin">plugin</a>        // plugin commands
        <a href="#ex-commands">system</a>       // external commands
        <a href="#builtin">builtin</a>      // builtin commands
        <a href="#network">network</a>      // socket handler
        <a href="#remote-sh">remote-sh</a>  // remote shell
        <a href="#redirect">redirect</a>    // StdIn/Out redireciton
        <a href="#history">history</a>      // command history
        <a href="#rusage">rusage</a>        // resouce usage
        <a href="#encode">encode</a>        // encode / decode
        <a href="#IME">IME</a>      // command line IME
        <a href="#getline">getline</a>      // line editor
        <a href="#scanf">scanf</a>      // string decomposer
        <a href="#interpreter">interpreter</a>  // command interpreter
        <a href="#main">main</a>
</span>
JavaScript part
    <a href="#script-src-view" class="gsh-link" onclick="jumpto_JavaScriptView();">Source</a>
    <a href="#gsh-data-frame" class="gsh-link" onclick="jumpto_DataView();">Builtin data</a>
CSS part
    <a href="#style-src-view" class="gsh-link" onclick="jumpto_StyleView();">Source</a>
References
    <a href="#" class="gsh-link" onclick="jumpto_WholeView();">Internal</a>
    <a href="#gsh-reference" class="gsh-link" onclick="jumpto_ReferenceView();">External</a>
Whole parts
    <a href="#whole-src-view" class="gsh-link" onclick="jumpto_WholeView();">Source</a>
    <a href="#whole-src-view" class="gsh-link" onclick="jumpto_WholeView();">Download</a>
    <a href="#whole-src-view" class="gsh-link" onclick="jumpto_WholeView();">Dump</a>

</div>
</details>
*/
//<details id="gsh-gocode">
//<summary>Go Source</summary><div class="gsh-src" onclick="document.getElementById('gsh-gocode').open=false;">
// gsh - Go lang based Shell
// (c) 2020 ITS more Co., Ltd.
// 2020-0807 created by SatoxITS (sato@its-more.jp)

package main // gsh main

// <a name="import">Imported packages</a> // <a href="https://golang.org/pkg/">Packages</a>
import (
    "fmt"       // <a href="https://golang.org/pkg/fmt/">fmt</a>
    "strings"   // <a href="https://golang.org/pkg/strings/">strings</a>
```

```
    "strconv"   // <a href="https://golang.org/pkg/strconv/">strconv</a>
    "sort"      // <a href="https://golang.org/pkg/sort/">sort</a>
    "time"      // <a href="https://golang.org/pkg/time/">time</a>
    "bufio"     // <a href="https://golang.org/pkg/bufio/">bufio</a>
    "io/ioutil" // <a href="https://golang.org/pkg/io/ioutil/">ioutil</a>
    "os"        // <a href="https://golang.org/pkg/os/">os</a>
    "syscall"   // <a href="https://golang.org/pkg/syscall/">syscall</a>
    "plugin"    // <a href="https://golang.org/pkg/plugin/">plugin</a>
    "net"       // <a href="https://golang.org/pkg/net/">net</a>
    "net/http"  // <a href="https://golang.org/pkg/net/http/">http</a>
    //"html"    // <a href="https://golang.org/pkg/html/">html</a>
    "path/filepath" // <a href="https://golang.org/pkg/path/filepath/">filepath</a>
    "go/types"  // <a href="https://golang.org/pkg/go/types/">types</a>
    "go/token"  // <a href="https://golang.org/pkg/go/token/">token</a>
    "encoding/base64"   // <a href="https://golang.org/pkg/encoding/base64/">base64</a>
    "unicode/utf8"  // <a href="https://golang.org/pkg/unicode/utf8/">utf8</a>
    //"gshdata" // gshell's logo and source code
    "hash/crc32"    // <a href="https://golang.org/pkg/unicode/hash/crc32/">crc32</a>
)

// // 2020-0906 added,
// // <a href="https://golang.org/cmd/cgo/">CGo</a>
// #include "poll.h" // <poll.h> // </poll.h> to be closed as HTML tag :-p
// typedef struct { struct pollfd fdv[8]; } pollFdv;
// int pollx(pollFdv *fdv, int nfds, int timeout){
//  return poll(fdv->fdv,nfds,timeout);
// }
import "C"

// // 2020-0906 added,
func CFpollIn1(fp*os.File, timeoutUs int)(ready uintptr){
    var fdv = C.pollFdv{}
    var nfds = 1
    var timeout = timeoutUs/1000

    fdv.fdv[0].fd = C.int(fp.Fd())
    fdv.fdv[0].events = C.POLLIN
    if( 0 < EventRecvFd ){
        fdv.fdv[1].fd = C.int(EventRecvFd)
        fdv.fdv[1].events = C.POLLIN
        nfds += 1
    }
    r := C.pollx(&fdv,C.int(nfds),C.int(timeout))
    if( r <= 0 ){
        return 0
    }
    if (int(fdv.fdv[1].revents) & int(C.POLLIN)) != 0 {
        //fprintf(stderr,"--De-- got Event\n");
        return uintptr(EventFdOffset + fdv.fdv[1].fd)
    }
    if (int(fdv.fdv[0].revents) & int(C.POLLIN)) != 0 {
        return uintptr(NormalFdOffset + fdv.fdv[0].fd)
    }
    return 0
}

const (
    NAME = "gsh"
    VERSION = "0.4.6"
    DATE = "2020-09-19"
    AUTHOR = "SatoxITS(^-^)//"
)
var (
    GSH_HOME = ".gsh"   // under home directory
    GSH_PORT = 9999
    MaxStreamSize = int64(128*1024*1024*1024) // 128GiB is too large?
    PROMPT = "> "
    LINESIZE = (8*1024)
    PATHSEP = ":"   // should be ";" in Windows
    DIRSEP = "/"    // canbe \ in Windows
)

// -xX logging control
// --A-- all
// --I-- info.
// --D-- debug
// --T-- time and resource usage
// --W-- warning
// --E-- error
// --F-- fatal error
// --Xn- network

// <a name="struct">Structures</a>
type GCommandHistory struct {
    StartAt     time.Time // command line execution started at
    EndAt       time.Time // command line execution ended at
    ResCode     int       // exit code of (external command)
    CmdError    error     // error string
    OutData     *os.File  // output of the command
    FoundFile   []string  // output - result of ufind
    Rusagev     [2]syscall.Rusage // Resource consumption, CPU time or so
    CmdId       int       // maybe with identified with arguments or impact
                    // redireciton commands should not be the CmdId
    WorkDir     string    // working directory at start
    WorkDirX    int       // index in ChdirHistory
    CmdLine     string    // command line
}
type GChdirHistory struct {
    Dir     string
    MovedAt     time.Time
    CmdIndex    int
}
type CmdMode struct {
    BackGround  bool
}
type Event struct {
    when        time.Time
    event       int
    evarg       int64
    CmdIndex    int
}
var CmdIndex int
var Events []Event
type PluginInfo struct {
    Spec        *plugin.Plugin
    Addr        plugin.Symbol
    Name        string // maybe relative
    Path        string // this is in Plugin but hidden
}
type GServer struct {
    host        string
    port        string
}
```

```
// <a href="https://tools.ietf.org/html/rfc3230">Digest</a>
const ( // SumType
    SUM_ITEMS   = 0x000001 // items count
    SUM_SIZE    = 0x000002 // data length (simplly added)
    SUM_SIZEHASH    = 0x000004 // data length (hashed sequence)
    SUM_DATEHASH    = 0x000008 // date of data (hashed sequence)
    // also envelope attributes like time stamp can be a part of digest
    // hashed value of sizes or mod-date of files will be useful to detect changes

    SUM_WORDS   = 0x000010 // word count is a kind of digest
    SUM_LINES   = 0x000020 // line count is a kind of digest
    SUM_SUM64   = 0x000040 // simple add of bytes, useful for human too

    SUM_SUM32_BITS  = 0x000100 // the number of true bits
    SUM_SUM32_2BYTE = 0x000200 // 16bits words
    SUM_SUM32_4BYTE = 0x000400 // 32bits words
    SUM_SUM32_8BYTE = 0x000800 // 64bits words

    SUM_SUM16_BSD   = 0x001000 // UNIXsum -sum -bsd
    SUM_SUM16_SYSV  = 0x002000 // UNIXsum -sum -sysv
    SUM_UNIXFILE    = 0x004000
    SUM_CRCIEEE = 0x008000
)
type CheckSum struct {
    Files       int64   // the number of files (or data)
    Size        int64   // content size
    Words       int64   // word count
    Lines       int64   // line count
    SumType     int
    Sum64       uint64
    Crc32Table  crc32.Table
    Crc32Val    uint32
    Sum16       int
    Ctime       time.Time
    Atime       time.Time
    Mtime       time.Time
    Start       time.Time
    Done        time.Time
    RusgAtStart [2]syscall.Rusage
    RusgAtEnd   [2]syscall.Rusage
}
type ValueStack [][]string
type GshContext struct {
    StartDir    string  // the current directory at the start
    GetLine     string  // gsh-getline command as a input line editor
    ChdirHistory    []GChdirHistory // the 1st entry is wd at the start
    gshPA       syscall.ProcAttr
    CommandHistory  []GCommandHistory
    CmdCurrent  GCommandHistory
    BackGround  bool
    BackGroundJobs  []int
    LastRusage  syscall.Rusage
    GshHomeDir  string
    TerminalId  int
    CmdTrace    bool // should be [map]
    CmdTime     bool // should be [map]
    PluginFuncs []PluginInfo
    iValues     []string
    iDelimiter  string // field sepearater of print out
    iFormat     string // default print format (of integer)
    iValStack   ValueStack
    LastServer  GServer
    RSERV       string // [gsh://]host[:port]
    RWD     string // remote (target, there) working directory
    lastCheckSum    CheckSum
}

func nsleep(ns time.Duration){
    time.Sleep(ns)
}
func usleep(ns time.Duration){
    nsleep(ns*1000)
}
func msleep(ns time.Duration){
    nsleep(ns*1000000)
}
func sleep(ns time.Duration){
    nsleep(ns*1000000000)
}

func strBegins(str, pat string)(bool){
    if len(pat) <= len(str){
        yes := str[0:len(pat)] == pat
        //fmt.Printf("--D-- strBegins(%v,%v)=%v\n",str,pat,yes)
        return yes
    }
    //fmt.Printf("--D-- strBegins(%v,%v)=%v\n",str,pat,false)
    return false
}
func isin(what string, list []string) bool {
    for _, v := range list  {
        if v == what {
            return true
        }
    }
    return false
}
func isinX(what string,list[]string)(int){
    for i,v := range list {
        if v == what {
            return i
        }
    }
    return -1
}

func env(opts []string) {
    env := os.Environ()
    if isin("-s", opts){
        sort.Slice(env, func(i,j int) bool {
            return env[i] < env[j]
        })
    }
    for _, v := range env {
        fmt.Printf("%v\n",v)
    }
}

// - rewriting should be context dependent
// - should postpone until the real point of evaluation
// - should rewrite only known notation of symobl
func scanInt(str string)(val int,leng int){
    leng = -1
    for i,ch := range str {
```

```
        if '0' <= ch && ch <= '9' {
            leng = i+1
        }else{
            break
        }
    }
    if 0 < leng {
        ival,_ := strconv.Atoi(str[0:leng])
        return ival,leng
    }else{
        return 0,0
    }
}
func substHistory(gshCtx *GshContext,str string,i int,rstr string)(leng int,rst string){
    if len(str[i+1:]) == 0 {
        return 0,rstr
    }
    hi := 0
    histlen := len(gshCtx.CommandHistory)
    if str[i+1] == '!' {
        hi = histlen - 1
        leng = 1
    }else{
        hi,leng = scanInt(str[i+1:])
        if leng == 0 {
            return 0,rstr
        }
        if hi < 0 {
            hi = histlen + hi
        }
    }
    if 0 <= hi && hi < histlen {
        var ext byte
        if 1 < len(str[i+leng:]) {
            ext = str[i+leng:][1]
        }
        //fmt.Printf("--D-- %v(%c)\n",str[i+leng:],str[i+leng])
        if ext == 'f' {
            leng += 1
            xlist := []string{}
            list := gshCtx.CommandHistory[hi].FoundFile
            for _,v := range list {
                //list[i] = escapeWhiteSP(v)
                xlist = append(xlist,escapeWhiteSP(v))
            }
            //rstr += strings.Join(list," ")
            rstr += strings.Join(xlist," ")
        }else
        if ext == '@' || ext == 'd' {
            // !N@ .. workdir at the start of the command
            leng += 1
            rstr += gshCtx.CommandHistory[hi].WorkDir
        }else{
            rstr += gshCtx.CommandHistory[hi].CmdLine
        }
    }else{
        leng = 0
    }
    return leng,rstr
}
func escapeWhiteSP(str string)(string){
    if len(str) == 0 {
        return "\\z" // empty, to be ignored
    }
    rstr := ""
    for _,ch := range str {
        switch ch {
            case '\\': rstr += "\\\\"
            case ' ': rstr += "\\s"
            case '\t': rstr += "\\t"
            case '\r': rstr += "\\r"
            case '\n': rstr += "\\n"
            default: rstr += string(ch)
        }
    }
    return rstr
}
func unescapeWhiteSP(str string)(string){ // strip original escapes
    rstr := ""
    for i := 0; i < len(str); i++ {
        ch := str[i]
        if ch == '\\' {
            if i+1 < len(str) {
                switch str[i+1] {
                    case 'z':
                        continue;
                }
            }
        }
        rstr += string(ch)
    }
    return rstr
}
func unescapeWhiteSPV(strv []string)([]string){ // strip original escapes
    ustrv := []string{}
    for _,v := range strv {
        ustrv = append(ustrv,unescapeWhiteSP(v))
    }
    return ustrv
}

// <a name="comexpansion">str-expansion</a>
// - this should be a macro processor
func strsubst(gshCtx *GshContext,str string,histonly bool) string {
    rbuff := []byte{}
    if false {
        //@@U Unicode should be cared as a character
        return str
    }
    //rstr := ""
    inEsc := 0 // escape characer mode
    for i := 0; i < len(str); i++ {
        //fmt.Printf("--D--Subst %v:%v\n",i,str[i:])
        ch := str[i]
        if inEsc == 0 {
            if ch == '!' {
                //leng,xrstr := substHistory(gshCtx,str,i,rstr)
                leng,rs := substHistory(gshCtx,str,i,"")
                if 0 < leng {
    //_,rs := substHistory(gshCtx,str,i,"")
    rbuff = append(rbuff,[]byte(rs)...)
                    i += leng
                    //rstr = xrstr
                    continue
```

```
                }
            }
            switch ch {
                case '\\': inEsc = '\\'; continue
                //case '%':  inEsc = '%';  continue
                case '$':
            }
        }
        switch inEsc {
        case '\\':
            switch ch {
                case '\\': ch = '\\'
                case 's': ch = ' '
                case 't': ch = '\t'
                case 'r': ch = '\r'
                case 'n': ch = '\n'
                case 'z': inEsc = 0; continue // empty, to be ignored
            }
            inEsc = 0
        case '%':
            switch {
                case ch == '%': ch = '%'
                case ch == 'T':
                    //rstr = rstr + time.Now().Format(time.Stamp)
    rs := time.Now().Format(time.Stamp)
    rbuff = append(rbuff,[]byte(rs)...)
                    inEsc = 0
                    continue;
                default:
                    // postpone the interpretation
                    //rstr = rstr + "%" + string(ch)
    rbuff = append(rbuff,ch)
                    inEsc = 0
                    continue;
            }
            inEsc = 0
        }
        //rstr = rstr + string(ch)
        rbuff = append(rbuff,ch)
    }
    //fmt.Printf("--D--subst(%s)(%s)\n",str,string(rbuff))
    return string(rbuff)
    //return rstr
}
func showFileInfo(path string, opts []string) {
    if isin("-l",opts) || isin("-ls",opts) {
        fi, err := os.Stat(path)
        if err != nil {
            fmt.Printf("---------- ((%v))",err)
        }else{
            mod := fi.ModTime()
            date := mod.Format(time.Stamp)
            fmt.Printf("%v %8v %s ",fi.Mode(),fi.Size(),date)
        }
    }
    fmt.Printf("%s",path)
    if isin("-sp",opts) {
        fmt.Printf(" ")
    }else
    if ! isin("-n",opts) {
        fmt.Printf("\n")
    }
}
func userHomeDir()(string,bool){
    /*
    homedir,_ = os.UserHomeDir() // not implemented in older Golang
    */
    homedir,found := os.LookupEnv("HOME")
    //fmt.Printf("--I-- HOME=%v(%v)\n",homedir,found)
    if !found {
        return "/tmp",found
    }
    return homedir,found
}

func toFullpath(path string) (fullpath string) {
    if path[0] == '/' {
        return path
    }
    pathv := strings.Split(path,DIRSEP)
    switch {
    case pathv[0] == ".":
        pathv[0], _ = os.Getwd()
    case pathv[0] == "..": // all ones should be interpreted
        cwd, _ := os.Getwd()
        ppathv := strings.Split(cwd,DIRSEP)
        pathv[0] = strings.Join(ppathv,DIRSEP)
    case pathv[0] == "~":
        pathv[0],_ = userHomeDir()
    default:
        cwd, _ := os.Getwd()
        pathv[0] = cwd + DIRSEP + pathv[0]
    }
    return strings.Join(pathv,DIRSEP)
}

func IsRegFile(path string)(bool){
    fi, err := os.Stat(path)
    if err == nil {
        fm := fi.Mode()
        return fm.IsRegular();
    }
    return false
}

// <a name="encode">Encode / Decode</a>
// <a href="https://golang.org/pkg/encoding/base64/#example_NewEncoder">Encoder</a>
func (gshCtx *GshContext)Enc(argv[]string){
    file := os.Stdin
    buff := make([]byte,LINESIZE)
    li := 0
    encoder := base64.NewEncoder(base64.StdEncoding,os.Stdout)
    for li = 0; ; li++ {
        count, err := file.Read(buff)
        if count <= 0 {
            break
        }
        if err != nil {
            break
        }
        encoder.Write(buff[0:count])
    }
    encoder.Close()
}
```

```
func (gshCtx *GshContext)Dec(argv[]string){
    decoder := base64.NewDecoder(base64.StdEncoding,os.Stdin)
    li := 0
    buff := make([]byte,LINESIZE)
    for li = 0; ; li++ {
        count, err := decoder.Read(buff)
        if count <= 0 {
            break
        }
        if err != nil {
            break
        }
        os.Stdout.Write(buff[0:count])
    }
}
// lnsp [N] [-crlf][-C \\]
func (gshCtx *GshContext)SplitLine(argv[]string){
    strRep := isin("-str",argv) // "..."+
    reader := bufio.NewReaderSize(os.Stdin,64*1024)
    ni := 0
    toi := 0
    for ni = 0; ; ni++ {
        line, err := reader.ReadString('\n')
        if len(line) <= 0 {
            if err != nil {
            fmt.Fprintf(os.Stderr,"--I-- lnsp %d to %d (%v)\n",ni,toi,err)
            break
            }
        }
        off := 0
        ilen := len(line)
        remlen := len(line)
        if strRep { os.Stdout.Write([]byte("\"")) }
        for oi := 0; 0 < remlen; oi++ {
            olen := remlen
            addnl := false
            if 72 < olen {
                olen = 72
                addnl = true
            }
            fmt.Fprintf(os.Stderr,"--D-- write %d [%d.%d] %d %d/%d/%d\n",
                toi,ni,oi,off,olen,remlen,ilen)
            toi += 1
            os.Stdout.Write([]byte(line[0:olen]))
            if addnl {
                if strRep {
                    os.Stdout.Write([]byte("\"+\n\""))
                }else{
                    //os.Stdout.Write([]byte("\r\n"))
                    os.Stdout.Write([]byte("\\"))
                    os.Stdout.Write([]byte("\n"))
                }
            }
            line = line[olen:]
            off += olen
            remlen -= olen
        }
        if strRep { os.Stdout.Write([]byte("\"\n")) }
    }
    fmt.Fprintf(os.Stderr,"--I-- lnsp %d to %d\n",ni,toi)
}

// CRC32 <a href="http://golang.jp/pkg/hash-crc32">crc32</a>
// 1 0000 0100 1100 0001 0001 1101 1011 0111
var CRC32UNIX uint32 = uint32(0x04C11DB7) // Unix cksum
var CRC32IEEE uint32 = uint32(0xEDB88320)
func byteCRC32add(crc uint32,str[]byte,len uint64)(uint32){
    var oi uint64
    for oi = 0; oi < len; oi++ {
        var oct = str[oi]
        for bi := 0; bi < 8; bi++ {
            //fprintf(stderr,"--CRC32 %d %X (%d.%d)\n",crc,oct,oi,bi)
            ovf1 := (crc & 0x80000000) != 0
            ovf2 := (oct & 0x80) != 0
            ovf := (ovf1 && !ovf2) || (!ovf1 && ovf2)
            oct <<= 1
            crc <<= 1
            if ovf { crc ^= CRC32UNIX }
        }
    }
    //fprintf(stderr,"--CRC32 return %d %d\n",crc,len)
    return crc;
}
func byteCRC32end(crc uint32, len uint64)(uint32){
    var slen = make([]byte,4)
    var li = 0
        for li = 0; li < 4; {
                slen[li] = byte(len)
        li += 1
                len >>= 8
                if( len == 0 ){
                        break
        }
        }
        crc = byteCRC32add(crc,slen,uint64(li))
        crc ^= 0xFFFFFFFF
        return crc
}
func strCRC32(str string,len uint64)(crc uint32){
    crc = byteCRC32add(0,[]byte(str),len)
    crc = byteCRC32end(crc,len)
    //fprintf(stderr,"--CRC32 %d %d\n",crc,len)
    return crc
}
func CRC32Finish(crc uint32, table *crc32.Table, len uint64)(uint32){
    var slen = make([]byte,4)
    var li = 0
        for li = 0; li < 4; {
                slen[li] = byte(len & 0xFF)
        li += 1
                len >>= 8
                if( len == 0 ){
                        break
        }
        }
    crc = crc32.Update(crc,table,slen)
        crc ^= 0xFFFFFFFF
        return crc
}

func (gsh*GshContext)xCksum(path string,argv[]string, sum*CheckSum)(int64){
    if isin("-type/f",argv) && !IsRegFile(path){
        return 0
    }
```

```
    if isin("-type/d",argv) && IsRegFile(path){
        return 0
    }
    file, err := os.OpenFile(path,os.O_RDONLY,0)
    if err != nil {
        fmt.Printf("--E-- cksum %v (%v)\n",path,err)
        return -1
    }
    defer file.Close()
    if gsh.CmdTrace { fmt.Printf("--I-- cksum %v %v\n",path,argv) }

    bi := 0
    var buff = make([]byte,32*1024)
    var total int64 = 0
    var initTime = time.Time{}
    if sum.Start == initTime {
        sum.Start = time.Now()
    }
    for bi = 0; ; bi++ {
        count,err := file.Read(buff)
        if count <= 0 || err != nil {
            break
        }
        if (sum.SumType & SUM_SUM64) != 0 {
            s := sum.Sum64
            for _,c := range buff[0:count] {
                s += uint64(c)
            }
            sum.Sum64 = s
        }
        if (sum.SumType & SUM_UNIXFILE) != 0 {
            sum.Crc32Val = byteCRC32add(sum.Crc32Val,buff,uint64(count))
        }
        if (sum.SumType & SUM_CRCIEEE) != 0 {
            sum.Crc32Val = crc32.Update(sum.Crc32Val,&sum.Crc32Table,buff[0:count])
        }
        // <a href="https://en.wikipedia.org/wiki/BSD_checksum">BSD checksum</a>
        if (sum.SumType & SUM_SUM16_BSD) != 0 {
            s := sum.Sum16
            for _,c := range buff[0:count] {
                s = (s >> 1) + ((s & 1) << 15)
                s += int(c)
                s &= 0xFFFF
                //fmt.Printf("BSDsum: %d[%d] %d\n",sum.Size+int64(i),i,s)
            }
            sum.Sum16 = s
        }
        if (sum.SumType & SUM_SUM16_SYSV) != 0 {
            for bj := 0; bj < count; bj++ {
                sum.Sum16 += int(buff[bj])
            }
        }
        total += int64(count)
    }
    sum.Done = time.Now()
    sum.Files += 1
    sum.Size += total
    if !isin("-s",argv) {
        fmt.Printf("%v ",total)
    }
    return 0
}

// <a name="grep">grep</a>
// "lines", "lin" or "lnp" for "(text) line processor" or "scanner"
// a*,!ab,c, ... sequentioal combination of patterns
// what "LINE" is should be definable
// generic line-by-line processing
// grep [-v]
// cat -n -v
// uniq [-c]
// tail -f
// sed s/x/y/ or awk
// grep with line count like wc
// rewrite contents if specified
func (gsh*GshContext)xGrep(path string,rexpv[]string)(int){
    file, err := os.OpenFile(path,os.O_RDONLY,0)
    if err != nil {
        fmt.Printf("--E-- grep %v (%v)\n",path,err)
        return -1
    }
    defer file.Close()
    if gsh.CmdTrace { fmt.Printf("--I-- grep %v %v\n",path,rexpv) }
    //reader := bufio.NewReaderSize(file,LINESIZE)
    reader := bufio.NewReaderSize(file,80)
    li := 0
    found := 0
    for li = 0; ; li++ {
        line, err := reader.ReadString('\n')
        if len(line) <= 0 {
            break
        }
        if 150 < len(line) {
            // maybe binary
            break;
        }
        if err != nil {
            break
        }
        if 0 <= strings.Index(string(line),rexpv[0]) {
            found += 1
            fmt.Printf("%s:%d: %s",path,li,line)
        }
    }
        //fmt.Printf("total %d lines %s\n",li,path)
    //if( 0 < found ){ fmt.Printf("((found %d lines %s))\n",found,path); }
    return found
}

// <a name="finder">Finder</a>
// finding files with it name and contents
// file names are ORed
// show the content with %x fmt list
// ls -R
// tar command by adding output
type fileSum struct {
    Err int64   // access error or so
    Size    int64   // content size
    DupSize int64   // content size from hard links
    Blocks  int64   // number of blocks (of 512 bytes)
    DupBlocks int64 // Blocks pointed from hard links
    HLinks  int64   // hard links
    Words   int64
    Lines   int64
```

```
    Files   int64
    Dirs    int64   // the num. of directories
    SymLink int64
    Flats   int64   // the num. of flat files
    MaxDepth    int64
    MaxNamlen   int64   // max. name length
    nextRepo    time.Time
}
func showFusage(dir string,fusage *fileSum){
    bsume := float64(((fusage.Blocks-fusage.DupBlocks)/2)*1024)/1000000.0
    //bsumdup := float64((fusage.Blocks/2)*1024)/1000000.0

    fmt.Printf("%v: %v files (%vd %vs %vh) %.6f MB (%.2f MBK)\n",
        dir,
        fusage.Files,
        fusage.Dirs,
        fusage.SymLink,
        fusage.HLinks,
        float64(fusage.Size)/1000000.0,bsume);
}
const (
    S_IFMT    = 0170000
    S_IFCHR   = 0020000
    S_IFDIR   = 0040000
    S_IFREG   = 0100000
    S_IFLNK   = 0120000
    S_IFSOCK  = 0140000
)
func cumFinfo(fsum *fileSum, path string, staterr error, fstat syscall.Stat_t, argv[]string,verb bool)(*fileSum){
    now := time.Now()
    if time.Second <= now.Sub(fsum.nextRepo) {
        if !fsum.nextRepo.IsZero(){
            tstmp := now.Format(time.Stamp)
            showFusage(tstmp,fsum)
        }
        fsum.nextRepo = now.Add(time.Second)
    }
    if staterr != nil {
        fsum.Err += 1
        return fsum
    }
    fsum.Files += 1
    if 1 < fstat.Nlink {
        // must count only once...
        // at least ignore ones in the same directory
        //if finfo.Mode().IsRegular() {
        if (fstat.Mode & S_IFMT) == S_IFREG {
            fsum.HLinks += 1
            fsum.DupBlocks += int64(fstat.Blocks)
            //fmt.Printf("---Dup HardLink %v %s\n",fstat.Nlink,path)
        }
    }
    //fsum.Size += finfo.Size()
    fsum.Size += fstat.Size
    fsum.Blocks += int64(fstat.Blocks)
    //if verb { fmt.Printf("(%8dBlk) %s",fstat.Blocks/2,path) }
    if isin("-ls",argv){
        //if verb { fmt.Printf("%4d %8d ",fstat.Blksize,fstat.Blocks) }
//      fmt.Printf("%d\t",fstat.Blocks/2)
    }
    //if finfo.IsDir()
    if (fstat.Mode & S_IFMT) == S_IFDIR {
        fsum.Dirs += 1
    }
    //if (finfo.Mode() & os.ModeSymlink) != 0
    if (fstat.Mode & S_IFMT) == S_IFLNK {
        //if verb { fmt.Printf("symlink(%v,%s)\n",fstat.Mode,finfo.Name()) }
        //{ fmt.Printf("symlink(%o,%s)\n",fstat.Mode,finfo.Name()) }
        fsum.SymLink += 1
    }
    return fsum
}
func (gsh*GshContext)xxFindEntv(depth int,total *fileSum,dir string, dstat syscall.Stat_t, ei int, entv []string,npatv[]string,argv[]string)(*fileSum){
    nols := isin("-grep",argv)
    // sort entv
    /*
    if isin("-t",argv){
        sort.Slice(filev, func(i,j int) bool {
            return 0 < filev[i].ModTime().Sub(filev[j].ModTime())
        })
    }
    */
        /*
        if isin("-u",argv){
            sort.Slice(filev, func(i,j int) bool {
                return 0 < filev[i].AccTime().Sub(filev[j].AccTime())
            })
        }
        if isin("-U",argv){
            sort.Slice(filev, func(i,j int) bool {
                return 0 < filev[i].CreatTime().Sub(filev[j].CreatTime())
            })
        }
        */
    /*
    if isin("-S",argv){
        sort.Slice(filev, func(i,j int) bool {
            return filev[j].Size() < filev[i].Size()
        })
    }
    */
    for _,filename := range entv {
        for _,npat := range npatv {
            match := true
            if npat == "*" {
                match = true
            }else{
                match, _ = filepath.Match(npat,filename)
            }
            path := dir + DIRSEP + filename
            if !match {
                continue
            }
            var fstat syscall.Stat_t
            staterr := syscall.Lstat(path,&fstat)
            if staterr != nil {
                if !isin("-w",argv){fmt.Printf("ufind: %v\n",staterr) }
                continue;
            }
            if isin("-du",argv) && (fstat.Mode & S_IFMT) == S_IFDIR {
                // should not show size of directory in "-du" mode ...
            }else
            if !nols && !isin("-s",argv) && (!isin("-du",argv) || isin("-a",argv)) {
                if isin("-du",argv) {
```

```
                    fmt.Printf("%d\t",fstat.Blocks/2)
                }
                showFileInfo(path,argv)
            }
            if true { // && isin("-du",argv)
                total = cumFinfo(total,path,staterr,fstat,argv,false)
            }
            /*
            if isin("-wc",argv) {
            }
            */
            if gsh.lastCheckSum.SumType != 0 {
                gsh.xCksum(path,argv,&gsh.lastCheckSum);
            }
            x := isinX("-grep",argv); // -grep will be convenient like -ls
            if 0 <= x && x+1 <= len(argv) { // -grep will be convenient like -ls
                if IsRegFile(path){
                    found := gsh.xGrep(path,argv[x+1:])
                    if 0 < found {
                        foundv := gsh.CmdCurrent.FoundFile
                        if len(foundv) < 10 {
                            gsh.CmdCurrent.FoundFile =
                            append(gsh.CmdCurrent.FoundFile,path)
                        }
                    }
                }
            }
            if !isin("-r0",argv) { // -d 0 in du, -depth n in find
                //total.Depth += 1
                if (fstat.Mode & S_IFMT) == S_IFLNK {
                    continue
                }
                if dstat.Rdev != fstat.Rdev {
                    fmt.Printf("--I-- don't follow differnet device %v(%v) %v(%v)\n",
                        dir,dstat.Rdev,path,fstat.Rdev)
                }
                if (fstat.Mode & S_IFMT) == S_IFDIR {
                    total = gsh.xxFind(depth+1,total,path,npatv,argv)
                }
            }
        }
    }
    return total
}
func (gsh*GshContext)xxFind(depth int,total *fileSum,dir string,npatv[]string,argv[]string)(*fileSum){
    nols := isin("-grep",argv)
    dirfile,oerr := os.OpenFile(dir,os.O_RDONLY,0)
    if oerr == nil {
        //fmt.Printf("--I-- %v(%v)[%d]\n",dir,dirfile,dirfile.Fd())
        defer dirfile.Close()
    }else{
    }

    prev := *total
    var dstat syscall.Stat_t
    staterr := syscall.Lstat(dir,&dstat) // should be flstat

    if staterr != nil {
        if !isin("-w",argv){ fmt.Printf("ufind: %v\n",staterr) }
        return total
    }
        //filev,err := ioutil.ReadDir(dir)
        //_,err := ioutil.ReadDir(dir) // ReadDir() heavy and bad for huge directory
        /*
        if err != nil {
            if !isin("-w",argv){ fmt.Printf("ufind: %v\n",err) }
            return total
        }
        */
    if depth == 0 {
        total = cumFinfo(total,dir,staterr,dstat,argv,true)
        if !nols && !isin("-s",argv) && (!isin("-du",argv) || isin("-a",argv)) {
            showFileInfo(dir,argv)
        }
    }
    // it it is not a directory, just scan it and finish

    for ei := 0; ; ei++ {
        entv,rderr := dirfile.Readdirnames(8*1024)
        if len(entv) == 0 || rderr != nil {
            //if rderr != nil { fmt.Printf("[%d] len=%d (%v)\n",ei,len(entv),rderr) }
            break
        }
        if 0 < ei {
            fmt.Printf("--I-- xxFind[%d] %d large-dir: %s\n",ei,len(entv),dir)
        }
        total = gsh.xxFindEntv(depth,total,dir,dstat,ei,entv,npatv,argv)
    }
    if isin("-du",argv) {
        // if in "du" mode
        fmt.Printf("%d\t%s\n",(total.Blocks-prev.Blocks)/2,dir)
    }
    return total
}

// {ufind|fu|ls} [Files] [// Names] [-- Expressions]
//  Files is "." by default
//  Names is "*" by default
//  Expressions is "-print" by default for "ufind", or -du for "fu" command
func (gsh*GshContext)xFind(argv[]string){
    if 0 < len(argv) && strBegins(argv[0],"?"){
        showFound(gsh,argv)
        return
    }
    if isin("-cksum",argv) || isin("-sum",argv) {
        gsh.lastCheckSum = CheckSum{}
        if isin("-sum",argv) && isin("-add",argv) {
            gsh.lastCheckSum.SumType |= SUM_SUM64
        }else
        if isin("-sum",argv) && isin("-size",argv) {
            gsh.lastCheckSum.SumType |= SUM_SIZE
        }else
        if isin("-sum",argv) && isin("-bsd",argv) {
            gsh.lastCheckSum.SumType |= SUM_SUM16_BSD
        }else
        if isin("-sum",argv) && isin("-sysv",argv) {
            gsh.lastCheckSum.SumType |= SUM_SUM16_SYSV
        }else
        if isin("-sum",argv) {
            gsh.lastCheckSum.SumType |= SUM_SUM64
        }
        if isin("-unix",argv) {
            gsh.lastCheckSum.SumType |= SUM_UNIXFILE
            gsh.lastCheckSum.Crc32Table = *crc32.MakeTable(CRC32UNIX)
```

```
        }
        if isin("-ieee",argv){
            gsh.lastCheckSum.SumType |= SUM_CRCIEEE
            gsh.lastCheckSum.Crc32Table = *crc32.MakeTable(CRC32IEEE)
        }
        gsh.lastCheckSum.RusgAtStart = Getrusagev()
    }
    var total = fileSum{}
    npats := []string{}
    for _,v := range argv {
        if 0 < len(v) && v[0] != '-' {
            npats = append(npats,v)
        }
        if v == "//" { break }
        if v == "--" { break }
        if v == "-grep" { break }
        if v == "-ls" { break }
    }
    if len(npats) == 0 {
        npats = []string{"*"}
    }
    cwd := "."
    // if to be fullpath ::: cwd, _ := os.Getwd()
    if len(npats) == 0 { npats = []string{"*"} }
    fusage := gsh.xxFind(0,&total,cwd,npats,argv)
    if gsh.lastCheckSum.SumType != 0 {
        var sumi uint64 = 0
        sum := &gsh.lastCheckSum
        if (sum.SumType & SUM_SIZE) != 0 {
            sumi = uint64(sum.Size)
        }
        if (sum.SumType & SUM_SUM64) != 0 {
            sumi = sum.Sum64
        }
        if (sum.SumType & SUM_SUM16_SYSV) != 0 {
            s := uint32(sum.Sum16)
            r := (s & 0xFFFF) + ((s & 0xFFFFFFFF) >> 16)
            s = (r & 0xFFFF) + (r >> 16)
            sum.Crc32Val = uint32(s)
            sumi = uint64(s)
        }
        if (sum.SumType & SUM_SUM16_BSD) != 0 {
            sum.Crc32Val = uint32(sum.Sum16)
            sumi = uint64(sum.Sum16)
        }
        if (sum.SumType & SUM_UNIXFILE) != 0 {
            sum.Crc32Val = byteCRC32end(sum.Crc32Val,uint64(sum.Size))
            sumi = uint64(byteCRC32end(sum.Crc32Val,uint64(sum.Size)))
        }
        if 1 < sum.Files {
            fmt.Printf("%v %v // %v / %v files, %v/file\r\n",
                sumi,sum.Size,
                abssize(sum.Size),sum.Files,
                abssize(sum.Size/sum.Files))
        }else{
            fmt.Printf("%v %v %v\n",
                sumi,sum.Size,npats[0])
        }
    }
    if !isin("-grep",argv) {
        showFusage("total",fusage)
    }
    if !isin("-s",argv){
        hits := len(gsh.CmdCurrent.FoundFile)
        if 0 < hits {
            fmt.Printf("--I-- %d files hits // can be refered with !%df\n",
                hits,len(gsh.CommandHistory))
        }
    }
    if gsh.lastCheckSum.SumType != 0 {
        if isin("-ru",argv) {
            sum := &gsh.lastCheckSum
            sum.Done = time.Now()
            gsh.lastCheckSum.RusgAtEnd = Getrusagev()
            elps := sum.Done.Sub(sum.Start)
            fmt.Printf("--cksum-size: %v (%v) / %v files, %v/file\r\n",
                sum.Size,abssize(sum.Size),sum.Files,abssize(sum.Size/sum.Files))
            nanos := int64(elps)
            fmt.Printf("--cksum-time: %v/total, %v/file, %.1f files/s, %v\r\n",
                abbtime(nanos),
                abbtime(nanos/sum.Files),
                (float64(sum.Files)*1000000000.0)/float64(nanos),
                abbspeed(sum.Size,nanos))
            diff := RusageSubv(sum.RusgAtEnd,sum.RusgAtStart)
            fmt.Printf("--cksum-rusg: %v\n",sRusagef("",argv,diff))
        }
    }
    return
}

func showFiles(files[]string){
    sp := ""
    for i,file := range files {
        if 0 < i { sp = " " } else { sp = "" }
        fmt.Printf(sp+"%s",escapeWhiteSP(file))
    }
}
func showFound(gshCtx *GshContext, argv[]string){
    for i,v := range gshCtx.CommandHistory {
        if 0 < len(v.FoundFile) {
            fmt.Printf("!%d (%d) ",i,len(v.FoundFile))
            if isin("-ls",argv){
                fmt.Printf("\n")
                for _,file := range v.FoundFile {
                    fmt.Printf("") //sub number?
                    showFileInfo(file,argv)
                }
            }else{
                showFiles(v.FoundFile)
                fmt.Printf("\n")
            }
        }
    }
}

func showMatchFile(filev []os.FileInfo, npat,dir string, argv[]string)(string,bool){
    fname := ""
    found := false
    for _,v := range filev {
        match, _ := filepath.Match(npat,(v.Name()))
        if match {
            fname = v.Name()
            found = true
            //fmt.Printf("[%d] %s\n",i,v.Name())
```

```
            showIfExecutable(fname,dir,argv)
        }
    }
    return fname,found
}
func showIfExecutable(name,dir string,argv[]string)(ffullpath string,ffound bool){
    var fullpath string
    if strBegins(name,DIRSEP){
        fullpath = name
    }else{
        fullpath = dir + DIRSEP + name
    }
    fi, err := os.Stat(fullpath)
    if err != nil {
        fullpath = dir + DIRSEP + name + ".go"
        fi, err = os.Stat(fullpath)
    }
    if err == nil {
        fm := fi.Mode()
        if fm.IsRegular() {
          // R_OK=4, W_OK=2, X_OK=1, F_OK=0
          if syscall.Access(fullpath,5) == nil {
            ffullpath = fullpath
            ffound = true
            if ! isin("-s", argv) {
                showFileInfo(fullpath,argv)
            }
          }
        }
    }
    return ffullpath, ffound
}
func which(list string, argv []string) (fullpathv []string, itis bool){
    if len(argv) <= 1 {
        fmt.Printf("Usage: which comand [-s] [-a] [-ls]\n")
        return []string{""}, false
    }
    path := argv[1]
    if strBegins(path,"/") {
        // should check if excecutable?
        _,exOK := showIfExecutable(path,"/",argv)
        fmt.Printf("--D-- %v exOK=%v\n",path,exOK)
        return []string{path},exOK
    }
    pathenv, efound := os.LookupEnv(list)
    if ! efound {
        fmt.Printf("--E-- which: no \"%s\" environment\n",list)
        return []string{""}, false
    }
    showall := isin("-a",argv) || 0 <= strings.Index(path,"*")
    dirv := strings.Split(pathenv,PATHSEP)
    ffound := false
    ffullpath := path
    for _, dir := range dirv {
        if 0 <= strings.Index(path,"*") { // by wild-card
            list,_ := ioutil.ReadDir(dir)
            ffullpath, ffound = showMatchFile(list,path,dir,argv)
        }else{
            ffullpath, ffound = showIfExecutable(path,dir,argv)
        }
        //if ffound && !isin("-a", argv) {
        if ffound && !showall {
            break;
        }
    }
    return []string{ffullpath}, ffound
}

func stripLeadingWSParg(argv[]string)([]string){
    for ; 0 < len(argv); {
        if len(argv[0]) == 0 {
            argv = argv[1:]
        }else{
            break
        }
    }
    return argv
}
func xEval(argv []string, nlend bool){
    argv = stripLeadingWSParg(argv)
    if len(argv) == 0 {
        fmt.Printf("eval [%%format] [Go-expression]\n")
        return
    }
    pfmt := "%v"
    if argv[0][0] == '%' {
        pfmt = argv[0]
        argv = argv[1:]
    }
    if len(argv) == 0 {
        return
    }
    gocode := strings.Join(argv," ");
    //fmt.Printf("eval [%v] [%v]\n",pfmt,gocode)
    fset := token.NewFileSet()
    rval, _ := types.Eval(fset,nil,token.NoPos,gocode)
    fmt.Printf(pfmt,rval.Value)
    if nlend { fmt.Printf("\n") }
}

func getval(name string) (found bool, val int) {
    /* should expand the name here */
    if name == "gsh.pid" {
        return true, os.Getpid()
    }else
    if name == "gsh.ppid" {
        return true, os.Getppid()
    }
    return false, 0
}

func echo(argv []string, nlend bool){
    for ai := 1; ai < len(argv); ai++ {
        if 1 < ai {
            fmt.Printf(" ");
        }
        arg := argv[ai]
        found, val := getval(arg)
        if found {
            fmt.Printf("%d",val)
        }else{
            fmt.Printf("%s",arg)
        }
    }
```

```
    if nlend {
        fmt.Printf("\n");
    }
}

func resfile() string {
    return "gsh.tmp"
}
//var resF *File
func resmap() {
    //_ , err := os.OpenFile(resfile(), os.O_RDWR|os.O_CREATE, os.ModeAppend)
    // https://developpaper.com/solution-to-golang-bad-file-descriptor-problem/
    _ , err := os.OpenFile(resfile(), os.O_RDWR|os.O_CREATE, 0600)
    if err != nil {
        fmt.Printf("refF could not open: %s\n",err)
    }else{
        fmt.Printf("refF opened\n")
    }
}

// @@2020-0821
func gshScanArg(str string,strip int)(argv []string){
    var si = 0
    var sb = 0
    var inBracket = 0
    var arg1 = make([]byte,LINESIZE)
    var ax = 0
    debug := false

    for ; si < len(str); si++ {
        if str[si] != ' ' {
            break
        }
    }
    sb = si
    for ; si < len(str); si++ {
        if sb <= si {
            if debug {
                fmt.Printf("--Da- +%d %2d-%2d %s ... %s\n",
                    inBracket,sb,si,arg1[0:ax],str[si:])
            }
        }
        ch := str[si]
        if ch  == '{' {
            inBracket += 1
            if 0 < strip && inBracket <= strip {
                //fmt.Printf("stripLEV %d <= %d?\n",inBracket,strip)
                continue
            }
        }
        if 0 < inBracket {
            if ch == '}' {
                inBracket -= 1
                if 0 < strip && inBracket < strip {
                    //fmt.Printf("stripLEV %d <  %d?\n",inBracket,strip)
                    continue
                }
            }
            arg1[ax] = ch
            ax += 1
            continue
        }
        if str[si] == ' ' {
            argv = append(argv,string(arg1[0:ax]))
            if debug {
                fmt.Printf("--Da- [%v][%v-%v] %s ... %s\n",
                    -1+len(argv),sb,si,str[sb:si],string(str[si:]))
            }
            sb = si+1
            ax = 0
            continue
        }
        arg1[ax] = ch
        ax += 1
    }
    if sb < si {
        argv = append(argv,string(arg1[0:ax]))
        if debug {
            fmt.Printf("--Da- [%v][%v-%v] %s ... %s\n",
                -1+len(argv),sb,si,string(arg1[0:ax]),string(str[si:]))
        }
    }
    if debug {
        fmt.Printf("--Da- %d [%s] => [%d]%v\n",strip,str,len(argv),argv)
    }
    return argv
}

// should get stderr (into tmpfile ?) and return
func (gsh*GshContext)Popen(name,mode string)(pin*os.File,pout*os.File,err bool){
    var pv = []int{-1,-1}
    syscall.Pipe(pv)

    xarg := gshScanArg(name,1)
    name = strings.Join(xarg," ")

    pin = os.NewFile(uintptr(pv[0]),"StdoutOf-{"+name+"}")
    pout = os.NewFile(uintptr(pv[1]),"StdinOf-{"+name+"}")
    fdix := 0
    dir := "?"
    if mode == "r" {
        dir = "<"
        fdix = 1 // read from the stdout of the process
    }else{
        dir = ">"
        fdix = 0 // write to the stdin of the process
    }
    gshPA := gsh.gshPA
    savfd := gshPA.Files[fdix]

    var fd uintptr = 0
    if mode == "r" {
        fd = pout.Fd()
        gshPA.Files[fdix] = pout.Fd()
    }else{
        fd = pin.Fd()
        gshPA.Files[fdix] = pin.Fd()
    }
        // should do this by Goroutine?
        if false {
            fmt.Printf("--Ip- Opened fd[%v] %s %v\n",fd,dir,name)
            fmt.Printf("--RED1 [%d,%d,%d]->[%d,%d,%d]\n",
                os.Stdin.Fd(),os.Stdout.Fd(),os.Stderr.Fd(),
                pin.Fd(),pout.Fd(),pout.Fd())
```

```
        }
            savi := os.Stdin
            savo := os.Stdout
            save := os.Stderr
            os.Stdin  = pin
            os.Stdout = pout
            os.Stderr = pout
        gsh.BackGround = true
        gsh.gshelllh(name)
        gsh.BackGround = false
            os.Stdin  = savi
            os.Stdout = savo
            os.Stderr = save

    gshPA.Files[fdix] = savfd
    return pin,pout,false
}

// <a name="ex-commands">External commands</a>
func (gsh*GshContext)excommand(exec bool, argv []string) (notf bool,exit bool) {
    if gsh.CmdTrace { fmt.Printf("--I-- excommand[%v](%v)\n",exec,argv) }

    gshPA := gsh.gshPA
    fullpathv, itis := which("PATH",[]string{"which",argv[0],"-s"})
    if itis == false {
        return true,false
    }
    fullpath := fullpathv[0]
    argv = unescapeWhiteSPV(argv)
    if 0 < strings.Index(fullpath,".go") {
        nargv := argv // []string{}
        gofullpathv, itis := which("PATH",[]string{"which","go","-s"})
        if itis == false {
            fmt.Printf("--F-- Go not found\n")
            return false,true
        }
        gofullpath := gofullpathv[0]
        nargv = []string{ gofullpath, "run", fullpath }
        fmt.Printf("--I-- %s {%s %s %s}\n",gofullpath,
            nargv[0],nargv[1],nargv[2])
        if exec {
            syscall.Exec(gofullpath,nargv,os.Environ())
        }else{
            pid, _ := syscall.ForkExec(gofullpath,nargv,&gshPA)
            if gsh.BackGround {
                fmt.Fprintf(stderr,"--Ip- in Background pid[%d]%d(%v)\n",pid,len(argv),nargv)
                gsh.BackGroundJobs = append(gsh.BackGroundJobs,pid)
            }else{
                rusage := syscall.Rusage {}
                syscall.Wait4(pid,nil,0,&rusage)
                gsh.LastRusage = rusage
                gsh.CmdCurrent.Rusagev[1] = rusage
            }
        }
    }else{
        if exec {
            syscall.Exec(fullpath,argv,os.Environ())
        }else{
            pid, _ := syscall.ForkExec(fullpath,argv,&gshPA)
            //fmt.Printf("[%d]\n",pid); // '&' to be background
            if gsh.BackGround {
                fmt.Fprintf(stderr,"--Ip- in Background pid[%d]%d(%v)\n",pid,len(argv),argv)
                gsh.BackGroundJobs = append(gsh.BackGroundJobs,pid)
            }else{
                rusage := syscall.Rusage {}
                syscall.Wait4(pid,nil,0,&rusage);
                gsh.LastRusage = rusage
                gsh.CmdCurrent.Rusagev[1] = rusage
            }
        }
    }
    return false,false
}

// <a name="builtin">Builtin Commands</a>
func (gshCtx *GshContext) sleep(argv []string) {
    if len(argv) < 2 {
        fmt.Printf("Sleep 100ms, 100us, 100ns, ...\n")
        return
    }
    duration := argv[1];
    d, err := time.ParseDuration(duration)
    if err != nil {
        d, err = time.ParseDuration(duration+"s")
        if err != nil {
            fmt.Printf("duration ? %s (%s)\n",duration,err)
            return
        }
    }
    //fmt.Printf("Sleep %v\n",duration)
    time.Sleep(d)
    if 0 < len(argv[2:]) {
        gshCtx.gshellv(argv[2:])
    }
}
func (gshCtx *GshContext)repeat(argv []string) {
    if len(argv) < 2 {
        return
    }
    start0 := time.Now()
    for ri,_ := strconv.Atoi(argv[1]); 0 < ri; ri-- {
        if 0 < len(argv[2:]) {
            //start := time.Now()
            gshCtx.gshellv(argv[2:])
            end := time.Now()
            elps := end.Sub(start0);
            if( 1000000000 < elps ){
                fmt.Printf("(repeat#%d %v)\n",ri,elps);
            }
        }
    }
}

func (gshCtx *GshContext)gen(argv []string) {
    gshPA := gshCtx.gshPA
    if len(argv) < 2 {
        fmt.Printf("Usage: %s N\n",argv[0])
        return
    }
    // should br repeated by "repeat" command
    count, _ := strconv.Atoi(argv[1])
    fd := gshPA.Files[1] // Stdout
    file := os.NewFile(fd,"internalStdOut")
    fmt.Printf("--I-- Gen. Count=%d to [%d]\n",count,file.Fd())
```

```
    //buf := []byte{}
    outdata := "0123 5678 0123 5678 0123 5678 0123 5678\r"
    for gi := 0; gi < count; gi++ {
        file.WriteString(outdata)
    }
    //file.WriteString("\n")
    fmt.Printf("\n(%d B)\n",count*len(outdata));
    //file.Close()
}

// <a name="rexec">Remote Execution</a> // 2020-0820
func Elapsed(from time.Time)(string){
    elps := time.Now().Sub(from)
    if 1000000000 < elps {
        return fmt.Sprintf("[%5d.%02ds]",elps/1000000000,(elps%1000000000)/10000000)
    }else
    if 1000000 < elps {
        return fmt.Sprintf("[%3d.%03dms]",elps/1000000,(elps%1000000)/1000)
    }else{
        return fmt.Sprintf("[%3d.%03dus]",elps/1000,(elps%1000))
    }
}
func abbtime(nanos int64)(string){
    if 1000000000 < nanos {
        return fmt.Sprintf("%d.%02ds",nanos/1000000000,(nanos%1000000000)/10000000)
    }else
    if 1000000 < nanos {
        return fmt.Sprintf("%d.%03dms",nanos/1000000,(nanos%1000000)/1000)
    }else{
        return fmt.Sprintf("%d.%03dus",nanos/1000,(nanos%1000))
    }
}
func abssize(size int64)(string){
    fsize := float64(size)
    if 1024*1024*1024 < size {
        return fmt.Sprintf("%.2fGiB",fsize/(1024*1024*1024))
    }else
    if 1024*1024 < size {
        return fmt.Sprintf("%.3fMiB",fsize/(1024*1024))
    }else{
        return fmt.Sprintf("%.3fKiB",fsize/1024)
    }
}
func absize(size int64)(string){
    fsize := float64(size)
    if 1024*1024*1024 < size {
        return fmt.Sprintf("%8.2fGiB",fsize/(1024*1024*1024))
    }else
    if 1024*1024 < size {
        return fmt.Sprintf("%8.3fMiB",fsize/(1024*1024))
    }else{
        return fmt.Sprintf("%8.3fKiB",fsize/1024)
    }
}
func abbspeed(totalB int64,ns int64)(string){
    MBs := (float64(totalB)/1000000) / (float64(ns)/1000000000)
    if 1000 <= MBs {
        return fmt.Sprintf("%6.3fGB/s",MBs/1000)
    }
    if 1 <= MBs {
        return fmt.Sprintf("%6.3fMB/s",MBs)
    }else{
        return fmt.Sprintf("%6.3fKB/s",MBs*1000)
    }
}
func abspeed(totalB int64,ns time.Duration)(string){
    MBs := (float64(totalB)/1000000) / (float64(ns)/1000000000)
    if 1000 <= MBs {
        return fmt.Sprintf("%6.3fGBps",MBs/1000)
    }
    if 1 <= MBs {
        return fmt.Sprintf("%6.3fMBps",MBs)
    }else{
        return fmt.Sprintf("%6.3fKBps",MBs*1000)
    }
}
func fileRelay(what string,in*os.File,out*os.File,size int64,bsiz int)(wcount int64){
    Start := time.Now()
    buff := make([]byte,bsiz)
    var total int64 = 0
    var rem int64 = size
    nio := 0
    Prev := time.Now()
    var PrevSize int64 = 0

    fmt.Printf(Elapsed(Start)+"--In- X: %s (%v/%v/%v) START\n",
        what,absize(total),size,nio)

    for i:= 0; ; i++ {
        var len = bsiz
        if int(rem) < len {
            len = int(rem)
        }
        Now := time.Now()
        Elps := Now.Sub(Prev);
        if 1000000000 < Now.Sub(Prev) {
            fmt.Printf(Elapsed(Start)+"--In- X: %s (%v/%v/%v) %s\n",
                what,absize(total),size,nio,
                abspeed((total-PrevSize),Elps))
            Prev = Now;
            PrevSize = total
        }
        rlen := len
        if in != nil {
            // should watch the disconnection of out
            rcc,err := in.Read(buff[0:rlen])
            if err != nil {
                fmt.Printf(Elapsed(Start)+"--En- X: %s read(%v,%v)<%v\n",
                    what,rcc,err,in.Name())
                break
            }
            rlen = rcc
            if string(buff[0:10]) == "((SoftEOF " {
                var ecc int64 = 0
                fmt.Sscanf(string(buff),"((SoftEOF %v",&ecc)
                fmt.Printf(Elapsed(Start)+"--En- X: %s Recv ((SoftEOF %v))/%v\n",
                    what,ecc,total)
                if ecc == total {
                    break
                }
            }
        }

        wlen := rlen
```

```
        if out != nil {
            wcc,err := out.Write(buff[0:rlen])
            if err != nil {
                fmt.Printf(Elapsed(Start)+"-En-- X: %s write(%v,%v)>%v\n",
                    what,wcc,err,out.Name())
                break
            }
            wlen = wcc
        }
        if wlen < rlen {
            fmt.Printf(Elapsed(Start)+"--En- X: %s incomplete write (%v/%v)\n",
                what,wlen,rlen)
            break;
        }

        nio += 1
        total += int64(rlen)
        rem -= int64(rlen)
        if rem <= 0 {
            break
        }
    }
    Done := time.Now()
    Elps := float64(Done.Sub(Start))/1000000000 //Seconds
    TotalMB := float64(total)/1000000 //MB
    MBps := TotalMB / Elps
    fmt.Printf(Elapsed(Start)+"--In- X: %s (%v/%v/%v) %v %.3fMB/s\n",
        what,total,size,nio,absize(total),MBps)
    return total
}
func tcpPush(clnt *os.File){
    // shrink socket buffer and recover
    usleep(100);
}
func (gsh*GshContext)RexecServer(argv[]string){
    debug := true
    Start0 := time.Now()
    Start := Start0
//  if local == ":" { local = "0.0.0.0:9999" }
    local := "0.0.0.0:9999"

    if 0 < len(argv) {
        if argv[0] == "-s" {
            debug = false
            argv = argv[1:]
        }
    }
    if 0 < len(argv) {
        argv = argv[1:]
    }
    port, err := net.ResolveTCPAddr("tcp",local);
    if err != nil {
        fmt.Printf("--En- S: Address error: %s (%s)\n",local,err)
        return
    }
    fmt.Printf(Elapsed(Start)+"--In- S: Listening at %s...\n",local);
    sconn, err := net.ListenTCP("tcp", port)
    if err != nil {
        fmt.Printf(Elapsed(Start)+"--En- S: Listen error: %s (%s)\n",local,err)
        return
    }

    reqbuf := make([]byte,LINESIZE)
    res := ""
    for {
        fmt.Printf(Elapsed(Start0)+"--In- S: Listening at %s...\n",local);
        aconn, err := sconn.AcceptTCP()
        Start = time.Now()
        if err != nil {
            fmt.Printf(Elapsed(Start)+"--En- S: Accept error: %s (%s)\n",local,err)
            return
        }
        clnt, _ := aconn.File()
        fd := clnt.Fd()
        ar := aconn.RemoteAddr()
        if debug { fmt.Printf(Elapsed(Start0)+"--In- S: Accepted TCP at %s [%d] <- %v\n",
            local,fd,ar) }
        res = fmt.Sprintf("220 GShell/%s Server\r\n",VERSION)
        fmt.Fprintf(clnt,"%s",res)
        if debug { fmt.Printf(Elapsed(Start)+"--In- S: %s",res) }
        count, err := clnt.Read(reqbuf)
        if err != nil {
            fmt.Printf(Elapsed(Start)+"--En- C: (%v %v) %v",
                count,err,string(reqbuf))
        }
        req := string(reqbuf[:count])
        if debug { fmt.Printf(Elapsed(Start)+"--In- C: %v",string(req)) }
        reqv := strings.Split(string(req),"\r")
        cmdv := gshScanArg(reqv[0],0)
        //cmdv := strings.Split(reqv[0]," ")
        switch cmdv[0] {
            case "HELO":
                res = fmt.Sprintf("250 %v",req)
            case "GET":
                // download {remotefile|-zN} [localfile]
                var dsize int64 = 32*1024*1024
                var bsize int = 64*1024
                var fname string = ""
                var in *os.File = nil
                var pseudoEOF = false
                if 1 < len(cmdv) {
                    fname = cmdv[1]
                    if strBegins(fname,"-z") {
                        fmt.Sscanf(fname[2:],"%d",&dsize)
                    }else
                    if strBegins(fname,"{") {
                        xin,xout,err := gsh.Popen(fname,"r")
                        if err {
                        }else{
                            xout.Close()
                            defer xin.Close()
                            in = xin
                            dsize = MaxStreamSize
                            pseudoEOF = true
                        }
                    }else{
                        xin,err := os.Open(fname)
                        if err != nil {
                            fmt.Printf("--En- GET (%v)\n",err)
                        }else{
                            defer xin.Close()
                            in = xin
                            fi,_ := xin.Stat()
                            dsize = fi.Size()
```

```
                        }
                    }
                }
                //fmt.Printf(Elapsed(Start)+"--In- GET %v:%v\n",dsize,bsize)
                res = fmt.Sprintf("200 %v\r\n",dsize)
                fmt.Fprintf(clnt,"%v",res)
                tcpPush(clnt); // should be separated as line in receiver
                fmt.Printf(Elapsed(Start)+"--In- S: %v",res)
                wcount := fileRelay("SendGET",in,clnt,dsize,bsize)
                if pseudoEOF {
                    in.Close() // pipe from the command
                    // show end of stream data (its size) by OOB?
                    SoftEOF := fmt.Sprintf("((SoftEOF %v))",wcount)
                    fmt.Printf(Elapsed(Start)+"--In- S: Send %v\n",SoftEOF)

                    tcpPush(clnt); // to let SoftEOF data apper at the top of recevied data
                    fmt.Fprintf(clnt,"%v\r\n",SoftEOF)
                    tcpPush(clnt); // to let SoftEOF alone in a packet (separate with 200 OK)
                        // with client generated random?
                    //fmt.Printf("--In- L: close %v (%v)\n",in.Fd(),in.Name())
                }
                res = fmt.Sprintf("200 GET done\r\n")
            case "PUT":
                // upload {srcfile|-zN} [dstfile]
                var dsize int64 = 32*1024*1024
                var bsize int = 64*1024
                var fname string = ""
                var out *os.File = nil
                if 1 < len(cmdv) { // localfile
                    fmt.Sscanf(cmdv[1],"%d",&dsize)
                }
                if 2 < len(cmdv) {
                    fname = cmdv[2]
                    if fname == "-" {
                        // nul dev
                    }else
                    if strBegins(fname,"{") {
                        xin,xout,err := gsh.Popen(fname,"w")
                        if err {
                        }else{
                            xin.Close()
                            defer xout.Close()
                            out = xout
                        }
                    }else{
                    // should write to temporary file
                    // should suppress ^C on tty
            xout,err := os.OpenFile(fname,os.O_CREATE|os.O_RDWR|os.O_TRUNC,0600)
            //fmt.Printf("--In- S: open(%v) out(%v) err(%v)\n",fname,xout,err)
                        if err != nil {
                            fmt.Printf("--En- PUT (%v)\n",err)
                        }else{
                            out = xout
                        }
                    }
                fmt.Printf(Elapsed(Start)+"--In- L: open(%v,w) %v (%v)\n",
                    fname,local,err)
                }
                fmt.Printf(Elapsed(Start)+"--In- PUT %v (/%v)\n",dsize,bsize)
                fmt.Printf(Elapsed(Start)+"--In- S: 200 %v OK\r\n",dsize)
                fmt.Fprintf(clnt,"200 %v OK\r\n",dsize)
                fileRelay("RecvPUT",clnt,out,dsize,bsize)
                res = fmt.Sprintf("200 PUT done\r\n")
            default:
                res = fmt.Sprintf("400 What? %v",req)
        }
        swcc,serr := clnt.Write([]byte(res))
        if serr != nil {
            fmt.Printf(Elapsed(Start)+"--In- S: (wc=%v er=%v) %v",swcc,serr,res)
        }else{
            fmt.Printf(Elapsed(Start)+"--In- S: %v",res)
        }
        aconn.Close();
        clnt.Close();
    }
    sconn.Close();
}
func (gsh*GshContext)RexecClient(argv[]string)(int,string){
    debug := true
    Start := time.Now()
    if len(argv) == 1 {
        return -1,"EmptyARG"
    }
    argv = argv[1:]
    if argv[0] == "-serv" {
        gsh.RexecServer(argv[1:])
        return 0,"Server"
    }
    remote := "0.0.0.0:9999"
    if argv[0][0] == '@' {
        remote = argv[0][1:]
        argv = argv[1:]
    }
    if argv[0] == "-s" {
        debug = false
        argv = argv[1:]
    }
    dport, err := net.ResolveTCPAddr("tcp",remote);
    if err != nil {
        fmt.Printf(Elapsed(Start)+"Address error: %s (%s)\n",remote,err)
        return -1,"AddressError"
    }
    fmt.Printf(Elapsed(Start)+"--In- C: Connecting to %s\n",remote)
    serv, err := net.DialTCP("tcp",nil,dport)
    if err != nil {
        fmt.Printf(Elapsed(Start)+"Connection error: %s (%s)\n",remote,err)
        return -1,"CannotConnect"
    }
    if debug {
        al := serv.LocalAddr()
        fmt.Printf(Elapsed(Start)+"--In- C: Connected to %v <- %v\n",remote,al)
    }

    req := ""
    res := make([]byte,LINESIZE)
    count,err := serv.Read(res)
    if err != nil {
        fmt.Printf("--En- S: (%3d,%v) %v",count,err,string(res))
    }
    if debug { fmt.Printf(Elapsed(Start)+"--In- S: %v",string(res)) }

    if argv[0] == "GET" {
        savPA := gsh.gshPA
        var bsize int = 64*1024
```

```
        req = fmt.Sprintf("%v\r\n",strings.Join(argv," "))
        fmt.Printf(Elapsed(Start)+"--In- C: %v",req)
        fmt.Fprintf(serv,req)
        count,err = serv.Read(res)
        if err != nil {
        }else{
            var dsize int64 = 0
            var out *os.File = nil
            var out_tobeclosed *os.File = nil
            var fname string = ""
            var rcode int = 0
            var pid int = -1
            fmt.Sscanf(string(res),"%d %d",&rcode,&dsize)
            fmt.Printf(Elapsed(Start)+"--In- S: %v",string(res[0:count]))
            if 3 <= len(argv) {
                fname = argv[2]
                if strBegins(fname,"{") {
                    xin,xout,err := gsh.Popen(fname,"w")
                    if err {
                    }else{
                        xin.Close()
                        defer xout.Close()
                        out = xout
                        out_tobeclosed = xout
                        pid = 0 // should be its pid
                    }
                }else{
                    // should write to temporary file
                    // should suppress ^C on tty
                    xout,err := os.OpenFile(fname,os.O_CREATE|os.O_RDWR|os.O_TRUNC,0600)
                    if err != nil {
                        fmt.Print("--En- %v\n",err)
                    }
                    out = xout
                    //fmt.Printf("--In-- %d > %s\n",out.Fd(),fname)
                }
            }
            in,_ := serv.File()
            fileRelay("RecvGET",in,out,dsize,bsize)
            if 0 <= pid {
                gsh.gshPA = savPA // recovery of Fd(), and more?
                fmt.Printf(Elapsed(Start)+"--In- L: close Pipe > %v\n",fname)
                out_tobeclosed.Close()
                //syscall.Wait4(pid,nil,0,nil) //@@
            }
        }
    }else
    if argv[0] == "PUT" {
        remote, _ := serv.File()
        var local *os.File = nil
        var dsize int64 = 32*1024*1024
        var bsize int = 64*1024
        var ofile string = "-"
        //fmt.Printf("--I-- Rex %v\n",argv)
        if 1 < len(argv) {
            fname := argv[1]
            if strBegins(fname,"-z") {
                fmt.Sscanf(fname[2:],"%d",&dsize)
            }else
            if strBegins(fname,"{") {
                xin,xout,err := gsh.Popen(fname,"r")
                if err {
                }else{
                    xout.Close()
                    defer xin.Close()
                    //in = xin
                    local = xin
                    fmt.Printf("--In- [%d] < Upload output of %v\n",
                        local.Fd(),fname)
                    ofile = "-from."+fname
                    dsize = MaxStreamSize
                }
            }else{
                xlocal,err := os.Open(fname)
                if err != nil {
                    fmt.Printf("--En- (%s)\n",err)
                    local = nil
                }else{
                    local = xlocal
                    fi,_ := local.Stat()
                    dsize = fi.Size()
                    defer local.Close()
                    //fmt.Printf("--I-- Rex in(%v / %v)\n",ofile,dsize)
                }
                ofile = fname
                fmt.Printf(Elapsed(Start)+"--In- L: open(%v,r)=%v %v (%v)\n",
                    fname,dsize,local,err)
            }
        }
        if 2 < len(argv) && argv[2] != "" {
            ofile = argv[2]
            //fmt.Printf("(%d)%v B.ofile=%v\n",len(argv),argv,ofile)
        }
        //fmt.Printf(Elapsed(Start)+"--I-- Rex out(%v)\n",ofile)
        fmt.Printf(Elapsed(Start)+"--In- PUT %v (/%v)\n",dsize,bsize)
        req = fmt.Sprintf("PUT %v %v \r\n",dsize,ofile)
        if debug { fmt.Printf(Elapsed(Start)+"--In- C: %v",req) }
        fmt.Fprintf(serv,"%v",req)
        count,err = serv.Read(res)
        if debug { fmt.Printf(Elapsed(Start)+"--In- S: %v",string(res[0:count])) }
        fileRelay("SendPUT",local,remote,dsize,bsize)
    }else{
        req = fmt.Sprintf("%v\r\n",strings.Join(argv," "))
        if debug { fmt.Printf(Elapsed(Start)+"--In- C: %v",req) }
        fmt.Fprintf(serv,"%v",req)
        //fmt.Printf("--In- sending RexRequest(%v)\n",len(req))
    }
    //fmt.Printf(Elapsed(Start)+"--In- waiting RexResponse...\n")
    count,err = serv.Read(res)
    ress := ""
    if count == 0 {
        ress = "(nil)\r\n"
    }else{
        ress = string(res[:count])
    }
    if err != nil {
        fmt.Printf(Elapsed(Start)+"--En- S: (%d,%v) %v",count,err,ress)
    }else{
        fmt.Printf(Elapsed(Start)+"--In- S: %v",ress)
    }
    serv.Close()
    //conn.Close()

    var stat string
```

```
2109     var rcode int
2110     fmt.Sscanf(ress,"%d %s",&rcode,&stat)
2111     //fmt.Printf("--D-- Client: %v (%v)",rcode,stat)
2112     return rcode,ress
2113 }
2114
2115 // <a name="remote-sh">Remote Shell</a>
2116 // gcp file [...] { [host]:[port:][dir] | dir } // -p | -no-p
2117 func (gsh*GshContext)FileCopy(argv[]string){
2118     var host = ""
2119     var port = ""
2120     var upload = false
2121     var download = false
2122     var xargv = []string{"rex-gcp"}
2123     var srcv = []string{}
2124     var dstv = []string{}
2125     argv = argv[1:]
2126
2127     for _,v := range argv {
2128         /*
2129         if v[0] == '-' { // might be a pseudo file (generated date)
2130             continue
2131         }
2132         */
2133         obj := strings.Split(v,":")
2134         //fmt.Printf("%d %v %v\n",len(obj),v,obj)
2135         if 1 < len(obj) {
2136             host = obj[0]
2137             file := ""
2138             if 0 < len(host) {
2139                 gsh.LastServer.host = host
2140             }else{
2141                 host = gsh.LastServer.host
2142                 port = gsh.LastServer.port
2143             }
2144             if 2 < len(obj) {
2145                 port = obj[1]
2146                 if 0 < len(port) {
2147                     gsh.LastServer.port = port
2148                 }else{
2149                     port = gsh.LastServer.port
2150                 }
2151                 file = obj[2]
2152             }else{
2153                 file = obj[1]
2154             }
2155             if len(srcv) == 0 {
2156                 download = true
2157                 srcv = append(srcv,file)
2158                 continue
2159             }
2160             upload = true
2161             dstv = append(dstv,file)
2162             continue
2163         }
2164         /*
2165         idx := strings.Index(v,":")
2166         if 0 <= idx {
2167             remote = v[0:idx]
2168             if len(srcv) == 0 {
2169                 download = true
2170                 srcv = append(srcv,v[idx+1:])
2171                 continue
2172             }
2173             upload = true
2174             dstv = append(dstv,v[idx+1:])
2175             continue
2176         }
2177         */
2178         if download {
2179             dstv = append(dstv,v)
2180         }else{
2181             srcv = append(srcv,v)
2182         }
2183     }
2184     hostport := "@" + host + ":" + port
2185     if upload {
2186         if host != "" { xargv = append(xargv,hostport) }
2187         xargv = append(xargv,"PUT")
2188         xargv = append(xargv,srcv[0:]...)
2189         xargv = append(xargv,dstv[0:]...)
2190     //fmt.Printf("--I-- FileCopy PUT gsh://%s/%v < %v // %v\n",hostport,dstv,srcv,xargv)
2191     fmt.Printf("--I-- FileCopy PUT gsh://%s/%v < %v\n",hostport,dstv,srcv)
2192         gsh.RexecClient(xargv)
2193     }else
2194     if download {
2195         if host != "" { xargv = append(xargv,hostport) }
2196         xargv = append(xargv,"GET")
2197         xargv = append(xargv,srcv[0:]...)
2198         xargv = append(xargv,dstv[0:]...)
2199     //fmt.Printf("--I-- FileCopy GET gsh://%v/%v > %v // %v\n",hostport,srcv,dstv,xargv)
2200     fmt.Printf("--I-- FileCopy GET gsh://%v/%v > %v\n",hostport,srcv,dstv)
2201         gsh.RexecClient(xargv)
2202     }else{
2203     }
2204 }
2205
2206 // target
2207 func (gsh*GshContext)Trelpath(rloc string)(string){
2208     cwd, _ := os.Getwd()
2209     os.Chdir(gsh.RWD)
2210     os.Chdir(rloc)
2211     twd, _ := os.Getwd()
2212     os.Chdir(cwd)
2213
2214     tpath := twd + "/" + rloc
2215     return tpath
2216 }
2217 // join to rmote GShell - [user@]host[:port] or cd host:[port]:path
2218 func (gsh*GshContext)Rjoin(argv[]string){
2219     if len(argv) <= 1 {
2220         fmt.Printf("--I-- current server = %v\n",gsh.RSERV)
2221         return
2222     }
2223     serv := argv[1]
2224     servv := strings.Split(serv,":")
2225     if 1 <= len(servv) {
2226         if servv[0] == "lo" {
2227             servv[0] = "localhost"
2228         }
2229     }
2230     switch len(servv) {
2231         case 1:
2232             //if strings.Index(serv,":") < 0 {
```

```
            serv = servv[0] + ":" + fmt.Sprintf("%d",GSH_PORT)
            //}
        case 2: // host:port
            serv = strings.Join(servv,":")
    }
    xargv := []string{"rex-join","@"+serv,"HELO"}
    rcode,stat := gsh.RexecClient(xargv)
    if (rcode / 100) == 2 {
        fmt.Printf("--I-- OK Joined (%v) %v\n",rcode,stat)
        gsh.RSERV = serv
    }else{
        fmt.Printf("--I-- NG, could not joined (%v) %v\n",rcode,stat)
    }
}
func (gsh*GshContext)Rexec(argv[]string){
    if len(argv) <= 1 {
        fmt.Printf("--I-- rexec command [ | {file || {command} ]\n",gsh.RSERV)
        return
    }

    /*
    nargv := gshScanArg(strings.Join(argv," "),0)
    fmt.Printf("--D-- nargc=%d [%v]\n",len(nargv),nargv)
    if nargv[1][0] != '{' {
        nargv[1] = "{" + nargv[1] + "}"
        fmt.Printf("--D-- nargc=%d [%v]\n",len(nargv),nargv)
    }
    argv = nargv
    */
    nargv := []string{}
    nargv = append(nargv,"{"+strings.Join(argv[1:],")+"}")
    fmt.Printf("--D-- nargc=%d %v\n",len(nargv),nargv)
    argv = nargv

    xargv := []string{"rex-exec","@"+gsh.RSERV,"GET"}
    xargv = append(xargv,argv...)
    xargv = append(xargv,"/dev/tty")
    rcode,stat := gsh.RexecClient(xargv)
    if (rcode / 100) == 2 {
        fmt.Printf("--I-- OK Rexec (%v) %v\n",rcode,stat)
    }else{
        fmt.Printf("--I-- NG Rexec (%v) %v\n",rcode,stat)
    }
}
func (gsh*GshContext)Rchdir(argv[]string){
    if len(argv) <= 1 {
        return
    }
    cwd, _ := os.Getwd()
    os.Chdir(gsh.RWD)
    os.Chdir(argv[1])
    twd, _ := os.Getwd()
    gsh.RWD = twd
    fmt.Printf("--I-- JWD=%v\n",twd)
    os.Chdir(cwd)
}
func (gsh*GshContext)Rpwd(argv[]string){
    fmt.Printf("%v\n",gsh.RWD)
}
func (gsh*GshContext)Rls(argv[]string){
    cwd, _ := os.Getwd()
    os.Chdir(gsh.RWD)
    argv[0] = "-ls"
    gsh.xFind(argv)
    os.Chdir(cwd)
}
func (gsh*GshContext)Rput(argv[]string){
    var local string = ""
    var remote string = ""
    if 1 < len(argv) {
        local = argv[1]
        remote = local // base name
    }
    if 2 < len(argv) {
        remote = argv[2]
    }
    fmt.Printf("--I-- jput from=%v to=%v\n",local,gsh.Trelpath(remote))
}
func (gsh*GshContext)Rget(argv[]string){
    var remote string = ""
    var local string = ""
    if 1 < len(argv) {
        remote = argv[1]
        local = remote // base name
    }
    if 2 < len(argv) {
        local = argv[2]
    }
    fmt.Printf("--I-- jget from=%v to=%v\n",gsh.Trelpath(remote),local)
}

// <a name="network">network</a>
// -s, -si, -so // bi-directional, source, sync (maybe socket)
func (gshCtx*GshContext)sconnect(inTCP bool, argv []string) {
    gshPA := gshCtx.gshPA
    if len(argv) < 2 {
        fmt.Printf("Usage: -s [host]:[port[.udp]]\n")
        return
    }
    remote := argv[1]
    if remote == ":" { remote = "0.0.0.0:9999" }

    if inTCP { // TCP
        dport, err := net.ResolveTCPAddr("tcp",remote);
        if err != nil {
            fmt.Printf("Address error: %s (%s)\n",remote,err)
            return
        }
        conn, err := net.DialTCP("tcp",nil,dport)
        if err != nil {
            fmt.Printf("Connection error: %s (%s)\n",remote,err)
            return
        }
        file, _ := conn.File();
        fd := file.Fd()
        fmt.Printf("Socket: connected to %s, socket[%d]\n",remote,fd)

        savfd := gshPA.Files[1]
        gshPA.Files[1] = fd;
        gshCtx.gshellv(argv[2:])
        gshPA.Files[1] = savfd
        file.Close()
        conn.Close()
    }else{
```

```
        //dport, err := net.ResolveUDPAddr("udp4",remote);
        dport, err := net.ResolveUDPAddr("udp",remote);
        if err != nil {
            fmt.Printf("Address error: %s (%s)\n",remote,err)
            return
        }
        //conn, err := net.DialUDP("udp4",nil,dport)
        conn, err := net.DialUDP("udp",nil,dport)
        if err != nil {
            fmt.Printf("Connection error: %s (%s)\n",remote,err)
            return
        }
        file, _ := conn.File();
        fd := file.Fd()

        ar := conn.RemoteAddr()
        //al := conn.LocalAddr()
        fmt.Printf("Socket: connected to %s [%s], socket[%d]\n",
            remote,ar.String(),fd)

        savfd := gshPA.Files[1]
        gshPA.Files[1] = fd;
        gshCtx.gshellv(argv[2:])
        gshPA.Files[1] = savfd
        file.Close()
        conn.Close()
    }
}
func (gshCtx*GshContext)saccept(inTCP bool, argv []string) {
    gshPA := gshCtx.gshPA
    if len(argv) < 2 {
        fmt.Printf("Usage: -ac [host]:[port[.udp]]\n")
        return
    }
    local := argv[1]
    if local == ":" { local = "0.0.0.0:9999" }
    if inTCP { // TCP
        port, err := net.ResolveTCPAddr("tcp",local);
        if err != nil {
            fmt.Printf("Address error: %s (%s)\n",local,err)
            return
        }
        //fmt.Printf("Listen at %s...\n",local);
        sconn, err := net.ListenTCP("tcp", port)
        if err != nil {
            fmt.Printf("Listen error: %s (%s)\n",local,err)
            return
        }
        //fmt.Printf("Accepting at %s...\n",local);
        aconn, err := sconn.AcceptTCP()
        if err != nil {
            fmt.Printf("Accept error: %s (%s)\n",local,err)
            return
        }
        file, _ := aconn.File()
        fd := file.Fd()
        fmt.Printf("Accepted TCP at %s [%d]\n",local,fd)

        savfd := gshPA.Files[0]
        gshPA.Files[0] = fd;
        gshCtx.gshellv(argv[2:])
        gshPA.Files[0] = savfd

        sconn.Close();
        aconn.Close();
        file.Close();
    }else{
        //port, err := net.ResolveUDPAddr("udp4",local);
        port, err := net.ResolveUDPAddr("udp",local);
        if err != nil {
            fmt.Printf("Address error: %s (%s)\n",local,err)
            return
        }
        fmt.Printf("Listen UDP at %s...\n",local);
        //uconn, err := net.ListenUDP("udp4", port)
        uconn, err := net.ListenUDP("udp", port)
        if err != nil {
            fmt.Printf("Listen error: %s (%s)\n",local,err)
            return
        }
        file, _ := uconn.File()
        fd := file.Fd()
        ar := uconn.RemoteAddr()
        remote := ""
        if ar != nil { remote = ar.String() }
        if remote == "" { remote = "?" }

        // not yet received
        //fmt.Printf("Accepted at %s [%d] <- %s\n",local,fd,"")

        savfd := gshPA.Files[0]
        gshPA.Files[0] = fd;
        savenv := gshPA.Env
        gshPA.Env = append(savenv, "REMOTE_HOST="+remote)
        gshCtx.gshellv(argv[2:])
        gshPA.Env = savenv
        gshPA.Files[0] = savfd

        uconn.Close();
        file.Close();
    }
}

// empty line command
func (gshCtx*GshContext)xPwd(argv[]string){
    // execute context command, pwd + date
    // context notation, representation scheme, to be resumed at re-login
    cwd, _ := os.Getwd()
    switch {
    case isin("-a",argv):
        gshCtx.ShowChdirHistory(argv)
    case isin("-ls",argv):
        showFileInfo(cwd,argv)
    default:
        fmt.Printf("%s\n",cwd)
    case isin("-v",argv): // obsolete emtpy command
        t := time.Now()
        date := t.Format(time.UnixDate)
        exe, _ := os.Executable()
        host, _ := os.Hostname()
        fmt.Printf("{PWD=\"%s\"",cwd)
        fmt.Printf(" HOST=\"%s\"",host)
        fmt.Printf(" DATE=\"%s\"",date)
        fmt.Printf(" TIME=\"%s\"",t.String())
```

```
        fmt.Printf(" PID=\"%d\"",os.Getpid())
        fmt.Printf(" EXE=\"%s\"",exe)
        fmt.Printf("}\n")
    }
}

// <a name="history">History</a>
// these should be browsed and edited by HTTP browser
// show the time of command with -t and direcotry with -ls
// openfile-history, sort by -a -m -c
// sort by elapsed time by -t -s
// search by "more" like interface
// edit history
// sort history, and wc or uniq
// CPU and other resource consumptions
// limit showing range (by time or so)
// export / import history
func (gshCtx *GshContext)xHistory(argv []string){
    atWorkDirX := -1
    if 1 < len(argv) && strBegins(argv[1],"@") {
        atWorkDirX,_ = strconv.Atoi(argv[1][1:])
    }
    //fmt.Printf("--D-- showHistory(%v)\n",argv)
    for i, v := range gshCtx.CommandHistory {
        // exclude commands not to be listed by default
        // internal commands may be suppressed by default
        if v.CmdLine == "" && !isin("-a",argv) {
            continue;
        }
        if 0 <= atWorkDirX {
            if v.WorkDirX != atWorkDirX {
                continue
            }
        }
        if !isin("-n",argv){ // like "fc"
            fmt.Printf("!%-2d ",i)
        }
        if isin("-v",argv){
            fmt.Println(v) // should be with it date
        }else{
            if isin("-l",argv) || isin("-l0",argv) {
                elps := v.EndAt.Sub(v.StartAt);
                start := v.StartAt.Format(time.Stamp)
                fmt.Printf("@%d ",v.WorkDirX)
                fmt.Printf("[%v] %11v/t ",start,elps)
            }
            if isin("-l",argv) && !isin("-l0",argv){
                fmt.Printf("%v",Rusagef("%t %u\t// %s",argv,v.Rusagev))
            }
            if isin("-at",argv) { // isin("-ls",argv){
                dhi := v.WorkDirX // workdir history index
                fmt.Printf("@%d %s\t",dhi,v.WorkDir)
                // show the FileInfo of the output command??
            }
            fmt.Printf("%s",v.CmdLine)
            fmt.Printf("\n")
        }
    }
}
// !n - history index
func searchHistory(gshCtx GshContext, gline string) (string, bool, bool){
    if gline[0] == '!' {
        hix, err := strconv.Atoi(gline[1:])
        if err != nil {
            fmt.Printf("--E-- (%s : range)\n",hix)
            return "", false, true
        }
        if hix < 0 || len(gshCtx.CommandHistory) <= hix {
            fmt.Printf("--E-- (%d : out of range)\n",hix)
            return "", false, true
        }
        return gshCtx.CommandHistory[hix].CmdLine, false, false
    }
    // search
    //for i, v := range gshCtx.CommandHistory {
    //}
    return gline, false, false
}
func (gsh*GshContext)cmdStringInHistory(hix int)(cmd string, ok bool){
    if 0 <= hix && hix < len(gsh.CommandHistory) {
        return gsh.CommandHistory[hix].CmdLine,true
    }
    return "",false
}

// temporary adding to PATH environment
// cd name -lib for LD_LIBRARY_PATH
// chdir with directory history (date + full-path)
// -s for sort option (by visit date or so)
func (gsh*GshContext)ShowChdirHistory1(i int,v GChdirHistory, argv []string){
    fmt.Printf("!%-2d ",v.CmdIndex) // the first command at this WorkDir
    fmt.Printf("@%d ",i)
    fmt.Printf("[%v] ",v.MovedAt.Format(time.Stamp))
    showFileInfo(v.Dir,argv)
}
func (gsh*GshContext)ShowChdirHistory(argv []string){
    for i, v := range gsh.ChdirHistory {
        gsh.ShowChdirHistory1(i,v,argv)
    }
}
func skipOpts(argv[]string)(int){
    for i,v := range argv {
        if strBegins(v,"-") {
        }else{
            return i
        }
    }
    return -1
}
func (gshCtx*GshContext)xChdir(argv []string){
    cdhist := gshCtx.ChdirHistory
    if isin("?",argv ) || isin("-t",argv) || isin("-a",argv) {
        gshCtx.ShowChdirHistory(argv)
        return
    }
    pwd, _ := os.Getwd()
    dir := ""
    if len(argv) <= 1 {
        dir = toFullpath("~")
    }else{
        i := skipOpts(argv[1:])
        if i < 0 {
            dir = toFullpath("~")
        }else{
```

```
            dir = argv[1+i]
        }
    }
    if strBegins(dir,"@") {
        if dir == "@0" { // obsolete
            dir = gshCtx.StartDir
        }else
        if dir == "@!" {
            index := len(cdhist) - 1
            if 0 < index { index -= 1 }
            dir = cdhist[index].Dir
        }else{
            index, err := strconv.Atoi(dir[1:])
            if err != nil {
                fmt.Printf("--E-- xChdir(%v)\n",err)
                dir = "?"
            }else
            if len(gshCtx.ChdirHistory) <= index {
                fmt.Printf("--E-- xChdir(history range error)\n")
                dir = "?"
            }else{
                dir = cdhist[index].Dir
            }
        }
    }
    if dir != "?" {
        err := os.Chdir(dir)
        if err != nil {
            fmt.Printf("--E-- xChdir(%s)(%v)\n",argv[1],err)
        }else{
            cwd, _ := os.Getwd()
            if cwd != pwd {
                hist1 := GChdirHistory { }
                hist1.Dir = cwd
                hist1.MovedAt = time.Now()
                hist1.CmdIndex = len(gshCtx.CommandHistory)+1
                gshCtx.ChdirHistory = append(cdhist,hist1)
                if !isin("-s",argv){
                    //cwd, _ := os.Getwd()
                    //fmt.Printf("%s\n",cwd)
                    ix := len(gshCtx.ChdirHistory)-1
                    gshCtx.ShowChdirHistory1(ix,hist1,argv)
                }
            }
        }
    }
    if isin("-ls",argv){
        cwd, _ := os.Getwd()
        showFileInfo(cwd,argv);
    }
}
func TimeValSub(tv1 *syscall.Timeval, tv2 *syscall.Timeval){
    *tv1 = syscall.NsecToTimeval(tv1.Nano() - tv2.Nano())
}
func RusageSubv(ru1, ru2 [2]syscall.Rusage)([2]syscall.Rusage){
    TimeValSub(&ru1[0].Utime,&ru2[0].Utime)
    TimeValSub(&ru1[0].Stime,&ru2[0].Stime)
    TimeValSub(&ru1[1].Utime,&ru2[1].Utime)
    TimeValSub(&ru1[1].Stime,&ru2[1].Stime)
    return ru1
}
func TimeValAdd(tv1 syscall.Timeval, tv2 syscall.Timeval)(syscall.Timeval){
    tvs := syscall.NsecToTimeval(tv1.Nano() + tv2.Nano())
    return tvs
}
/*
func RusageAddv(ru1, ru2 [2]syscall.Rusage)([2]syscall.Rusage){
    TimeValAdd(ru1[0].Utime,ru2[0].Utime)
    TimeValAdd(ru1[0].Stime,ru2[0].Stime)
    TimeValAdd(ru1[1].Utime,ru2[1].Utime)
    TimeValAdd(ru1[1].Stime,ru2[1].Stime)
    return ru1
}
*/

// <a name="rusage">Resource Usage</a>
func sRusagef(fmtspec string, argv []string, ru [2]syscall.Rusage)(string){
    // ru[0] self , ru[1] children
    ut := TimeValAdd(ru[0].Utime,ru[1].Utime)
    st := TimeValAdd(ru[0].Stime,ru[1].Stime)
    uu := (ut.Sec*1000000 + int64(ut.Usec)) * 1000
    su := (st.Sec*1000000 + int64(st.Usec)) * 1000
    tu := uu + su
    ret := fmt.Sprintf("%v/sum",abbtime(tu))
    ret += fmt.Sprintf(", %v/usr",abbtime(uu))
    ret += fmt.Sprintf(", %v/sys",abbtime(su))
    return ret
}
func Rusagef(fmtspec string, argv []string, ru [2]syscall.Rusage)(string){
    ut := TimeValAdd(ru[0].Utime,ru[1].Utime)
    st := TimeValAdd(ru[0].Stime,ru[1].Stime)
    fmt.Printf("%d.%06ds/u ",ut.Sec,ut.Usec) //ru[1].Utime.Sec,ru[1].Utime.Usec)
    fmt.Printf("%d.%06ds/s ",st.Sec,st.Usec) //ru[1].Stime.Sec,ru[1].Stime.Usec)
    return ""
}
func Getrusagev()([2]syscall.Rusage){
    var ruv = [2]syscall.Rusage{}
    syscall.Getrusage(syscall.RUSAGE_SELF,&ruv[0])
    syscall.Getrusage(syscall.RUSAGE_CHILDREN,&ruv[1])
    return ruv
}
func showRusage(what string,argv []string, ru *syscall.Rusage){
    fmt.Printf("%s: ",what);
    fmt.Printf("Usr=%d.%06ds",ru.Utime.Sec,ru.Utime.Usec)
    fmt.Printf(" Sys=%d.%06ds",ru.Stime.Sec,ru.Stime.Usec)
    fmt.Printf(" Rss=%vB",ru.Maxrss)
    if isin("-l",argv) {
        fmt.Printf(" MinFlt=%v",ru.Minflt)
        fmt.Printf(" MajFlt=%v",ru.Majflt)
        fmt.Printf(" IxRSS=%vB",ru.Ixrss)
        fmt.Printf(" IdRSS=%vB",ru.Idrss)
        fmt.Printf(" Nswap=%vB",ru.Nswap)
    fmt.Printf(" Read=%v",ru.Inblock)
    fmt.Printf(" Write=%v",ru.Oublock)
    }
    fmt.Printf(" Snd=%v",ru.Msgsnd)
    fmt.Printf(" Rcv=%v",ru.Msgrcv)
    //if isin("-l",argv) {
        fmt.Printf(" Sig=%v",ru.Nsignals)
    //}
    fmt.Printf("\n");
}
func (gshCtx *GshContext)xTime(argv[]string)(bool){
    if 2 <= len(argv){
```

```
        gshCtx.LastRusage = syscall.Rusage{}
        rusagev1 := Getrusagev()
        fin := gshCtx.gshellv(argv[1:])
        rusagev2 := Getrusagev()
        showRusage(argv[1],argv,&gshCtx.LastRusage)
        rusagev := RusageSubv(rusagev2,rusagev1)
        showRusage("self",argv,&rusagev[0])
        showRusage("chld",argv,&rusagev[1])
        return fin
    }else{
        rusage:= syscall.Rusage {}
        syscall.Getrusage(syscall.RUSAGE_SELF,&rusage)
        showRusage("self",argv, &rusage)
        syscall.Getrusage(syscall.RUSAGE_CHILDREN,&rusage)
        showRusage("chld",argv, &rusage)
        return false
    }
}
func (gshCtx *GshContext)xJobs(argv[]string){
    fmt.Printf("%d Jobs\n",len(gshCtx.BackGroundJobs))
    for ji, pid := range gshCtx.BackGroundJobs {
        //wstat := syscall.WaitStatus {0}
        rusage := syscall.Rusage {}
        //wpid, err := syscall.Wait4(pid,&wstat,syscall.WNOHANG,&rusage);
        wpid, err := syscall.Wait4(pid,nil,syscall.WNOHANG,&rusage);
        if err != nil {
            fmt.Printf("--E-- %%%d [%d] (%v)\n",ji,pid,err)
        }else{
            fmt.Printf("%%%d[%d](%d)\n",ji,pid,wpid)
            showRusage("chld",argv,&rusage)
        }
    }
}
func (gsh*GshContext)inBackground(argv[]string)(bool){
    if gsh.CmdTrace { fmt.Printf("--I-- inBackground(%v)\n",argv) }
    gsh.BackGround = true // set background option
    xfin := false
    xfin = gsh.gshellv(argv)
    gsh.BackGround = false
    return xfin
}
// -o file without command means just opening it and refer by #N
// should be listed by "files" comnmand
func (gshCtx*GshContext)xOpen(argv[]string){
    var pv = []int{-1,-1}
    err := syscall.Pipe(pv)
    fmt.Printf("--I-- pipe()=[#%d,#%d](%v)\n",pv[0],pv[1],err)
}
func (gshCtx*GshContext)fromPipe(argv[]string){
}
func (gshCtx*GshContext)xClose(argv[]string){
}

// <a name="redirect">redirect</a>
func (gshCtx*GshContext)redirect(argv[]string)(bool){
    if len(argv) < 2 {
        return false
    }

    cmd := argv[0]
    fname := argv[1]
    var file *os.File = nil

    fdix := 0
    mode := os.O_RDONLY

    switch {
    case cmd == "-i" || cmd == "<":
        fdix = 0
        mode = os.O_RDONLY
    case cmd == "-o" || cmd == ">":
        fdix = 1
        mode = os.O_RDWR | os.O_CREATE
    case cmd == "-a" || cmd == ">>":
        fdix = 1
        mode = os.O_RDWR | os.O_CREATE | os.O_APPEND
    }
    if fname[0] == '#' {
        fd, err := strconv.Atoi(fname[1:])
        if err != nil {
            fmt.Printf("--E-- (%v)\n",err)
            return false
        }
        file = os.NewFile(uintptr(fd),"MaybePipe")
    }else{
        xfile, err := os.OpenFile(argv[1], mode, 0600)
        if err != nil {
            fmt.Printf("--E-- (%s)\n",err)
            return false
        }
        file = xfile
    }
    gshPA := gshCtx.gshPA
    savfd := gshPA.Files[fdix]
    gshPA.Files[fdix] = file.Fd()
    fmt.Printf("--I-- Opened [%d] %s\n",file.Fd(),argv[1])
    gshCtx.gshellv(argv[2:])
    gshPA.Files[fdix] = savfd

    return false
}

//fmt.Fprintf(res, "GShell Status: %q", html.EscapeString(req.URL.Path))
func httpHandler(res http.ResponseWriter, req *http.Request){
    path := req.URL.Path
    fmt.Printf("--I-- Got HTTP Request(%s)\n",path)
    {
        gshCtxBuf, _ :=  setupGshContext()
        gshCtx := &gshCtxBuf
        fmt.Printf("--I-- %s\n",path[1:])
        gshCtx.tgshelll(path[1:])
    }
    fmt.Fprintf(res, "Hello(^-^)//\n%s\n",path)
}
func (gshCtx *GshContext) httpServer(argv []string){
    http.HandleFunc("/", httpHandler)
    accport := "localhost:9999"
    fmt.Printf("--I-- HTTP Server Start at [%s]\n",accport)
    http.ListenAndServe(accport,nil)
}
func (gshCtx *GshContext)xGo(argv[]string){
    go gshCtx.gshellv(argv[1:]);
}
func (gshCtx *GshContext) xPs(argv[]string)(){
```

```
}

// <a name="plugin">Plugin</a>
// plugin [-ls [names]] to list plugins
// Reference: <a href="https://golang.org/src/plugin/">plugin</a> source code
func (gshCtx *GshContext) whichPlugin(name string,argv[]string)(pi *PluginInfo){
    pi = nil
    for _,p := range gshCtx.PluginFuncs {
        if p.Name == name && pi == nil {
            pi = &p
        }
        if !isin("-s",argv){
            //fmt.Printf("%v %v ",i,p)
            if isin("-ls",argv){
                showFileInfo(p.Path,argv)
            }else{
                fmt.Printf("%s\n",p.Name)
            }
        }
    }
    return pi
}
func (gshCtx *GshContext) xPlugin(argv[]string) (error) {
    if len(argv) == 0 || argv[0] == "-ls" {
        gshCtx.whichPlugin("",argv)
        return  nil
    }
    name := argv[0]
    Pin := gshCtx.whichPlugin(name,[]string{"-s"})
    if Pin != nil {
        os.Args = argv // should be recovered?
        Pin.Addr.(func())()
        return nil
    }
    sofile := toFullpath(argv[0] + ".so") // or find it by which($PATH)

    p, err := plugin.Open(sofile)
    if err != nil {
        fmt.Printf("--E-- plugin.Open(%s)(%v)\n",sofile,err)
        return err
    }
    fname := "Main"
    f, err := p.Lookup(fname)
    if( err != nil ){
        fmt.Printf("--E-- plugin.Lookup(%s)(%v)\n",fname,err)
        return err
    }
    pin := PluginInfo {p,f,name,sofile}
    gshCtx.PluginFuncs = append(gshCtx.PluginFuncs,pin)
    fmt.Printf("--I-- added (%d)\n",len(gshCtx.PluginFuncs))

    //fmt.Printf("--I-- first call(%s:%s)%v\n",sofile,fname,argv)
    os.Args = argv
    f.(func())()
    return err
}
func (gshCtx*GshContext)Args(argv[]string){
    for i,v := range os.Args {
        fmt.Printf("[%v] %v\n",i,v)
    }
}
func (gshCtx *GshContext) showVersion(argv[]string){
    if isin("-l",argv) {
        fmt.Printf("%v/%v (%v)",NAME,VERSION,DATE);
    }else{
        fmt.Printf("%v",VERSION);
    }
    if isin("-a",argv) {
        fmt.Printf(" %s",AUTHOR)
    }
    if !isin("-n",argv) {
        fmt.Printf("\n")
    }
}

// <a name="scanf">Scanf</a> // string decomposer
// scanf [format] [input]
func scanv(sstr string)(strv[]string){
    strv = strings.Split(sstr," ")
    return strv
}
func scanUntil(src,end string)(rstr string,leng int){
    idx := strings.Index(src,end)
    if 0 <= idx {
        rstr = src[0:idx]
        return rstr,idx+len(end)
    }
    return src,0
}

// -bn -- display base-name part only // can be in some %fmt, for sed rewriting
func (gsh*GshContext)printVal(fmts string, vstr string, optv[]string){
    //vint,err := strconv.Atoi(vstr)
    var ival int64 = 0
    n := 0
    err := error(nil)
    if strBegins(vstr,"_") {
        vx,_ := strconv.Atoi(vstr[1:])
        if vx < len(gsh.iValues) {
            vstr = gsh.iValues[vx]
        }else{
        }
    }
    // should use Eval()
    if strBegins(vstr,"0x") {
        n,err = fmt.Sscanf(vstr[2:],"%x",&ival)
    }else{
        n,err = fmt.Sscanf(vstr,"%d",&ival)
//fmt.Printf("--D-- n=%d err=(%v) {%s}=%v\n",n,err,vstr, ival)
    }
    if n == 1 && err == nil {
        //fmt.Printf("--D-- formatn(%v) ival(%v)\n",fmts,ival)
        fmt.Printf("%"+fmts,ival)
    }else{
        if isin("-bn",optv){
            fmt.Printf("%"+fmts,filepath.Base(vstr))
        }else{
            fmt.Printf("%"+fmts,vstr)
        }
    }
}
func (gsh*GshContext)printfv(fmts,div string,argv[]string,optv[]string,list[]string){
    //fmt.Printf("{%d}",len(list))
    //curfmt := "v"
```

```
    outlen := 0
    curfmt := gsh.iFormat

    if 0 < len(fmts) {
        for xi := 0; xi < len(fmts); xi++ {
            fch := fmts[xi]
            if fch == '%' {
                if xi+1 < len(fmts) {
                    curfmt = string(fmts[xi+1])
 gsh.iFormat = curfmt
                    xi += 1
    if xi+1 < len(fmts) && fmts[xi+1] == '(' {
        vals,leng := scanUntil(fmts[xi+2:],")")
        //fmt.Printf("--D-- show fmt(%v) val(%v) next(%v)\n",curfmt,vals,leng)
        gsh.printVal(curfmt,vals,optv)
        xi += 2+leng-1
        outlen += 1
    }
                    continue
                }
            }
            if fch == '_' {
                hi,leng := scanInt(fmts[xi+1:])
                if 0 < leng {
                    if hi < len(gsh.iValues) {
                        gsh.printVal(curfmt,gsh.iValues[hi],optv)
                        outlen += 1 // should be the real length
                    }else{
                        fmt.Printf("((out-range))")
                    }
                    xi += leng
                    continue;
                }
            }
            fmt.Printf("%c",fch)
            outlen += 1
        }
    }else{
        //fmt.Printf("--D-- print {%s}\n")
        for i,v := range list {
            if 0 < i {
                fmt.Printf(div)
            }
            gsh.printVal(curfmt,v,optv)
            outlen += 1
        }
    }
    if 0 < outlen {
        fmt.Printf("\n")
    }
}
func (gsh*GshContext)Scanv(argv[]string){
    //fmt.Printf("--D-- Scanv(%v)\n",argv)
    if len(argv) == 1 {
        return
    }
    argv = argv[1:]
    fmts := ""
    if strBegins(argv[0],"-F") {
        fmts = argv[0]
        gsh.iDelimiter = fmts
        argv = argv[1:]
    }
    input := strings.Join(argv," ")
    if fmts == "" { // simple decomposition
        v := scanv(input)
        gsh.iValues = v
        //fmt.Printf("%v\n",strings.Join(v,","))
    }else{
        v := make([]string,8)
        n,err := fmt.Sscanf(input,fmts,&v[0],&v[1],&v[2],&v[3])
        fmt.Printf("--D-- Scanf ->(%v) n=%d err=(%v)\n",v,n,err)
        gsh.iValues = v
    }
}
func (gsh*GshContext)Printv(argv[]string){
    if false { //@@U
        fmt.Printf("%v\n",strings.Join(argv[1:]," "))
        return
    }
    //fmt.Printf("--D-- Printv(%v)\n",argv)
    //fmt.Printf("%v\n",strings.Join(gsh.iValues,","))
    div := gsh.iDelimiter
    fmts := ""
    argv = argv[1:]
    if 0 < len(argv) {
        if strBegins(argv[0],"-F") {
            div = argv[0][2:]
            argv = argv[1:]
        }
    }

    optv := []string{}
    for _,v := range argv {
        if strBegins(v,"-"){
            optv = append(optv,v)
            argv = argv[1:]
        }else{
            break;
        }
    }
    if 0 < len(argv) {
        fmts = strings.Join(argv," ")
    }
    gsh.printfv(fmts,div,argv,optv,gsh.iValues)
}
func (gsh*GshContext)Basename(argv[]string){
    for i,v := range gsh.iValues {
        gsh.iValues[i] = filepath.Base(v)
    }
}
func (gsh*GshContext)Sortv(argv[]string){
    sv := gsh.iValues
    sort.Slice(sv , func(i,j int) bool {
        return sv[i] < sv[j]
    })
}
func (gsh*GshContext)Shiftv(argv[]string){
    vi := len(gsh.iValues)
    if 0 < vi {
        if isin("-r",argv) {
            top := gsh.iValues[0]
            gsh.iValues = append(gsh.iValues[1:],top)
        }else{
```

```
            gsh.iValues = gsh.iValues[1:]
        }
    }
}

func (gsh*GshContext)Enq(argv[]string){
}
func (gsh*GshContext)Deq(argv[]string){
}
func (gsh*GshContext)Push(argv[]string){
    gsh.iValStack = append(gsh.iValStack,argv[1:])
    fmt.Printf("depth=%d\n",len(gsh.iValStack))
}
func (gsh*GshContext)Dump(argv[]string){
    for i,v := range gsh.iValStack {
        fmt.Printf("%d %v\n",i,v)
    }
}
func (gsh*GshContext)Pop(argv[]string){
    depth := len(gsh.iValStack)
    if 0 < depth {
        v := gsh.iValStack[depth-1]
        if isin("-cat",argv){
            gsh.iValues = append(gsh.iValues,v...)
        }else{
            gsh.iValues = v
        }
        gsh.iValStack = gsh.iValStack[0:depth-1]
        fmt.Printf("depth=%d %s\n",len(gsh.iValStack),gsh.iValues)
    }else{
        fmt.Printf("depth=%d\n",depth)
    }
}

// <a name="interpreter">Command Interpreter</a>
func (gshCtx*GshContext)gshellv(argv []string) (fin bool) {
    fin = false

    if gshCtx.CmdTrace { fmt.Fprintf(os.Stderr,"--I-- gshellv((%d))\n",len(argv)) }
    if len(argv) <= 0 {
        return false
    }
    xargv := []string{}
    for ai := 0; ai < len(argv); ai++ {
        xargv = append(xargv,strsubst(gshCtx,argv[ai],false))
    }
    argv = xargv
    if false {
        for ai := 0; ai < len(argv); ai++ {
            fmt.Printf("[%d] %s [%d]%T\n",
                ai,argv[ai],len(argv[ai]),argv[ai])
        }
    }
    cmd := argv[0]
    if gshCtx.CmdTrace { fmt.Fprintf(os.Stderr,"--I-- gshellv(%d)%v\n",len(argv),argv) }
    switch { // https://tour.golang.org/flowcontrol/11
    case cmd == "":
        gshCtx.xPwd([]string{}); // emtpy command
    case cmd == "-x":
        gshCtx.CmdTrace = ! gshCtx.CmdTrace
    case cmd == "-xt":
        gshCtx.CmdTime = ! gshCtx.CmdTime
    case cmd == "-ot":
        gshCtx.sconnect(true, argv)
    case cmd == "-ou":
        gshCtx.sconnect(false, argv)
    case cmd == "-it":
        gshCtx.saccept(true , argv)
    case cmd == "-iu":
        gshCtx.saccept(false, argv)
    case cmd == "-i" || cmd == "<" || cmd == "-o" || cmd == ">" || cmd == "-a" || cmd == ">>" || cmd == "-s" || cmd == "><":
        gshCtx.redirect(argv)
    case cmd == "|":
        gshCtx.fromPipe(argv)
    case cmd == "args":
        gshCtx.Args(argv)
    case cmd == "bg" || cmd == "-bg":
        rfin := gshCtx.inBackground(argv[1:])
        return rfin
    case cmd == "-bn":
        gshCtx.Basename(argv)
    case cmd == "call":
        _,_ = gshCtx.excommand(false,argv[1:])
    case cmd == "cd" || cmd == "chdir":
        gshCtx.xChdir(argv);
    case cmd == "-cksum":
        gshCtx.xFind(argv)
    case cmd == "-sum":
        gshCtx.xFind(argv)
    case cmd == "-sumtest":
        str := ""
        if 1 < len(argv) { str = argv[1] }
        crc := strCRC32(str,uint64(len(str)))
        fprintf(stderr,"%v %v\n",crc,len(str))
    case cmd == "close":
        gshCtx.xClose(argv)
    case cmd == "gcp":
        gshCtx.FileCopy(argv)
    case cmd == "dec" || cmd == "decode":
        gshCtx.Dec(argv)
    case cmd == "#define":
    case cmd == "dic" || cmd == "d":
        xDic(argv)
    case cmd == "dump":
        gshCtx.Dump(argv)
    case cmd == "echo" || cmd == "e":
        echo(argv,true)
    case cmd == "enc" || cmd == "encode":
        gshCtx.Enc(argv)
    case cmd == "env":
        env(argv)
    case cmd == "eval":
        xEval(argv[1:],true)
    case cmd == "ev" || cmd == "events":
        dumpEvents(argv)
    case cmd == "exec":
        _,_ = gshCtx.excommand(true,argv[1:])
        // should not return here
    case cmd == "exit" || cmd == "quit":
        // write Result code EXIT to 3>
        return true
    case cmd == "fdls":
        // dump the attributes of fds (of other process)
    case cmd == "-find" || cmd == "fin" || cmd == "ufind" || cmd == "uf":
```

```
3225        gshCtx.xFind(argv[1:])
3226    case cmd == "fu":
3227        gshCtx.xFind(argv[1:])
3228    case cmd == "fork":
3229        // mainly for a server
3230    case cmd == "-gen":
3231        gshCtx.gen(argv)
3232    case cmd == "-go":
3233        gshCtx.xGo(argv)
3234    case cmd == "-grep":
3235        gshCtx.xFind(argv)
3236    case cmd == "gdeq":
3237        gshCtx.Deq(argv)
3238    case cmd == "genq":
3239        gshCtx.Enq(argv)
3240    case cmd == "gpop":
3241        gshCtx.Pop(argv)
3242    case cmd == "gpush":
3243        gshCtx.Push(argv)
3244    case cmd == "history" || cmd == "hi": // hi should be alias
3245        gshCtx.xHistory(argv)
3246    case cmd == "jobs":
3247        gshCtx.xJobs(argv)
3248    case cmd == "lnsp" || cmd == "nlsp":
3249        gshCtx.SplitLine(argv)
3250    case cmd == "-ls":
3251        gshCtx.xFind(argv)
3252    case cmd == "nop":
3253        // do nothing
3254    case cmd == "pipe":
3255        gshCtx.xOpen(argv)
3256    case cmd == "plug" || cmd == "plugin" || cmd == "pin":
3257        gshCtx.xPlugin(argv[1:])
3258    case cmd == "print" || cmd == "-pr":
3259        // output internal slice // also sprintf should be
3260        gshCtx.Printv(argv)
3261    case cmd == "ps":
3262        gshCtx.xPs(argv)
3263    case cmd == "pstitle":
3264        // to be gsh.title
3265    case cmd == "rexecd" || cmd == "rexd":
3266        gshCtx.RexecServer(argv)
3267    case cmd == "rexec" || cmd == "rex":
3268        gshCtx.RexecClient(argv)
3269    case cmd == "repeat" || cmd == "rep": // repeat cond command
3270        gshCtx.repeat(argv)
3271    case cmd == "replay":
3272        gshCtx.xReplay(argv)
3273    case cmd == "scan":
3274        // scan input (or so in fscanf) to internal slice (like Files or map)
3275        gshCtx.Scanv(argv)
3276    case cmd == "set":
3277        // set name ...
3278    case cmd == "serv":
3279        gshCtx.httpServer(argv)
3280    case cmd == "shift":
3281        gshCtx.Shiftv(argv)
3282    case cmd == "sleep":
3283        gshCtx.sleep(argv)
3284    case cmd == "-sort":
3285        gshCtx.Sortv(argv)
3286
3287    case cmd == "j" || cmd == "join":
3288        gshCtx.Rjoin(argv)
3289    case cmd == "a" || cmd == "alpa":
3290        gshCtx.Rexec(argv)
3291    case cmd == "jcd" || cmd == "jchdir":
3292        gshCtx.Rchdir(argv)
3293    case cmd == "jget":
3294        gshCtx.Rget(argv)
3295    case cmd == "jls":
3296        gshCtx.Rls(argv)
3297    case cmd == "jput":
3298        gshCtx.Rput(argv)
3299    case cmd == "jpwd":
3300        gshCtx.Rpwd(argv)
3301
3302    case cmd == "time":
3303        fin = gshCtx.xTime(argv)
3304    case cmd == "ungets":
3305        if 1 < len(argv) {
3306            ungets(argv[1]+"\n")
3307        }else{
3308        }
3309    case cmd == "pwd":
3310        gshCtx.xPwd(argv);
3311    case cmd == "ver" || cmd == "-ver" || cmd == "version":
3312        gshCtx.showVersion(argv)
3313    case cmd == "where":
3314        // data file or so?
3315    case cmd == "which":
3316        which("PATH",argv);
3317    default:
3318        if gshCtx.whichPlugin(cmd,[]string{"-s"}) != nil {
3319            gshCtx.xPlugin(argv)
3320        }else{
3321            notfound,_ := gshCtx.excommand(false,argv)
3322            if notfound {
3323                fmt.Printf("--E-- command not found (%v)\n",cmd)
3324            }
3325        }
3326    }
3327    return fin
3328 }
3329
3330 func (gsh*GshContext)gshelll(gline string) (rfin bool) {
3331    argv := strings.Split(string(gline)," ")
3332    fin := gsh.gshellv(argv)
3333    return fin
3334 }
3335 func (gsh*GshContext)tgshelll(gline string)(xfin bool){
3336    start := time.Now()
3337    fin := gsh.gshelll(gline)
3338    end := time.Now()
3339    elps := end.Sub(start);
3340    if gsh.CmdTime {
3341        fmt.Printf("--T-- " + time.Now().Format(time.Stamp) + "(%d.%09ds)\n",
3342            elps/1000000000,elps%1000000000)
3343    }
3344    return fin
3345 }
3346 func Ttyid() (int) {
3347    fi, err := os.Stdin.Stat()
3348    if err != nil {
```

```
        return 0;
    }
    //fmt.Printf("Stdin: %v Dev=%d\n",
    //  fi.Mode(),fi.Mode()&os.ModeDevice)
    if (fi.Mode() & os.ModeDevice) != 0 {
        stat := syscall.Stat_t{};
        err := syscall.Fstat(0,&stat)
        if err != nil {
            //fmt.Printf("--I-- Stdin: (%v)\n",err)
        }else{
            //fmt.Printf("--I-- Stdin: rdev=%d %d\n",
            //  stat.Rdev&0xFF,stat.Rdev);
            //fmt.Printf("--I-- Stdin: tty%d\n",stat.Rdev&0xFF);
            return int(stat.Rdev & 0xFF)
        }
    }
    return 0
}
func (gshCtx *GshContext) ttyfile() string {
    //fmt.Printf("--I-- GSH_HOME=%s\n",gshCtx.GshHomeDir)
    ttyfile := gshCtx.GshHomeDir + "/" + "gsh-tty" +
         fmt.Sprintf("%02d",gshCtx.TerminalId)
         //strconv.Itoa(gshCtx.TerminalId)
    //fmt.Printf("--I-- ttyfile=%s\n",ttyfile)
    return ttyfile
}
func (gshCtx *GshContext) ttyline()(*os.File){
    file, err := os.OpenFile(gshCtx.ttyfile(),os.O_RDWR|os.O_CREATE|os.O_TRUNC,0600)
    if err != nil {
        fmt.Printf("--F-- cannot open %s (%s)\n",gshCtx.ttyfile(),err)
        return file;
    }
    return file
}
func (gshCtx *GshContext)getline(hix int, skipping bool, prevline string) (string) {
    if( skipping ){
        reader := bufio.NewReaderSize(os.Stdin,LINESIZE)
        line, _, _ := reader.ReadLine()
        return string(line)
    }else
    if true {
        return xgetline(hix,prevline,gshCtx)
    }
    /*
    else
    if( with_exgetline && gshCtx.GetLine != "" ){
        //var xhix int64 = int64(hix); // cast
        newenv := os.Environ()
        newenv = append(newenv, "GSH_LINENO="+strconv.FormatInt(int64(hix),10) )

        tty := gshCtx.ttyline()
        tty.WriteString(prevline)
        Pa := os.ProcAttr {
            "", // start dir
            newenv, //os.Environ(),
            []*os.File{os.Stdin,os.Stdout,os.Stderr,tty},
            nil,
        }
//fmt.Printf("--I-- getline=%s // %s\n",gsh_getlinev[0],gshCtx.GetLine)
proc, err := os.StartProcess(gsh_getlinev[0],[]string{"getline","getline"},&Pa)
        if err != nil {
            fmt.Printf("--F-- getline process error (%v)\n",err)
            // for ; ; { }
            return "exit (getline program failed)"
        }
        //stat, err := proc.Wait()
        proc.Wait()
        buff := make([]byte,LINESIZE)
        count, err := tty.Read(buff)
        //_, err = tty.Read(buff)
        //fmt.Printf("--D-- getline (%d)\n",count)
        if err != nil {
            if ! (count == 0) { // && err.String() == "EOF" ) {
                fmt.Printf("--E-- getline error (%s)\n",err)
            }
        }else{
            //fmt.Printf("--I-- getline OK \"%s\"\n",buff)
        }
        tty.Close()
        gline := string(buff[0:count])
        return gline
    }else
    */
    {
        // if isatty {
            fmt.Printf("!%d",hix)
            fmt.Print(PROMPT)
        // }
        reader := bufio.NewReaderSize(os.Stdin,LINESIZE)
        line, _, _ := reader.ReadLine()
        return string(line)
    }
}

//== begin ========================================================= getline
/*
 * getline.c
 * 2020-0819 extracted from dog.c
 * getline.go
 * 2020-0822 ported to Go
 */
/*
package main // getline main
import (
    "fmt"       // <a href="https://golang.org/pkg/fmt/">fmt</a>
    "strings"   // <a href="https://golang.org/pkg/strings/">strings</a>
    "os"        // <a href="https://golang.org/pkg/os/">os</a>
    "syscall"   // <a href="https://golang.org/pkg/syscall/">syscall</a>
    //"bytes"      // <a href="https://golang.org/pkg/os/">os</a>
    //"os/exec" // <a href="https://golang.org/pkg/os/">os</a>
)
*/

// C language compatibility functions
var errno = 0
var stdin  *os.File = os.Stdin
var stdout *os.File = os.Stdout
var stderr *os.File = os.Stderr
var EOF = -1
var NULL = 0
type FILE os.File
type StrBuff []byte
var NULL_FP *os.File = nil
var NULLSP = 0
```

```
3473 //var LINESIZE = 1024
3474
3475 func system(cmdstr string)(int){
3476     PA := syscall.ProcAttr {
3477         "", // the starting directory
3478         os.Environ(),
3479         []uintptr{os.Stdin.Fd(),os.Stdout.Fd(),os.Stderr.Fd()},
3480         nil,
3481     }
3482     argv := strings.Split(cmdstr," ")
3483     pid,err := syscall.ForkExec(argv[0],argv,&PA)
3484     if( err != nil ){
3485         fmt.Printf("--E-- syscall(%v) err(%v)\n",cmdstr,err)
3486     }
3487     syscall.Wait4(pid,nil,0,nil)
3488
3489     /*
3490     argv := strings.Split(cmdstr," ")
3491     fmt.Fprintf(os.Stderr,"--I-- system(%v)\n",argv)
3492     //cmd := exec.Command(argv[0:]...)
3493     cmd := exec.Command(argv[0],argv[1],argv[2])
3494     cmd.Stdin = strings.NewReader("output of system")
3495     var out bytes.Buffer
3496     cmd.Stdout = &out
3497     var serr bytes.Buffer
3498     cmd.Stderr = &serr
3499     err := cmd.Run()
3500     if err != nil {
3501         fmt.Fprintf(os.Stderr,"--E-- system(%v)err(%v)\n",argv,err)
3502         fmt.Printf("ERR:%s\n",serr.String())
3503     }else{
3504         fmt.Printf("%s",out.String())
3505     }
3506     */
3507     return 0
3508 }
3509 func atoi(str string)(ret int){
3510     ret,err := fmt.Sscanf(str,"%d",ret)
3511     if err == nil {
3512         return ret
3513     }else{
3514         // should set errno
3515         return 0
3516     }
3517 }
3518 func getenv(name string)(string){
3519     val,got := os.LookupEnv(name)
3520     if got {
3521         return val
3522     }else{
3523         return "?"
3524     }
3525 }
3526 func strcpy(dst StrBuff, src string){
3527     var i int
3528     srcb := []byte(src)
3529     for i = 0; i < len(src) && srcb[i] != 0; i++ {
3530         dst[i] = srcb[i]
3531     }
3532     dst[i] = 0
3533 }
3534 func xstrcpy(dst StrBuff, src StrBuff){
3535     dst = src
3536 }
3537 func strcat(dst StrBuff, src StrBuff){
3538     dst = append(dst,src...)
3539 }
3540 func strdup(str StrBuff)(string){
3541     return string(str[0:strlen(str)])
3542 }
3543 func sstrlen(str string)(int){
3544     return len(str)
3545 }
3546 func strlen(str StrBuff)(int){
3547     var i int
3548     for i = 0; i < len(str) && str[i] != 0; i++ {
3549     }
3550     return i
3551 }
3552 func sizeof(data StrBuff)(int){
3553     return len(data)
3554 }
3555 func isatty(fd int)(ret int){
3556     return 1
3557 }
3558
3559 func fopen(file string,mode string)(fp*os.File){
3560     if mode == "r" {
3561         fp,err := os.Open(file)
3562         if( err != nil ){
3563             fmt.Printf("--E-- fopen(%s,%s)=(%v)\n",file,mode,err)
3564             return NULL_FP;
3565         }
3566         return fp;
3567     }else{
3568         fp,err := os.OpenFile(file,os.O_RDWR|os.O_CREATE|os.O_TRUNC,0600)
3569         if( err != nil ){
3570             return NULL_FP;
3571         }
3572         return fp;
3573     }
3574 }
3575 func fclose(fp*os.File){
3576     fp.Close()
3577 }
3578 func fflush(fp *os.File)(int){
3579     return 0
3580 }
3581 func fgetc(fp*os.File)(int){
3582     var buf [1]byte
3583     _,err := fp.Read(buf[0:1])
3584     if( err != nil ){
3585         return EOF;
3586     }else{
3587         return int(buf[0])
3588     }
3589 }
3590 func sfgets(str*string, size int, fp*os.File)(int){
3591     buf := make(StrBuff,size)
3592     var ch int
3593     var i int
3594     for i = 0; i < len(buf)-1; i++ {
3595         ch = fgetc(fp)
3596         //fprintf(stderr,"--fgets %d/%d %X\n",i,len(buf),ch)
```

```
        if( ch == EOF ){
            break;
        }
        buf[i] = byte(ch);
        if( ch == '\n' ){
            break;
        }
    }
    buf[i] = 0
    //fprintf(stderr,"--fgets %d/%d (%s)\n",i,len(buf),buf[0:i])
    return i
}
func fgets(buf StrBuff, size int, fp*os.File)(int){
    var ch int
    var i int
    for i = 0; i < len(buf)-1; i++ {
        ch = fgetc(fp)
        //fprintf(stderr,"--fgets %d/%d %X\n",i,len(buf),ch)
        if( ch == EOF ){
            break;
        }
        buf[i] = byte(ch);
        if( ch == '\n' ){
            break;
        }
    }
    buf[i] = 0
    //fprintf(stderr,"--fgets %d/%d (%s)\n",i,len(buf),buf[0:i])
    return i
}
func fputc(ch int , fp*os.File)(int){
    var buf [1]byte
    buf[0] = byte(ch)
    fp.Write(buf[0:1])
    return 0
}
func fputs(buf StrBuff, fp*os.File)(int){
    fp.Write(buf)
    return 0
}
func xfputss(str string, fp*os.File)(int){
    return fputs([]byte(str),fp)
}
func sscanf(str StrBuff,fmts string, params ...interface{})(int){
    fmt.Sscanf(string(str[0:strlen(str)]),fmts,params...)
    return 0
}
func fprintf(fp*os.File,fmts string, params ...interface{})(int){
    fmt.Fprintf(fp,fmts,params...)
    return 0
}

// <a name="IME">Command Line IME</a>
//------------------------------------------------------------------------ MyIME
var MyIMEVER = "MyIME/0.0.2";
type RomKana struct {
    dic string  // dictionaly ID
    pat string  // input pattern
    out string  // output pattern
    hit int64   // count of hit and used
}
var dicents = 0
var romkana [1024]RomKana
var Romkan []RomKana

func isinDic(str string)(int){
    for i,v := range Romkan {
        if v.pat == str {
            return i
        }
    }
    return -1
}
const (
    DIC_COM_LOAD = "im"
    DIC_COM_DUMP = "s"
    DIC_COM_LIST = "ls"
    DIC_COM_ENA  = "en"
    DIC_COM_DIS  = "di"
)
func helpDic(argv []string){
    out := stderr
    cmd := ""
    if 0 < len(argv) { cmd = argv[0] }
    fprintf(out,"--- %v Usage\n",cmd)
    fprintf(out,"... Commands\n")
    fprintf(out,"...   %v %-3v [dicName] [dicURL ] -- Import dictionary\n",cmd,DIC_COM_LOAD)
    fprintf(out,"...   %v %-3v [pattern] -- Search in dictionary\n",cmd,DIC_COM_DUMP)
    fprintf(out,"...   %v %-3v [dicName] -- List dictionaries\n",cmd,DIC_COM_LIST)
    fprintf(out,"...   %v %-3v [dicName] -- Disable dictionaries\n",cmd,DIC_COM_DIS)
    fprintf(out,"...   %v %-3v [dicName] -- Enable dictionaries\n",cmd,DIC_COM_ENA)
    fprintf(out,"... Keys ... %v\n","ESC can be used for '\\'")
    fprintf(out,"...   \\c -- Reverse the case of the last character\n",)
    fprintf(out,"...   \\i -- Replace input with translated text\n",)
    fprintf(out,"...   \\j -- On/Off translation mode\n",)
    fprintf(out,"...   \\l -- Force Lower Case\n",)
    fprintf(out,"...   \\u -- Force Upper Case (software CapsLock)\n",)
    fprintf(out,"...   \\v -- Show translation actions\n",)
    fprintf(out,"...   \\x -- Replace the last input character with it Hexa-Decimal\n",)
}
func xDic(argv[]string){
    if len(argv) <= 1 {
        helpDic(argv)
        return
    }
    argv = argv[1:]
    var debug = false
    var info = false
    var silent = false
    var dump = false
    var builtin = false
    cmd := argv[0]
    argv = argv[1:]
    opt := ""
    arg := ""

    if 0 < len(argv) {
        arg1 := argv[0]
        if arg1[0] == '-' {
            switch arg1 {
                default: fmt.Printf("--Ed-- Unknown option(%v)\n",arg1)
                    return
                case "-b": builtin = true
                case "-d": debug = true
```

```
                case "-s": silent = true
                case "-v": info = true
            }
            opt = arg1
            argv = argv[1:]
        }
    }

    dicName := ""
    dicURL := ""
    if 0 < len(argv) {
        arg = argv[0]
        dicName = arg
        argv = argv[1:]
    }
    if 0 < len(argv) {
        dicURL = argv[0]
        argv = argv[1:]
    }
    if false {
        fprintf(stderr,"--Dd-- com(%v) opt(%v) arg(%v)\n",cmd,opt,arg)
    }
    if cmd == DIC_COM_LOAD {
        //dicType := ""
        dicBody := ""
        if !builtin && dicName != "" && dicURL == "" {
            f,err := os.Open(dicName)
            if err == nil {
                dicURL = dicName
            }else{
                f,err = os.Open(dicName+".html")
                if err == nil {
                    dicURL = dicName+".html"
                }else{
                    f,err = os.Open("gshdic-"+dicName+".html")
                    if err == nil {
                        dicURL = "gshdic-"+dicName+".html"
                    }
                }
            }
            if err == nil {
                var buf = make([]byte,128*1024)
                count,err := f.Read(buf)
                f.Close()
                if info {
                    fprintf(stderr,"--Id-- ReadDic(%v,%v)\n",count,err)
                }
                dicBody = string(buf[0:count])
            }
        }
        if dicBody == "" {
            switch arg {
                default:
                    dicName = "WorldDic"
                    dicURL = WorldDic
                    if info {
                    fprintf(stderr,"--Id-- default dictionary \"%v\"\n",
                        dicName);
                    }
                case "wnn":
                    dicName = "WnnDic"
                    dicURL = WnnDic
                case "sumomo":
                    dicName = "SumomoDic"
                    dicURL = SumomoDic
                case "sijimi":
                    dicName = "SijimiDic"
                    dicURL = SijimiDic
                case "jkl":
                    dicName = "JKLJaDic"
                    dicURL = JA_JKLDic
            }
            if debug {
                fprintf(stderr,"--Id-- %v URL=%v\n\n",dicName,dicURL);
            }
            dicv := strings.Split(dicURL,",")
            if debug {
                fprintf(stderr,"--Id-- %v encoded data...\n",dicName)
                fprintf(stderr,"Type: %v\n",dicv[0])
                fprintf(stderr,"Body: %v\n",dicv[1])
                fprintf(stderr,"\n")
            }
            body,_ := base64.StdEncoding.DecodeString(dicv[1])
            dicBody = string(body)
        }
        if info {
            fmt.Printf("--Id-- %v %v\n",dicName,dicURL)
            fmt.Printf("%s\n",dicBody)
        }
        if debug {
            fprintf(stderr,"--Id-- dicName %v text...\n",dicName)
            fprintf(stderr,"%v\n",string(dicBody))
        }
        entv := strings.Split(dicBody,"\n");
        if info {
            fprintf(stderr,"--Id-- %v scan...\n",dicName);
        }
        var added int = 0
        var dup int = 0
        for i,v := range entv {
            var pat string
            var out string
            fmt.Sscanf(v,"%s %s",&pat,&out)
            if len(pat) <= 0 {
            }else{
                if 0 <= isinDic(pat) {
                    dup += 1
                    continue
                }
                romkana[dicents] = RomKana{dicName,pat,out,0}
                dicents += 1
                added += 1
                Romkan = append(Romkan,RomKana{dicName,pat,out,0})
                if debug {
                    fmt.Printf("[%3v]:[%2v]%-8v [%2v]%v\n",
                        i,len(pat),pat,len(out),out)
                }
            }
        }
        if !silent {
            url := dicURL
            if strBegins(url,"data:") {
                url = "builtin"
            }
```

```
            fprintf(stderr,"--Id-- %v scan... %v added, %v dup. / %v total (%v)\n",
                dicName,added,dup,len(Romkan),url);
        }
        // should sort by pattern length for conclete match, for performance
        if debug {
            arg = "" // search pattern
            dump = true
        }
    }
    if cmd == DIC_COM_DUMP || dump {
        fprintf(stderr,"--Id-- %v dump... %v entries:\n",dicName,len(Romkan));
        var match = 0
        for i := 0; i < len(Romkan); i++ {
            dic := Romkan[i].dic
            pat := Romkan[i].pat
            out := Romkan[i].out
            if arg == "" || 0 <= strings.Index(pat,arg)||0 <= strings.Index(out,arg) {
                fmt.Printf("\\\\%v\t%v [%2v]%-8v [%2v]%v\n",
                    i,dic,len(pat),pat,len(out),out)
                match += 1
            }
        }
        fprintf(stderr,"--Id-- %v matched %v / %v entries:\n",arg,match,len(Romkan));
    }
}
func loadDefaultDic(dic int){
    if( 0 < len(Romkan) ){
        return
    }
    //fprintf(stderr,"\r\n")
    xDic([]string{"dic",DIC_COM_LOAD});

    var info = false
    if info {
        fprintf(stderr,"--Id-- Conguraturations!! WorldDic is now activated.\r\n")
        fprintf(stderr,"--Id-- enter \"dic\" command for help.\r\n")
    }
}
func readDic()(int){
    /*
    var rk *os.File;
    var dic = "MyIME-dic.txt";
    //rk = fopen("romkana.txt","r");
    //rk = fopen("JK-JA-morse-dic.txt","r");
    rk = fopen(dic,"r");
    if( rk == NULL_FP ){
        if( true ){
            fprintf(stderr,"--%s-- Could not load %s\n",MyIMEVER,dic);
        }
        return -1;
    }
    if( true ){
        var di int;
        var line = make(StrBuff,1024);
        var pat string
        var out string
        for di = 0; di < 1024; di++ {
            if( fgets(line,sizeof(line),rk) == NULLSP ){
                break;
            }
            fmt.Sscanf(string(line[0:strlen(line)]),"%s %s",&pat,&out);
            //sscanf(line,"%s %[^\r\n]",&pat,&out);
            romkana[di].pat = pat;
            romkana[di].out = out;
            //fprintf(stderr,"--Dd- %-10s %s\n",pat,out)
        }
        dicents += di
        if( false ){
            fprintf(stderr,"--%s-- loaded romkana.txt [%d]\n",MyIMEVER,di);
            for di = 0; di < dicents; di++ {
                fprintf(stderr,
                    "%s %s\n",romkana[di].pat,romkana[di].out);
            }
        }
    }
    fclose(rk);

    //romkana[dicents].pat = "//ddump"
    //romkana[dicents].pat = "//ddump" // dump the dic. and clean the command input
    */
    return 0;
}
func matchlen(stri string, pati string)(int){
    if strBegins(stri,pati) {
        return len(pati)
    }else{
        return 0
    }
}
func convs(src string)(string){
    var si int;
    var sx = len(src);
    var di int;
    var mi int;
    var dstb []byte

    for si = 0; si < sx; { // search max. match from the position
        if strBegins(src[si:],"%x/") {
            // %x/integer/ // s/a/b/
            ix := strings.Index(src[si+3:],"/")
            if 0 < ix {
                var iv int = 0
                //fmt.Sscanf(src[si+3:si+3+ix],"%d",&iv)
                fmt.Sscanf(src[si+3:si+3+ix],"%v",&iv)
                sval := fmt.Sprintf("%x",iv)
                bval := []byte(sval)
                dstb = append(dstb,bval...)
                si = si+3+ix+1
                continue
            }
        }
        if strBegins(src[si:],"%d/") {
            // %d/integer/ // s/a/b/
            ix := strings.Index(src[si+3:],"/")
            if 0 < ix {
                var iv int = 0
                fmt.Sscanf(src[si+3:si+3+ix],"%v",&iv)
                sval := fmt.Sprintf("%d",iv)
                bval := []byte(sval)
                dstb = append(dstb,bval...)
                si = si+3+ix+1
                continue
            }
        }
```

```
        if strBegins(src[si:],"%t") {
            now := time.Now()
            if true {
                date := now.Format(time.Stamp)
                dstb = append(dstb,[]byte(date)...)
                si = si+3
            }
            continue
        }
        var maxlen int = 0;
        var len int;
        mi = -1;
        for di = 0; di < dicents; di++ {
            len = matchlen(src[si:],romkana[di].pat);
            if( maxlen < len ){
                maxlen = len;
                mi = di;
            }
        }
        if( 0 < maxlen ){
            out := romkana[mi].out;
            dstb = append(dstb,[]byte(out)...);
            si += maxlen;
        }else{
            dstb = append(dstb,src[si])
            si += 1;
        }
    }
    return string(dstb)
}
func trans(src string)(int){
    dst := convs(src);
    xfputss(dst,stderr);
    return 0;
}

//------------------------------------------------------------ LINEEDIT
// "?" at the top of the line means searching history

// should be compatilbe with Telnet
const (
    EV_MODE     = 255
    EV_IDLE     = 254
    EV_TIMEOUT  = 253

    GO_UP       = 252   // k
    GO_DOWN     = 251   // j
    GO_RIGHT    = 250   // l
    GO_LEFT     = 249   // h
    DEL_RIGHT   = 248   // x
    GO_TOPL     = 'A'-0x40  // 0
    GO_ENDL     = 'E'-0x40  // $

    GO_TOPW     = 239   // b
    GO_ENDW     = 238   // e
    GO_NEXTW    = 237   // w

    GO_FORWCH   = 229   // f
    GO_PAIRCH   = 228   // %

    GO_DEL      = 219   // d

    HI_SRCH_FW  = 209   // /
    HI_SRCH_BK  = 208   // ?
    HI_SRCH_RFW = 207   // n
    HI_SRCH_RBK = 206   // N
)

// should return number of octets ready to be read immediately
//fprintf(stderr,"\n--Select(%v %v)\n",err,r.Bits[0])


var EventRecvFd = -1 // file descriptor
var EventSendFd = -1
const EventFdOffset = 1000000
const NormalFdOffset = 100

func putEvent(event int, evarg int){
    if true {
        if EventRecvFd < 0 {
            var pv = []int{-1,-1}
            syscall.Pipe(pv)
            EventRecvFd = pv[0]
            EventSendFd = pv[1]
            //fmt.Printf("--De-- EventPipe created[%v,%v]\n",EventRecvFd,EventSendFd)
        }
    }else{
        if EventRecvFd < 0 {
            // the document differs from this spec
            // https://golang.org/src/syscall/syscall_unix.go?s=8096:8158#L340
            sv,err := syscall.Socketpair(syscall.AF_UNIX,syscall.SOCK_STREAM,0)
            EventRecvFd = sv[0]
            EventSendFd = sv[1]
            if err != nil {
                fmt.Printf("--De-- EventSock created[%v,%v](%v)\n",
                    EventRecvFd,EventSendFd,err)
            }
        }
    }
    var buf = []byte{ byte(event)}
    n,err := syscall.Write(EventSendFd,buf)
    if err != nil {
        fmt.Printf("--De-- putEvent[%v](%3v)(%v %v)\n",EventSendFd,event,n,err)
    }
}
func ungets(str string){
    for _,ch := range str {
        putEvent(int(ch),0)
    }
}
func (gsh*GshContext)xReplay(argv[]string){
    hix := 0
    tempo := 1.0
    xtempo := 1.0
    repeat := 1

    for _,a := range argv { // tempo
        if strBegins(a,"x") {
            fmt.Sscanf(a[1:],"%f",&xtempo)
            tempo = 1 / xtempo
            //fprintf(stderr,"--Dr-- tempo=[%v]%v\n",a[2:],tempo);
        }else
        if strBegins(a,"r") { // repeat
            fmt.Sscanf(a[1:],"%v",&repeat)
```

```
        }else
        if strBegins(a,"!") {
            fmt.Sscanf(a[1:],"%d",&hix)
        }else{
            fmt.Sscanf(a,"%d",&hix)
        }
    }
    if hix == 0 || len(argv) <= 1 {
        hix = len(gsh.CommandHistory)-1
    }
    fmt.Printf("--Ir-- Replay(!%v x%v r%v)\n",hix,xtempo,repeat)
        //dumpEvents(hix)
    //gsh.xScanReplay(hix,false,repeat,tempo,argv)
    go gsh.xScanReplay(hix,true,repeat,tempo,argv)
}

// <a href="https://golang.org/pkg/syscall/#FdSet">syscall.Select</a>
// 2020-0827 GShell-0.2.3
/*
func FpollIn1(fp *os.File,usec int)(uintptr){
    nfd := 1

    rdv := syscall.FdSet {}
    fd1 := fp.Fd()
    bank1 := fd1/32
    mask1 := int32(1 << fd1)
    rdv.Bits[bank1] = mask1

    fd2 := -1
    bank2 := -1
    var mask2 int32 = 0

    if 0 <= EventRecvFd {
        fd2 = EventRecvFd
        nfd = fd2 + 1
        bank2 = fd2/32
        mask2 = int32(1 << fd2)
        rdv.Bits[bank2] |= mask2
        //fmt.Printf("--De-- EventPoll mask added [%d][%v][%v]\n",fd2,bank2,mask2)
    }

    tout := syscall.NsecToTimeval(int64(usec*1000))
    //n,err := syscall.Select(nfd,&rdv,nil,nil,&tout) // spec. mismatch
    err := syscall.Select(nfd,&rdv,nil,nil,&tout)
    if err != nil {
        //fmt.Printf("--De-- select() err(%v)\n",err)
    }
    if err == nil {
        if 0 <= fd2 && (rdv.Bits[bank2] & mask2) != 0 {
            if false {
                fmt.Printf("--De-- got Event\n")
            }
            return uintptr(EventFdOffset + fd2)
        }else
        if (rdv.Bits[bank1] & mask1) != 0 {
            return uintptr(NormalFdOffset + fd1)
        }else{
            return 1
        }
    }else{
        return 0
    }
}
*/
func fgetcTimeout1(fp *os.File,usec int)(int){
  READ1:
    //readyFd := FpollIn1(fp,usec)
    readyFd := CFpollIn1(fp,usec)
    if readyFd < 100 {
        return EV_TIMEOUT
    }

    var buf [1]byte

    if EventFdOffset <= readyFd {
        fd := int(readyFd-EventFdOffset)
        _,err := syscall.Read(fd,buf[0:1])
        if( err != nil ){
            return EOF;
        }else{
            if buf[0] == EV_MODE {
                recvEvent(fd)
                goto READ1
            }
            return int(buf[0])
        }
    }

    _,err := fp.Read(buf[0:1])
    if( err != nil ){
        return EOF;
    }else{
        return int(buf[0])
    }
}

func visibleChar(ch int)(string){
    switch {
        case '!' <= ch && ch <= '~':
            return string(ch)
    }
    switch ch {
        case ' ': return "\\s"
        case '\n': return "\\n"
        case '\r': return "\\r"
        case '\t': return "\\t"
    }
    switch ch {
        case 0x00: return "NUL"
        case 0x07: return "BEL"
        case 0x08: return "BS"
        case 0x0E: return "SO"
        case 0x0F: return "SI"
        case 0x1B: return "ESC"
        case 0x7F: return "DEL"
    }
    switch ch {
        case EV_IDLE: return fmt.Sprintf("IDLE")
        case EV_MODE: return fmt.Sprintf("MODE")
    }
    return fmt.Sprintf("%X",ch)
}
func recvEvent(fd int){
    var buf = make([]byte,1)
```

```
4217     _,_ = syscall.Read(fd,buf[0:1])
4218     if( buf[0] != 0 ){
4219         romkanmode = true
4220     }else{
4221         romkanmode = false
4222     }
4223 }
4224 func (gsh*GshContext)xScanReplay(hix int,replay bool,repeat int,tempo float64,argv[]string){
4225     var Start time.Time
4226     var events = []Event{}
4227     for _,e := range Events {
4228         if hix == 0 || e.CmdIndex == hix {
4229             events = append(events,e)
4230         }
4231     }
4232     elen := len(events)
4233     if 0 < elen {
4234         if events[elen-1].event == EV_IDLE {
4235             events = events[0:elen-1]
4236         }
4237     }
4238     for r := 0; r < repeat; r++ {
4239         for i,e := range events {
4240             nano := e.when.Nanosecond()
4241             micro := nano / 1000
4242             if Start.Second() == 0 {
4243                 Start = time.Now()
4244             }
4245             diff := time.Now().Sub(Start)
4246             if replay {
4247                 if e.event != EV_IDLE {
4248                     putEvent(e.event,0)
4249                     if e.event == EV_MODE { // event with arg
4250                         putEvent(int(e.evarg),0)
4251                     }
4252                 }
4253             }else{
4254             fmt.Printf("%7.3fms #%-3v !%-3v [%v.%06d] %3v %02X %-4v %10.3fms\n",
4255                     float64(diff)/1000000.0,
4256                     i,
4257                     e.CmdIndex,
4258                     e.when.Format(time.Stamp),micro,
4259                     e.event,e.event,visibleChar(e.event),
4260                     float64(e.evarg)/1000000.0)
4261             }
4262             if e.event == EV_IDLE {
4263                 d := time.Duration(float64(time.Duration(e.evarg)) * tempo)
4264                 //nsleep(time.Duration(e.evarg))
4265                 nsleep(d)
4266             }
4267         }
4268     }
4269 }
4270 func dumpEvents(arg[]string){
4271     hix := 0
4272     if 1 < len(arg) {
4273         fmt.Sscanf(arg[1],"%d",&hix)
4274     }
4275     for i,e := range Events {
4276         nano := e.when.Nanosecond()
4277         micro := nano / 1000
4278         //if e.event != EV_TIMEOUT {
4279         if hix == 0 || e.CmdIndex == hix {
4280             fmt.Printf("#%-3v !%-3v [%v.%06d] %3v %02X %-4v %10.3fms\n",i,
4281                 e.CmdIndex,
4282                 e.when.Format(time.Stamp),micro,
4283                 e.event,e.event,visibleChar(e.event),float64(e.evarg)/1000000.0)
4284         }
4285         //}
4286     }
4287 }
4288 func fgetcTimeout(fp *os.File,usec int)(int){
4289     ch := fgetcTimeout1(fp,usec)
4290     if ch != EV_TIMEOUT {
4291         now := time.Now()
4292         if 0 < len(Events) {
4293             last := Events[len(Events)-1]
4294             dura := int64(now.Sub(last.when))
4295             Events = append(Events,Event{last.when,EV_IDLE,dura,last.CmdIndex})
4296         }
4297         Events = append(Events,Event{time.Now(),ch,0,CmdIndex})
4298     }
4299     return ch
4300 }
4301
4302 var TtyMaxCol = 72 // to be obtained by ioctl?
4303 var EscTimeout = (100*1000)
4304 var (
4305     MODE_VicMode    bool    // vi compatible command mode
4306     MODE_ShowMode   bool
4307     romkanmode  bool    // shown translation mode, the mode to be retained
4308     MODE_Recursive  bool    // recursive translation
4309     MODE_CapsLock   bool    // software CapsLock
4310     MODE_LowerLock  bool    // force lower-case character lock
4311     MODE_ViInsert   int // visible insert mode, should be like "I" icon in X Window
4312     MODE_ViTrace    bool    // output newline before translation
4313 )
4314 type IInput struct {
4315     lno     int
4316     lastlno     int
4317     pch     []int   // input queue
4318     prompt      string
4319     line        string
4320     right       string
4321     inJmode     bool
4322     pinJmode    bool
4323     waitingMeta string  // waiting meta character
4324     LastCmd     string
4325 }
4326 func (iin*IInput)Getc(timeoutUs int)(int){
4327     ch1 := EOF
4328     ch2 := EOF
4329     ch3 := EOF
4330     if( 0 < len(iin.pch) ){ // deQ
4331         ch1 = iin.pch[0]
4332         iin.pch = iin.pch[1:]
4333     }else{
4334         ch1 = fgetcTimeout(stdin,timeoutUs);
4335     }
4336     if( ch1 == 033 ){ /// escape sequence
4337         ch2 = fgetcTimeout(stdin,EscTimeout);
4338         if( ch2 == EV_TIMEOUT ){
4339         }else{
4340             ch3 = fgetcTimeout(stdin,EscTimeout);
```

```
            if( ch3 == EV_TIMEOUT ){
                iin.pch = append(iin.pch,ch2) // enQ
            }else{
                switch( ch2 ){
                    default:
                        iin.pch = append(iin.pch,ch2) // enQ
                        iin.pch = append(iin.pch,ch3) // enQ
                    case '[':
                        switch( ch3 ){
                            case 'A': ch1 = GO_UP; // ^
                            case 'B': ch1 = GO_DOWN; // v
                            case 'C': ch1 = GO_RIGHT; // >
                            case 'D': ch1 = GO_LEFT; // <
                            case '3':
                ch4 := fgetcTimeout(stdin,EscTimeout);
                                if( ch4 == '~' ){
                //fprintf(stderr,"x[%02X %02X %02X %02X]\n",ch1,ch2,ch3,ch4);
                                    ch1 = DEL_RIGHT
                                }
                        }
                    case '\\':
                //ch4 := fgetcTimeout(stdin,EscTimeout);
                //fprintf(stderr,"y[%02X %02X %02X %02X]\n",ch1,ch2,ch3,ch4);
                        switch( ch3 ){
                            case '~': ch1 = DEL_RIGHT
                        }
                }
            }
        }
    }
    return ch1
}
func (inn*IInput)clearline(){
    var i int
    fprintf(stderr,"\r");
    // should be ANSI ESC sequence
    for i = 0; i < TtyMaxCol; i++ { // to the max. position in this input action
        fputc(' ',os.Stderr);
    }
    fprintf(stderr,"\r");
}
func (iin*IInput)Redraw(){
    redraw(iin,iin.lno,iin.line,iin.right)
}
func redraw(iin *IInput,lno int,line string,right string){
    inMeta := false
    showMode := ""
    showMeta := "" // visible Meta mode on the cursor position
    showLino := fmt.Sprintf("!%d! ",lno)
    InsertMark := "" // in visible insert mode

    if MODE_VicMode {
    }else
    if 0 < len(iin.right) {
        InsertMark = " "
    }

    if( 0 < len(iin.waitingMeta) ){
        inMeta = true
        if iin.waitingMeta[0] != 033 {
            showMeta = iin.waitingMeta
        }
    }
    if( romkanmode ){
        //romkanmark = " *";
    }else{
        //romkanmark = "";
    }
    if MODE_ShowMode {
        romkan := "--"
        inmeta := "-"
        inveri := ""
        if MODE_CapsLock {
            inmeta = "A"
        }
        if MODE_LowerLock {
            inmeta = "a"
        }
        if MODE_ViTrace {
            inveri = "v"
        }
        if MODE_VicMode {
            inveri = ":"
        }
        if romkanmode {
            romkan = "\343\201\202"
            if MODE_CapsLock {
                inmeta = "R"
            }else{
                inmeta = "r"
            }
        }
        if inMeta {
            inmeta = "\\"
        }
        showMode = "["+romkan+inmeta+inveri+"]";
    }
    Pre := "\r" + showMode + showLino
    Output := ""
    Left := ""
    Right := ""
    if romkanmode {
        Left = convs(line)
        Right = InsertMark+convs(right)
    }else{
        Left = line
        Right = InsertMark+right
    }
    Output = Pre+Left
    if MODE_ViTrace {
        Output += iin.LastCmd
    }
    Output += showMeta+Right
    for len(Output) < TtyMaxCol { // to the max. position that may be dirty
        Output += " "
        // should be ANSI ESC sequence
        // not necessary just after newline
    }
    Output += Pre+Left+showMeta // to set the cursor to the current input position
    fprintf(stderr,"%s",Output)

    if MODE_ViTrace {
        if 0 < len(iin.LastCmd) {
            iin.LastCmd = ""
```

```
            fprintf(stderr,"\r\n")
        }
    }
}
// <a href="https://golang.org/pkg/unicode/utf8/">utf8</a>
func delHeadChar(str string)(rline string,head string){
    _,clen := utf8.DecodeRune([]byte(str))
    head = string(str[0:clen])
    return str[clen:],head
}
func delTailChar(str string)(rline string, last string){
    var i = 0
    var clen = 0
    for {
        _,siz := utf8.DecodeRune([]byte(str)[i:])
        if siz <= 0 { break }
        clen = siz
        i += siz
    }
    last = str[len(str)-clen:]
    return str[0:len(str)-clen],last
}

// 3> for output and history
// 4> for keylog?
// <a name="getline">Command Line Editor</a>
func xgetline(lno int, prevline string, gsh*GshContext)(string){
    var iin IInput
    iin.lastlno = lno
    iin.lno = lno

    CmdIndex = len(gsh.CommandHistory)
    if( isatty(0) == 0 ){
        if( sfgets(&iin.line,LINESIZE,stdin) == NULL ){
            iin.line = "exit\n";
        }else{
        }
        return iin.line
    }
    if( true ){
        //var pts string;
        //pts = ptsname(0);
        //pts = ttyname(0);
        //fprintf(stderr,"--pts[0] = %s\n",pts?pts:"?");
    }
    if( false ){
        fprintf(stderr,"! ");
        fflush(stderr);
        sfgets(&iin.line,LINESIZE,stdin);
        return iin.line
    }
    system("/bin/stty -echo -icanon");
    xline := iin.xgetlinel(prevline,gsh)
    system("/bin/stty echo sane");
    return xline
}
func (iin*IInput)Translate(cmdch int){
    romkanmode = !romkanmode;
    if MODE_ViTrace {
        fprintf(stderr,"%v\r\n",string(cmdch));
    }else
    if( cmdch == 'J' ){
        fprintf(stderr,"J\r\n");
        iin.inJmode = true
    }
    iin.Redraw();
    loadDefaultDic(cmdch);
    iin.Redraw();
}
func (iin*IInput)Replace(cmdch int){
    iin.LastCmd = fmt.Sprintf("\\%v",string(cmdch))
    iin.Redraw();
    loadDefaultDic(cmdch);
    dst := convs(iin.line+iin.right);
    iin.line = dst
    iin.right = ""
    if( cmdch == 'I' ){
        fprintf(stderr,"I\r\n");
        iin.inJmode = true
    }
    iin.Redraw();
}
// aa 12 a1a1
func isAlpha(ch rune)(bool){
    if 'a' <= ch && ch <= 'z' || 'A' <= ch && ch <= 'Z' {
        return true
    }
    return false
}
func isAlnum(ch rune)(bool){
    if 'a' <= ch && ch <= 'z' || 'A' <= ch && ch <= 'Z' {
        return true
    }
    if '0' <= ch && ch <= '9' {
        return true
    }
    return false
}

// 0.2.8 2020-0901 created
// <a href="https://golang.org/pkg/unicode/utf8/#DecodeRuneInString">DecodeRuneInString</a>
func (iin*IInput)GotoTOPW(){
    str := iin.line
    i := len(str)
    if i <= 0 {
        return
    }
    //i0 := i
    i -= 1
    lastSize := 0
    var lastRune rune
    var found = -1
    for 0 < i { // skip preamble spaces
        lastRune,lastSize = utf8.DecodeRuneInString(str[i:])
        if !isAlnum(lastRune) { // character, type, or string to be searched
            i -= lastSize
            continue
        }
        break
    }
    for 0 < i {
        lastRune,lastSize = utf8.DecodeRuneInString(str[i:])
        if lastSize <= 0 { continue } // not the character top
        if !isAlnum(lastRune) { // character, type, or string to be searched
```

```
            found = i
            break
        }
        i -= lastSize
    }
    if found < 0 && i == 0 {
        found = 0
    }
    if 0 <= found {
        if isAlnum(lastRune) { // or non-kana character
        }else{ // when positioning to the top o the word
            i += lastSize
        }
        iin.right = str[i:] + iin.right
        if 0 < i {
            iin.line = str[0:i]
        }else{
            iin.line = ""
        }
    }
    //fmt.Printf("\n(%d,%d,%d)[%s][%s]\n",i0,i,found,iin.line,iin.right)
    //fmt.Printf("") // set debug messae at the end of line
}
// 0.2.8 2020-0901 created
func (iin*IInput)GotoENDW(){
    str := iin.right
    if len(str) <= 0 {
        return
    }
    lastSize := 0
    var lastRune rune
    var lastW = 0
    i := 0
    inWord := false

    lastRune,lastSize = utf8.DecodeRuneInString(str[0:])
    if isAlnum(lastRune) {
        r,z := utf8.DecodeRuneInString(str[lastSize:])
        if 0 < z && isAlnum(r) {
            inWord = true
        }
    }
    for i < len(str) {
        lastRune,lastSize = utf8.DecodeRuneInString(str[i:])
        if lastSize <= 0 { break } // broken data?
        if !isAlnum(lastRune) { // character, type, or string to be searched
            break
        }
        lastW = i // the last alnum if in alnum word
        i += lastSize
    }
    if inWord {
        goto DISP
    }
    for i < len(str) {
        lastRune,lastSize = utf8.DecodeRuneInString(str[i:])
        if lastSize <= 0 { break } // broken data?
        if isAlnum(lastRune) { // character, type, or string to be searched
            break
        }
        i += lastSize
    }
    for i < len(str) {
        lastRune,lastSize = utf8.DecodeRuneInString(str[i:])
        if lastSize <= 0 { break } // broken data?
        if !isAlnum(lastRune) { // character, type, or string to be searched
            break
        }
        lastW = i
        i += lastSize
    }
DISP:
    if 0 < lastW {
        iin.line = iin.line + str[0:lastW]
        iin.right = str[lastW:]
    }
    //fmt.Printf("\n(%d)[%s][%s]\n",i,iin.line,iin.right)
    //fmt.Printf("") // set debug messae at the end of line
}
// 0.2.8 2020-0901 created
func (iin*IInput)GotoNEXTW(){
    str := iin.right
    if len(str) <= 0 {
        return
    }
    lastSize := 0
    var lastRune rune
    var found = -1
    i := 1
    for i < len(str) {
        lastRune,lastSize = utf8.DecodeRuneInString(str[i:])
        if lastSize <= 0 { break } // broken data?
        if !isAlnum(lastRune) { // character, type, or string to be searched
            found = i
            break
        }
        i += lastSize
    }
    if 0 < found {
        if isAlnum(lastRune) { // or non-kana character
        }else{ // when positioning to the top o the word
            found += lastSize
        }
        iin.line = iin.line + str[0:found]
        if 0 < found {
            iin.right = str[found:]
        }else{
            iin.right = ""
        }
    }
    //fmt.Printf("\n(%d)[%s][%s]\n",i,iin.line,iin.right)
    //fmt.Printf("") // set debug messae at the end of line
}
// 0.2.8 2020-0902 created
func (iin*IInput)GotoPAIRCH(){
    str := iin.right
    if len(str) <= 0 {
        return
    }
    lastRune,lastSize := utf8.DecodeRuneInString(str[0:])
    if lastSize <= 0 {
        return
    }
    forw := false
```

```
    back := false
    pair := ""
    switch string(lastRune){
        case "{": pair = "}"; forw = true
        case "}": pair = "{"; back = true
        case "(": pair = ")"; forw = true
        case ")": pair = "("; back = true
        case "[": pair = "]"; forw = true
        case "]": pair = "["; back = true
        case "<": pair = ">"; forw = true
        case ">": pair = "<"; back = true
        case "\"": pair = "\""; // context depednet, can be f" or back-double quote
        case "'": pair = "'"; // context depednet, can be f' or back-quote
        // case Japanese Kakkos
    }
    if forw {
        iin.SearchForward(pair)
    }
    if back {
        iin.SearchBackward(pair)
    }
}
// 0.2.8 2020-0902 created
func (iin*IInput)SearchForward(pat string)(bool){
    right := iin.right
    found := -1
    i := 0
    if strBegins(right,pat) {
        _,z := utf8.DecodeRuneInString(right[i:])
        if 0 < z {
            i += z
        }
    }
    for i < len(right) {
        if strBegins(right[i:],pat) {
            found = i
            break
        }
        _,z := utf8.DecodeRuneInString(right[i:])
        if z <= 0 { break }
        i += z
    }
    if 0 <= found {
        iin.line = iin.line + right[0:found]
        iin.right = iin.right[found:]
        return true
    }else{
        return false
    }
}
// 0.2.8 2020-0902 created
func (iin*IInput)SearchBackward(pat string)(bool){
    line := iin.line
    found := -1
    i := len(line)-1
    for i = i; 0 <= i; i-- {
        _,z := utf8.DecodeRuneInString(line[i:])
        if z <= 0 {
            continue
        }
        //fprintf(stderr,"-- %v %v\n",pat,line[i:])
        if strBegins(line[i:],pat) {
            found = i
            break
        }
    }
    //fprintf(stderr,"--%d\n",found)
    if 0 <= found {
        iin.right = line[found:] + iin.right
        iin.line = line[0:found]
        return true
    }else{
        return false
    }
}
// 0.2.8 2020-0902 created
// search from top, end, or current position
func (gsh*GshContext)SearchHistory(pat string, forw bool)(bool,string){
    if forw {
        for _,v := range gsh.CommandHistory {
            if 0 <= strings.Index(v.CmdLine,pat) {
                //fprintf(stderr,"\n--De-- found !%v [%v]%v\n",i,pat,v.CmdLine)
                return true,v.CmdLine
            }
        }
    }else{
        hlen := len(gsh.CommandHistory)
        for i := hlen-1; 0 < i ; i-- {
            v := gsh.CommandHistory[i]
            if 0 <= strings.Index(v.CmdLine,pat) {
                //fprintf(stderr,"\n--De-- found !%v [%v]%v\n",i,pat,v.CmdLine)
                return true,v.CmdLine
            }
        }
    }
    //fprintf(stderr,"\n--De-- not-found(%v)\n",pat)
    return false,"(Not Found in History)"
}
// 0.2.8 2020-0902 created
func (iin*IInput)GotoFORWSTR(pat string,gsh*GshContext){
    found := false
    if 0 < len(iin.right) {
        found = iin.SearchForward(pat)
    }
    if !found {
        found,line := gsh.SearchHistory(pat,true)
        if found {
            iin.line = line
            iin.right = ""
        }
    }
}
func (iin*IInput)GotoBACKSTR(pat string, gsh*GshContext){
    found := false
    if 0 < len(iin.line) {
        found = iin.SearchBackward(pat)
    }
    if !found {
        found,line := gsh.SearchHistory(pat,false)
        if found {
            iin.line = line
            iin.right = ""
        }
    }
```

```
}
func (iin*IInput)getstring1(prompt string)(string){ // should be editable
    iin.clearline();
    fprintf(stderr,"\r%v",prompt)
    str := ""
    for {
        ch := iin.Getc(10*1000*1000)
        if ch == '\n' || ch == '\r' {
            break
        }
        sch := string(ch)
        str += sch
        fprintf(stderr,"%s",sch)
    }
    return str
}

// search pattern must be an array and selectable with ^N/^P
var SearchPat = ""
var SearchForw = true

func (iin*IInput)xgetline1(prevline string, gsh*GshContext)(string){
    var ch int;

    MODE_ShowMode = false
    MODE_VicMode = false
    iin.Redraw();
    first := true

    for cix := 0; ; cix++ {
        iin.pinJmode = iin.inJmode
        iin.inJmode = false

        ch = iin.Getc(1000*1000)

        if ch != EV_TIMEOUT && first {
            first = false
            mode := 0
            if romkanmode {
                mode = 1
            }
            now := time.Now()
            Events = append(Events,Event{now,EV_MODE,int64(mode),CmdIndex})
        }
        if ch == 033 {
            MODE_ShowMode = true
            MODE_VicMode = !MODE_VicMode
            iin.Redraw();
            continue
        }
        if MODE_VicMode {
            switch ch {
                case '0': ch = GO_TOPL
                case '$': ch = GO_ENDL
                case 'b': ch = GO_TOPW
                case 'e': ch = GO_ENDW
                case 'w': ch = GO_NEXTW
                case '%': ch = GO_PAIRCH

                case 'j': ch = GO_DOWN
                case 'k': ch = GO_UP
                case 'h': ch = GO_LEFT
                case 'l': ch = GO_RIGHT
                case 'x': ch = DEL_RIGHT
                case 'a': MODE_VicMode = !MODE_VicMode
                    ch = GO_RIGHT
                case 'i': MODE_VicMode = !MODE_VicMode
                    iin.Redraw();
                    continue
                case '~':
                    right,head := delHeadChar(iin.right)
                    if len([]byte(head)) == 1 {
                        ch = int(head[0])
                        if( 'a' <= ch && ch <= 'z' ){
                            ch = ch + 'A'-'a'
                        }else
                        if( 'A' <= ch && ch <= 'Z' ){
                            ch = ch + 'a'-'A'
                        }
                        iin.right = string(ch) + right
                    }
                    iin.Redraw();
                    continue
                case 'f': // GO_FORWCH
                    iin.Redraw();
                    ch = iin.Getc(3*1000*1000)
                    if ch == EV_TIMEOUT {
                        iin.Redraw();
                        continue
                    }
                    SearchPat = string(ch)
                    SearchForw = true
                    iin.GotoFORWSTR(SearchPat,gsh)
                    iin.Redraw();
                    continue
                case '/':
                    SearchPat = iin.getstring1("/") // should be editable
                    SearchForw = true
                    iin.GotoFORWSTR(SearchPat,gsh)
                    iin.Redraw();
                    continue
                case '?':
                    SearchPat = iin.getstring1("?") // should be editable
                    SearchForw = false
                    iin.GotoBACKSTR(SearchPat,gsh)
                    iin.Redraw();
                    continue
                case 'n':
                    if SearchForw {
                        iin.GotoFORWSTR(SearchPat,gsh)
                    }else{
                        iin.GotoBACKSTR(SearchPat,gsh)
                    }
                    iin.Redraw();
                    continue
                case 'N':
                    if !SearchForw {
                        iin.GotoFORWSTR(SearchPat,gsh)
                    }else{
                        iin.GotoBACKSTR(SearchPat,gsh)
                    }
                    iin.Redraw();
                    continue
            }
```

```
        }
        switch ch {
            case GO_TOPW:
                iin.GotoTOPW()
                iin.Redraw();
                continue
            case GO_ENDW:
                iin.GotoENDW()
                iin.Redraw();
                continue
            case GO_NEXTW:
                // to next space then
                iin.GotoNEXTW()
                iin.Redraw();
                continue
            case GO_PAIRCH:
                iin.GotoPAIRCH()
                iin.Redraw();
                continue
        }

        //fprintf(stderr,"A[%02X]\n",ch);
        if( ch == '\\' || ch == 033 ){
            MODE_ShowMode = true
            metach := ch
            iin.waitingMeta = string(ch)
            iin.Redraw();
                // set cursor //fprintf(stderr,"???\b\b\b")
            ch = fgetcTimeout(stdin,2000*1000)
                // reset cursor
            iin.waitingMeta = ""

            cmdch := ch
            if( ch == EV_TIMEOUT ){
                if metach == 033 {
                    continue
                }
                ch = metach
            }else
            /*
            if( ch == 'm' || ch == 'M' ){
                mch := fgetcTimeout(stdin,1000*1000)
                if mch == 'r' {
                    romkanmode = true
                }else{
                    romkanmode = false
                }
                continue
            }else
            */
            if( ch == 'k' || ch == 'K' ){
                MODE_Recursive = !MODE_Recursive
                iin.Translate(cmdch);
                continue
            }else
            if( ch == 'j' || ch == 'J' ){
                iin.Translate(cmdch);
                continue
            }else
            if( ch == 'i' || ch == 'I' ){
                iin.Replace(cmdch);
                continue
            }else
            if( ch == 'l' || ch == 'L' ){
                MODE_LowerLock = !MODE_LowerLock
                MODE_CapsLock = false
                if MODE_ViTrace {
                    fprintf(stderr,"%v\r\n",string(cmdch));
                }
                iin.Redraw();
                continue
            }else
            if( ch == 'u' || ch == 'U' ){
                MODE_CapsLock = !MODE_CapsLock
                MODE_LowerLock = false
                if MODE_ViTrace {
                    fprintf(stderr,"%v\r\n",string(cmdch));
                }
                iin.Redraw();
                continue
            }else
            if( ch == 'v' || ch == 'V' ){
                MODE_ViTrace = !MODE_ViTrace
                if MODE_ViTrace {
                    fprintf(stderr,"%v\r\n",string(cmdch));
                }
                iin.Redraw();
                continue
            }else
            if( ch == 'c' || ch == 'C' ){
                if 0 < len(iin.line) {
                    xline,tail := delTailChar(iin.line)
                    if len([]byte(tail)) == 1 {
                        ch = int(tail[0])
                        if( 'a' <= ch && ch <= 'z' ){
                            ch = ch + 'A'-'a'
                        }else
                        if( 'A' <= ch && ch <= 'Z' ){
                            ch = ch + 'a'-'A'
                        }
                        iin.line = xline + string(ch)
                    }
                }
                if MODE_ViTrace {
                    fprintf(stderr,"%v\r\n",string(cmdch));
                }
                iin.Redraw();
                continue
            }else{
                iin.pch = append(iin.pch,ch) // push
                ch = '\\'
            }
        }
        switch( ch ){
            case 'P'-0x40: ch = GO_UP
            case 'N'-0x40: ch = GO_DOWN
            case 'B'-0x40: ch = GO_LEFT
            case 'F'-0x40: ch = GO_RIGHT
        }
        //fprintf(stderr,"B[%02X]\n",ch);
        switch( ch ){
            case 0:
                continue;
```

```
            case '\t':
                iin.Replace('j');
                continue
            case 'X'-0x40:
                iin.Replace('j');
                continue

            case EV_TIMEOUT:
                iin.Redraw();
                if iin.pinJmode {
                    fprintf(stderr,"\\J\r\n")
                    iin.inJmode = true
                }
                continue
            case GO_UP:
                if iin.lno == 1 {
                    continue
                }
                cmd,ok := gsh.cmdStringInHistory(iin.lno-1)
                if ok {
                    iin.line = cmd
                    iin.right = ""
                    iin.lno = iin.lno - 1
                }
                iin.Redraw();
                continue
            case GO_DOWN:
                cmd,ok := gsh.cmdStringInHistory(iin.lno+1)
                if ok {
                    iin.line = cmd
                    iin.right = ""
                    iin.lno = iin.lno + 1
                }else{
                    iin.line = ""
                    iin.right = ""
                    if iin.lno == iin.lastlno-1 {
                        iin.lno = iin.lno + 1
                    }
                }
                iin.Redraw();
                continue
            case GO_LEFT:
                if 0 < len(iin.line) {
                    xline,tail := delTailChar(iin.line)
                    iin.line = xline
                    iin.right = tail + iin.right
                }
                iin.Redraw();
                continue;
            case GO_RIGHT:
                if( 0 < len(iin.right) && iin.right[0] != 0 ){
                    xright,head := delHeadChar(iin.right)
                    iin.right = xright
                    iin.line += head
                }
                iin.Redraw();
                continue;
            case EOF:
                goto EXIT;
            case 'R'-0x40: // replace
                dst := convs(iin.line+iin.right);
                iin.line = dst
                iin.right = ""
                iin.Redraw();
                continue;
            case 'T'-0x40: // just show the result
                readDic();
                romkanmode = !romkanmode;
                iin.Redraw();
                continue;
            case 'L'-0x40:
                iin.Redraw();
                continue
            case 'K'-0x40:
                iin.right = ""
                iin.Redraw();
                continue
            case 'E'-0x40:
                iin.line += iin.right
                iin.right = ""
                iin.Redraw();
                continue
            case 'A'-0x40:
                iin.right = iin.line + iin.right
                iin.line = ""
                iin.Redraw();
                continue
            case 'U'-0x40:
                iin.line = ""
                iin.right = ""
                iin.clearline();
                iin.Redraw();
                continue;
            case DEL_RIGHT:
                if( 0 < len(iin.right) ){
                    iin.right,_ = delHeadChar(iin.right)
                    iin.Redraw();
                }
                continue;
            case 0x7F: // BS? not DEL
                if( 0 < len(iin.line) ){
                    iin.line,_ = delTailChar(iin.line)
                    iin.Redraw();
                }
                /*
                else
                if( 0 < len(iin.right) ){
                    iin.right,_ = delHeadChar(iin.right)
                    iin.Redraw();
                }
                */
                continue;
            case 'H'-0x40:
                if( 0 < len(iin.line) ){
                    iin.line,_ = delTailChar(iin.line)
                    iin.Redraw();
                }
                continue;
        }
        if( ch == '\n' || ch == '\r' ){
            iin.line += iin.right;
            iin.right = ""
            iin.Redraw();
            fputc(ch,stderr);
```

```
            break;
        }
        if MODE_CapsLock {
            if 'a' <= ch && ch <= 'z' {
                ch = ch+'A'-'a'
            }
        }
        if MODE_LowerLock {
            if 'A' <= ch && ch <= 'Z' {
                ch = ch+'a'-'A'
            }
        }
        iin.line += string(ch);
        iin.Redraw();
    }
EXIT:
    return iin.line + iin.right;
}

func getline_main(){
    line := xgetline(0,"",nil)
    fprintf(stderr,"%s\n",line);
/*
    dp = strpbrk(line,"\r\n");
    if( dp != NULL ){
        *dp = 0;
    }

    if( 0 ){
        fprintf(stderr,"\n(%d)\n",int(strlen(line)));
    }
    if( lseek(3,0,0) == 0 ){
        if( romkanmode ){
            var buf [8*1024]byte;
            convs(line,buff);
            strcpy(line,buff);
        }
        write(3,line,strlen(line));
        ftruncate(3,lseek(3,0,SEEK_CUR));
        //fprintf(stderr,"outsize=%d\n",(int)lseek(3,0,SEEK_END));
        lseek(3,0,SEEK_SET);
        close(3);
    }else{
        fprintf(stderr,"\r\ngotline: ");
        trans(line);
        //printf("%s\n",line);
        printf("\n");
    }
*/
}
//== end ========================================================== getline

//
// $USERHOME/.gsh/
//      gsh-rc.txt, or gsh-configure.txt
//              gsh-history.txt
//              gsh-aliases.txt // should be conditional?
//
func (gshCtx *GshContext)gshSetupHomedir()(bool) {
    homedir,found := userHomeDir()
    if !found {
        fmt.Printf("--E-- You have no UserHomeDir\n")
        return true
    }
    gshhome := homedir + "/" + GSH_HOME
    _, err2 := os.Stat(gshhome)
    if err2 != nil {
        err3 := os.Mkdir(gshhome,0700)
        if err3 != nil {
            fmt.Printf("--E-- Could not Create %s (%s)\n",
                gshhome,err3)
            return true
        }
        fmt.Printf("--I-- Created %s\n",gshhome)
    }
    gshCtx.GshHomeDir = gshhome
    return false
}
func setupGshContext()(GshContext,bool){
    gshPA := syscall.ProcAttr {
        "", // the staring directory
        os.Environ(), // environ[]
        []uintptr{os.Stdin.Fd(),os.Stdout.Fd(),os.Stderr.Fd()},
        nil, // OS specific
    }
    cwd, _ := os.Getwd()
    gshCtx := GshContext {
        cwd, // StartDir
        "", // GetLine
        []GChdirHistory { {cwd,time.Now(),0} }, // ChdirHistory
        gshPA,
        []GCommandHistory{}, //something for invokation?
        GCommandHistory{}, // CmdCurrent
        false,
        []int{},
        syscall.Rusage{},
        "", // GshHomeDir
        Ttyid(),
        false,
        false,
        []PluginInfo{},
        []string{},
        " ",
        "v",
        ValueStack{},
        GServer{"",""}, // LastServer
        "", // RSERV
        cwd, // RWD
        CheckSum{},
    }
    err := gshCtx.gshSetupHomedir()
    return gshCtx, err
}
func (gsh*GshContext)gshelllh(gline string)(bool){
    ghist := gsh.CmdCurrent
    ghist.WorkDir,_ = os.Getwd()
    ghist.WorkDirX = len(gsh.ChdirHistory)-1
    //fmt.Printf("--D--ChdirHistory(@%d)\n",len(gsh.ChdirHistory))
    ghist.StartAt = time.Now()
    rusagev1 := Getrusagev()
    gsh.CmdCurrent.FoundFile = []string{}
    fin := gsh.tgshelll(gline)
    rusagev2 := Getrusagev()
    ghist.Rusagev = RusageSubv(rusagev2,rusagev1)
```

```
    ghist.EndAt = time.Now()
    ghist.CmdLine = gline
    ghist.FoundFile = gsh.CmdCurrent.FoundFile

    /* record it but not show in list by default
    if len(gline) == 0 {
        continue
    }
    if gline == "hi" || gline == "history" { // don't record it
        continue
    }
    */
    gsh.CommandHistory = append(gsh.CommandHistory, ghist)
    return fin
}
// <a name="main">Main loop</a>
func script(gshCtxGiven *GshContext) (_ GshContext) {
    gshCtxBuf,err0 := setupGshContext()
    if err0 {
        return gshCtxBuf;
    }
    gshCtx := &gshCtxBuf

    //fmt.Printf("--I-- GSH_HOME=%s\n",gshCtx.GshHomeDir)
    //resmap()

    /*
    if false {
        gsh_getlinev, with_exgetline :=
            which("PATH",[]string{"which","gsh-getline","-s"})
        if with_exgetline {
            gsh_getlinev[0] = toFullpath(gsh_getlinev[0])
            gshCtx.GetLine = toFullpath(gsh_getlinev[0])
        }else{
        fmt.Printf("--W-- No gsh-getline found. Using internal getline.\n");
        }
    }
    */

    ghist0 := gshCtx.CmdCurrent // something special, or gshrc script, or permanent history
    gshCtx.CommandHistory = append(gshCtx.CommandHistory,ghist0)

    prevline := ""
    skipping := false
    for hix := len(gshCtx.CommandHistory); ; {
        gline := gshCtx.getline(hix,skipping,prevline)
        if skipping {
            if strings.Index(gline,"fi") == 0 {
                fmt.Printf("fi\n");
                skipping = false;
            }else{
                //fmt.Printf("%s\n",gline);
            }
            continue
        }
        if strings.Index(gline,"if") == 0 {
            //fmt.Printf("--D-- if start: %s\n",gline);
            skipping = true;
            continue
        }
        if false {
            os.Stdout.Write([]byte("gotline:"))
            os.Stdout.Write([]byte(gline))
            os.Stdout.Write([]byte("\n"))
        }
        gline = strsubst(gshCtx,gline,true)
        if false {
            fmt.Printf("fmt.Printf %%v - %v\n",gline)
            fmt.Printf("fmt.Printf %%s - %s\n",gline)
            fmt.Printf("fmt.Printf %%x - %s\n",gline)
            fmt.Printf("fmt.Printf %%U - %s\n",gline)
            fmt.Printf("Stouut.Write -")
            os.Stdout.Write([]byte(gline))
            fmt.Printf("\n")
        }
        /*
        // should be cared in substitution ?
        if 0 < len(gline) && gline[0] == '!' {
            xgline, set, err := searchHistory(gshCtx,gline)
            if err {
                continue
            }
            if set {
                // set the line in command line editor
            }
            gline = xgline
        }
        */
        fin := gshCtx.gshelllh(gline)
        if fin {
            break;
        }
        prevline = gline;
        hix++;
    }
    return *gshCtx
}
func main() {
    gshCtxBuf := GshContext{}
    gsh := &gshCtxBuf
    argv := os.Args
    if 1 < len(argv) {
        if isin("version",argv){
            gsh.showVersion(argv)
            return
        }
        comx := isinX("-c",argv)
        if 0 < comx {
            gshCtxBuf,err := setupGshContext()
            gsh := &gshCtxBuf
            if !err {
                gsh.gshellv(argv[comx+1:])
            }
            return
        }
    }
    if 1 < len(argv) && isin("-s",argv) {
    }else{
        gsh.showVersion(append(argv,[]string{"-l","-a"}...))
    }
    script(nil)
    //gshCtx := script(nil)
    //gshelll(gshCtx,"time")
}
```

```
5457
5458 //</div></details>
5459 //<details id="gsh-todo"><summary>Considerations</summary><div class="gsh-src">
5460 // - inter gsh communication, possibly running in remote hosts -- to be remote shell
5461 // - merged histories of multiple parallel gsh sessions
5462 // - alias as a function or macro
5463 // - instant alias end environ export to the permanent > ~/.gsh/gsh-alias and gsh-environ
5464 // - retrieval PATH of files by its type
5465 // - gsh as an IME with completion using history and file names as dictionaies
5466 // - gsh a scheduler in precise time of within a millisecond
5467 // - all commands have its subucomand after "---" symbol
5468 // - filename expansion by "-find" command
5469 // - history of ext code and output of each commoand
5470 // - "script" output for each command by pty-tee or telnet-tee
5471 // - $BUILTIN command in PATH to show the priority
5472 // - "?" symbol in the command (not as in arguments) shows help request
5473 // - searching command with wild card like: which ssh-*
5474 // - longformat prompt after long idle time (should dismiss by BS)
5475 // - customizing by building plugin and dynamically linking it
5476 // - generating syntactic element like "if" by macro expansion (like CPP) >> alias
5477 // - "!" symbol should be used for negation, don't wast it just for job control
5478 // - don't put too long output to tty, record it into GSH_HOME/session-id/comand-id.log
5479 // - making canonical form of command at the start adding quatation or white spaces
5480 // - name(a,b,c) ... use "(" and ")" to show both delimiter and realm
5481 // - name? or name! might be useful
5482 // - htar format - packing directory contents into a single html file using data scheme
5483 // - filepath substitution shold be done by each command, expecially in case of builtins
5484 // - @N substition for the history of working directory, and @spec for more generic ones
5485 // - @dir prefix to do the command at there, that means like (chdir @dir; command)
5486 // - GSH_PATH for plugins
5487 // - standard command output: list of data with name, size, resouce usage, modified time
5488 // - generic sort key option -nm name, -sz size, -ru rusage, -ts start-time, -tm mod-time
5489 //   -wc word-count, grep match line count, ...
5490 // - standard command execution result: a list of string, -tm, -ts, -ru, -sz, ...
5491 // - -tailf-filename like tail -f filename, repeat close and open before read
5492 // - max. size and max. duration and timeout of (generated) data transfer
5493 // - auto. numbering, aliasing, IME completion of file name (especially rm of quieer name)
5494 // - IME "?" at the top of the command line means searching history
5495 // - IME %d/0x10000/ %x/ffff/
5496 // - IME ESC to go the edit mode like in vi, and use :command as :s/x/y/g to edit history
5497 // - gsh in WebAssembly
5498 // - gsh as a HTTP server of online-manual
5499 //---END--- (^-^)//ITS more</div></details>
5500
5501 //<span class="gsh-golang-data">
5502
5503 var WorldDic = //<span id="gsh-world-dic">
5504 "data:text/dic;base64,"+
5505 "Ly8gTXlJTUUvMC4wLjEg6L6e5pu4ICgyMDIwLTA4MTlhKQpzZWthaSDkuJbnlYwKa28g44GT"+
5506 "Cm5uIOOCkwpuaSDjgasKY2hpIOOBoQp0aSDjgaEKaGEg44GvCnNlIOOBmwprYSDjgYsKaSDj"+
5507 "gYQK";
5508 //</span>
5509
5510 var WnnDic = //<span id="gsh-wnn-dic">
5511 "data:text/dic;base64,"+
5512 "PG1ldGEgY2hhcnNldD0iVVRGLTgiPgo8dGV4dGFyZWEgY29scz04MCByb3dzPTQwPgovL2Rp"+
5513 "Y3ZlcglHU2hlbGxcc0lNRVxzZGljdGlvbmFyeVxzZm9yXHNXbm5ccy8vXHMyMDIwLTA4MzAK"+
5514 "R1NoZWxsCUdTaGVsbArjgo/jgZ/jgZcJ56eBCndhdGFzaGkJ56eBCndhdGFzaQnnp4EK44Gq"+
5515 "44G+44GICeWQjeWJjQpuYW1hZQnlkI3liY0K44Gq44GL44GuCeS4remHjgpuYWthbm8J5Lit"+
5516 "6YeOCndhCeOCjwp0YQnjgZ8Kc2kJ44GXCnNoaQnjgZcKbm8J44GuCm5hCeOBqgptYQnjgb4K"+
5517 "ZQnjgYgKaGEJ44GvCm5hCeOBqgprYQnjgYsKbm8J44GuCmRlCeOBpwpzdQnjgZkKZVxzCWVj"+
5518 "aG8KZGljCWRpYwplY2hvCWVjaG8KcmVwbGF5CXJlcGxheQpyZXBlYXQJcmVwZWF0CmR0CWRh"+
5519 "dGVccysnJVklbSVkLSVIOiVNOiVTJwp0aW9uCXRpb24KJXQJJXQJLy8gdG8gYmUgYW4gYWN0"+
5520 "aW9uCjwvdGV4dGFyZWE+Cg=="
5521 //</span>
5522
5523 var SumomoDic = //<span id="gsh-sumomo-dic">
5524 "data:text/dic;base64,"+
5525 "PG1ldGEgY2hhcnNldD0iVVRGLTgiPgo8dGV4dGFyZWEgY29scz04MCByb3dzPTQwPgovL3Zl"+
5526 "cglHU2hlbGxcc0lNRVxzZGljdGlvbmFyeVxzZm9yXHNTdW1vbW9ccy8vXHMyMDIwLTA4MzAK"+
5527 "c3UJ44GZCm1vCeOCgpubwnjga4KdQnjgYYKY2hpCeOBoQp0aQnjgaEKdWNoaQnlhoUKdXRp"+
5528 "CeWGhQpzdW1vbW8J44GZ44KC44KCCnN1bW9tb21vCeOBmeOCguOCguOCggptb21vCeahgwpt"+
5529 "b21vbW8J5qGD44KCCiwsCeOAgQouLgnjgIIKPC90ZXh0YXJlYT4K"
5530 //</span>
5531
5532 var SijimiDic = //<span id="gsh-sijimi-dic">
5533 "data:text/dic;base64,"+
5534 "PG1ldGEgY2hhcnNldD0iVVRGLTgiPgo8dGV4dGFyZWEgY29scz04MCByb3dzPTQwPgovL3Zl"+
5535 "cglHU2hlbGxcc0lNRVxzZGljdGlvbmFyeVxzZm9yXHNTaGlqaW1pXHMvL1xzMjAyMC0wODMw"+
5536 "CnNpCeOBlwpzaGkJ44GXCmppCeOBmAptaQnjgb8KbmEJ44GqCmp1CeOBmOOChQp4eXUJ44KF"+
5537 "CnUJ44GGCm5pCeOBqwprbwnjgZMKYnUJ44G2Cm5uCeOCkwpubwnjga4KY2hpCeOBoQp0aQnj"+
5538 "gaEKa2EJ44GLCnJhCeOCiQosLAnjgIEKLi4J44CCCnhuYW5hCeS4gwp4anVlCeWNgQp4bmkJ"+
5539 "5LqMCmtveAnlgIsKa29xCeWAiwprb3gJ5YCLCm5hbmFqdXVuaXgJNzIKbmFuYWp1dW5peHgJ"+
5540 "77yX77ySCm5hbmFqdXVuaVgJ77yX77ySCuS4g+WNgeS6jHgJNzIKa29idW5uCeWAi+WIhgp0"+
5541 "aWthcmFxCeOBoeOBi+OCiQp0aWthcmEJ5YqbCmNoaWthcmEJ5YqbCjwvdGV4dGFyZWE+Cg="
5542 //</span>
5543
5544 var JA_JKLDic = //<span id="gsh-ja-jkl-dic">
5545 "data:text/dic;base64,"+
5546 "Ly92ZXJsCU15SU1FamRpY2ptb3JzZWpKQWpKSOwoMjAyMGowODE5KSheLV4pL1NhdG94SVRT"+
5547 "CmtqamprbGtqa2tsa2psIOS4lueVjApqamtqamwJ44GCCmtqbAnjgYQKa2tqbAnjgYYKamtq"+
5548 "amwJ44GICmtqa2trbAnjgYoKa2pra2wJ44GLCmpramtrbAnjgY0Ka2tramwJ44GPCmpramps"+
5549 "CeOBkQpqampqbAnjgZMKamtqa2psCeOBlQpqamtqa2wJ44GXCmpqamtqbAnjgZkKa2pqamts"+
5550 "CeOBmwpqamprbAnjgZOKamtsCeOBnwpra2prbAnjgaEKa2pqa2wJ44GkCmtqa2pqbAnjgaYK"+
5551 "a2tqa2tsCeOBqApramtsCeOBqgpqa2prbAnjgasKa2tra2wJ44GsCmpqa2psCeOBrQpra2pq"+
5552 "bAnjga4Kamtra2wJ44GvCmpqa2tqbAnjgbIKampra2wJ44GlCmtsCeOBuApqa2tsCeOBuwpq"+
5553 "a2tqbAnjgb4Ka2tqa2psCeOBvwpqbAnjgoAKamtra2psCeOCgQpqa2tqa2wJ44KCCmtqamwJ"+
5554 "44KECmpra2pqbAnjgoYKampsCeOCiApra2tsCeOCiQpqamtsCeOCigpqa2pqa2wJ44KLCmpq"+
5555 "amwJ44KMCmtqa2psCeOCjQpqa2psCeOCjwpramtramwJ44KQCmtqamtrbAnjgpEKa2pqamwJ"+
5556 "44KSCmtqa2prbAnjgpMKa2pqa2psCeODvApra2wJ44KbCmtramprbAnjgpwKa2pramtqbAnj"+
5557 "gIEK";
5558 //</span>
5559
5560 //</span>
5561 /*
5562 <details id="references"><summary>References</summary><div class="gsh-src">
5563 <p>
5564 <a href="https://golang.org">The Go Programming Language</a>
5565 <!--
5566 <iframe src="https://golang.org" width="100%" height="300"></iframe>
5567 -->
5568
5569 <a href="https://developer.mozilla.org/ja/docs/Web">MDN web docs</a>
5570  <a href="https://developer.mozilla.org/ja/docs/Web/HTML/Element">HTML</a>
5571  CSS:
5572    <a href="https://developer.mozilla.org/en-US/docs/Web/CSS/CSS_Selectors">Selectors</a>
5573    <a href="https://developer.mozilla.org/en-US/docs/Web/CSS/background-repeat">repeat</a>
5574  HTTP
5575  JavaScript:
5576  ...
5577 </p>
5578 </div></details>
5579 */
5580 /*
```

```
<details id="html-src" onclick="frame_open();"><summary>Raw Source</summary><div>

<!-- h2>The full of this HTML including the Go code is here.</h2 -->
<details id="gsh-whole-view"><summary>Whole file</summary>
 <a name="whole-src-view"></a>
 <span id="src-frame"></span><!-- a window to show source code -->
</details>

<details id="gsh-style-frame" onclick="fill_CSSView()"><summary>CSS part</summary>
 <a name="style-src-view"></a>
 <span id="gsh-style-view"></span>
</details>

<details id="gsh-script-frame" onclick="fill_JavaScriptView()"><summary>JavaScript part</summary>
 <a name="script-src-view"></a>
 <span id="gsh-script-view"></span>
</details>

<details id="gsh-data-frame" onclick="fill_DataView()"><summary>Builtin data part</summary>
 <a name="gsh-data-frame"></a>
 <span id="gsh-data-view"></span>
</details>

<div id="GshFooter"></div>
</div></details>
*/

/*
<!-- 2020-09-17 SatoxITS, visible script -->
<details><summary>GJScript</summary>
<style>.gjscript { font-family:Georgia; }</style>
<pre id="gjscript_1" class="gjscript">
  function gjtest1(){ alert('Hello GJScript!'); }
  gjtest1()
</pre>
<script>
  gjs = document.getElementById('gjscript_1');
  //eval(gjs.innerHTML);
  //gjs.outerHTML = ""
</script>
</details><!-- ----------- END-OF-VISIBLE-PART ----------- -->
*/

/*
<!--
// 2020-0906 added,
https://developer.mozilla.org/en-US/docs/Web/CSS/z-index
https://developer.mozilla.org/en-US/docs/Web/CSS/position
-->
<span id="GshGrid">(^_^)//<small>{Hit j k l h}</small></span>

<span id="GStat"><br>
</span>
<span id="GMenu" onclick="GShellMenu(this)"></span>
<span id="GTop"></span>
<div id="GShellPlane" onclick="showGShellPlane();"></div>
<div id="RawTextViewer"></div>
<div id="RawTextViewerClose" onclick="hideRawTextViewer()"> CLOSE </div>

<style id="GshStyleDef">
 #LineNumbered table,tr,td {
   margin:0;
   padding:4px;
   spacing:0;
   border:12px;
 }
 textarea.LineNumber {
   font-size:12px;
   font-family:monospace,Courier New;
   color:#282;
   padding:4px;
   text-align:right;
 }
 textarea.LineNumbered {
   font-size:12px;
   font-family:monospace,Courier New;
   padding:4px;
   wrap:off;
 }
 #RawTextViewer{
   z-index:0;
   position:fixed; top:0px; left:0px;
   width:100%; height:50px;
   overflow:auto;
   color:#fff; background-color:rgba(128,128,256,0.2);
   font-size:12px;
   spellcheck:false;
 }
 #RawTextViewerClose{
   z-index:0;
   position:fixed; top:-100px; left:-100px;
   color:#fff; background-color:rgba(128,128,256,0.2);
   font-size:20px; font-family:Georgia;
   white-space:pre;
 }
 #GShellPlane{
   z-index:0;
   position:fixed; top:0px; left:0px;
   width:100%; height:50px;
   overflow:auto;
   color:#fff; background-color:rgba(128,128,256,0.6);
   font-size:12px;
 }
 #GTop{
   z-index:9;
   opacity:1.0;
   position:fixed; top:0px; left:0px;
   width:320px; height:20px;
   color:#fff; background-color:rgba(32,32,160,0.2);
   color:#fff; font-size:12px;
 }
 #GPos{
   z-index:12;
   position:fixed; top:0px; left:0px;
   opacity:1.0;
   width:640px; height:30px;
   color:#fff; background-color:rgba(0,0,0,0.4);
   color:#fff; font-size:12px;
 }
 #GMenu{
   z-index:2000;
   position:fixed; top:250px; left:0px;
   opacity:1.0;
   width:100px; height:100px;
```

```
   color:#fff;
   color:#fff; background-color:rgba(0,0,0,0.0);
   color:#fff; font-size:16px; font-family:Georgia;
   background-repeat:no-repeat;
 }
 #GStat{
   z-index:8;
   xopacity:0.0;
   position:fixed; top:20px; left:0px;
   xwidth:640px;
   width:100%; height:90px;
   color:#fff; background-color:rgba(0,0,128,0.10);
   font-size:20px; font-family:Georgia;
 }
 #GLog{
   z-index:10;
   position:fixed; top:50px; left:0px;
   opacity:1.0;
   width:640px; height:60px;
   color:#fff; background-color:rgba(0,0,128,0.10);
   font-size:12px;
 }
 #GshGrid {
   z-index:11;
   xopacity:0.0;
   position:fixed; top:0px; left:0px;
   width:320px; height:30px;
   color:#9f9; font-size:16px;
 }
 xbody {display:none;}
 .gsh-link{color:green;}
 #gsh {border-width:1;margin:0;padding:0;}
 #gsh {font-family:monospace,Courier New;color:#ddf;font-size:8px;}
 #gsh header{height:100px;}
 #xgsh header{height:100px;background-image:url(GShell-Logo00.png);}
 #GshMenu{font-size:14pt;color:#c44;}
 .GshMenu1{font-size:14pt;color:#2a2;padding:4px;}
 .GshMenu1:hover{font-size:14pt;color:#fff;font-wait:bold;background-color:#2a2;}
 #GshFooter{height:100px;background-size:80px;background-repeat:no-repeat;}
 #gsh note{color:#000;font-size:10pt;}
 #gsh h2{color:#24a;font-family:Georgia;font-size:18pt;}
 #gsh h3{color:#24a;font-family:Georgia;font-size:16pt;}
 #gsh details{color:#888;background-color:#fff;font-family:monospace;}
 #gsh summary{font-size:16pt;color:#fff;background-color:#8af;height:30px;}
 #gsh pre{font-size:11pt;color:#223;background-color:#fafffe;}
 #gsh a{color:#24a;}
 #gsh a[name]{color:#24a;font-size:16pt;}
 #gsh .gsh-src{white-space:pre;font-family:monospace,Courier New;font-size:11pt;}
 #gsh .gsh-src{background-color:#fafffe;color:#223;}
 #gsh-src-src{spellcheck:false}
 #src-frame-textarea{white-space:pre;font-family:monospace,Courier New;font-size:11pt;}
 #src-frame-textarea{background-color:#fafffe;color:#223;}
 .gsh-code {white-space:pre;font-family:monospace !important;}
 .gsh-code {color:#088;font-size:11pt; background-color:#eef;}
 .gsh-golang-data {display:none;}
 #gsh-WinId {color:#000;font-size:14pt;}

 .gsh-document {font-size:11pt;background-color:#fff;font-family:Georgia;}
 .gsh-document {color:#000;background-color:#fff !important;}
 .gsh-document > h2{color:#000;background-color:#fff !important;}
 .gsh-document details{color:#000;background-color:#fff;font-family:Georgia;}
 .gsh-document p{max-width:550pt;color:#000;background-color:#fff;font-family:Georgia;}
 .gsh-document address{width:500pt;color:#000;background-color:#fff;font-family:Georgia;}

 @media print {
  #gsh pre{font-size:11pt !important;}
 }
</style>

<!--
// Logo image should be drawn by JavaScript from a meta-font.
// CSS seems not follow line-splitted URL
-->
<script id="gsh-data">
//GSellLogo="QR-ITS-more.jp.png"
GSellLogo="\
iVBORw0KGgoAAAANSUhEUgAAAQEAAAB/CAYAAADvs3f4AAAAAXNSR0IArs4c6QAAAHhlWElm\
TU0AKgAAAAgABAEaAAUAAAABAAAAPgEbAAUAAAABAAAARgEoAAMAAAABAAIAAIdpAAQAAAAB\
AAAATgAAAAAAAABIAAAAAQAAAEgAAAABAAOgAQADAAAAAQABAACgAgAEAAAAAQAAAQGgAwAE\
AAAAAQAAAH8AAAAAYx1BhgAAAAlwSFlzAAALEwAACxMBAJqcGAAAF3RJREFUeAHtnQuUFNWZ\
x++t7ukZ3iCggO/jY6Osb8WgMzAvn7uG4+bISTR7YnQXdQPCkGj2aNwlD2MSlRkeUaPnoCdu\
4iuJx7jriYZ50DOGmF2VqIBEiSggCoiMMA+mu+vu//ZMD9U1dau6a2aUbv91GKrq3vvdx6/q\
fnXvdx8tBA8SIAESIAESIAESIAESIAESIAESIAESIAESIAESIAESIAESIAESIAESIAESIAES\
IAESIAESIAESIAESIAESIAESIAESIAESIAESIAESIAESIAESIAESIAESIAESIAESIAESIAES\
IAESIAESIAESIAESIAESIAESIAESIAESIAESIAESIAESIAESIAESIAESIAESIAESIAESIIFDl4A8dLP2\
2eXs9H9+ftSkSdHxsic2qqdE7YusS+lqaalKfnY5YsokMHwEPtdK4MQFz5UeExlbLYSaYU15\
npDiLKXEZClFiRM53JSUaq9ScqcU6i+2kK3StuONy5reEGKJ7Qw7mOvKec2ToqOiZwoljhFS\
jbOVHCstMRb3USXEJ8hFu7DsdmFb2+xU4vWWFVXbBpMeZUlAE/hcKoGab66eKGOlNykh56PC\
HxH2VVBKoRKqh3qUeKilYdaOfONJ56OkdI6w5BwomnOQlyPzi0N9DLmXpFK/60p2P/Piyovf\
N8mfM+/nJWNGnjw9KqOToLVGSFt2p2Rillgn3ij0Vk7YsoWVMzEuVPfPlRKYdfOak2LRSB0q\
zrWocCOG6qEhvgRaCj/dktj3g7dXXH4gKN6aRSOzpYzerqS6RAoZDQgfk79SKTRXHu/e+9FN\
L66as88pU/PN1pNlTLQJKSc73dPXSr20ur7iiwPcC8QhbNnCyhUIlryyOTQvYF5JfvqBL7jx\
+cNHjBj5gJRyDlJHy39o84D40H2Qtx8THaPeFuIOU+w1C+KnyhK5FGEv0WGgAExB83eXMoLY\
rikbd9gHEP52VgQl4h89FUA6kJyYFbbQbnzLJg4zFiesnDHCwvUoeiVQOb/5C9FY9DlUueOH\
+zGhUh9nSqOqrm0uWgurkI9RpjBD4Y6uQcQdD5TUOW63zD3MHesy14V49isbdKyxbGHlCpFR\
UJ6toACF7F9VF58NBfDHT0MBaE74Ent+eWrrWr+Lz/QTw60AdB7QJUjps/OA7cOoBNBCeMUZ\
ttCu/coG28fLpvKElTPFV8juRasEahbHvxaR1guoeBPyfUDo4+OfeBdyb8L4tz9XeSXFAMOc\
bgGgov0g1zgGGw4jF392xnHhdc+Mwf3JTjfntZ2yClYJBJXNUt5KIKyck1sxXRdld6BmcevN\
aJovy/VBacMevqEP46/ZlnJjt9jx17VL53Zl5Mtvap1QGlNHw5pQDqXyNTQlZ2b8nGcMG2ZV\
qOoFjSdYvV0AZzDfayidv6FJ35CS4jXZk9hir7e27zm6p3T8hLJpkYicJpV1HtK/DJFU4Jw1\
lImhxM5IR9fzzgRKx4w/C+HQSPE+krbIyrN3qEPTNahsHaLDs2xh5Q5NCoPPVdEpgcqbm/8e\
7/zdOaHptag/mlKJ77U0VG0xybTdX/Ex/PTfa/i7r7Ku+cSoiCxUwrohUxFl6wEV9H+ccVgl\
pd/CfU42AK2IUPlvTKlL/sJjyE5PVHqr728NzvfUzvvDODGy9GoopuuhmNLNfcTx48YHL2qH\
f/8hpXVu/43rQg9xtq6YtcvlXDC3fmWDQn9nbf2le7wKElbOK65icBu0Eqhd3IaW82dwKPUw\
hrauc6ZcWdkcjUZK8EUXMae71zUqwCu2nbi6eVnlJi9/P7eW+ioMAogF+NI3iJLSf8dn9ipA\
WNW4rPy9jJxuPeDL/HXzNzgTsveslD2vsWHWI9mu5rvVvZX9foS4v/LfmqdEIpHDGlfM2uCW\
gJIy2wOENPaZ3fEcivd+ZYNCNJYtrNyhyGAo8jRoJTAUmRiqOCJnRW5FpTN++frTwdh4SiUv\
bVlWvbffLcRF04qazRD7176/rBjKylD5pBiZ5Wi4wQu7ikPBeCOpuW+Kj0sqP8GHNoAZuwL\
iOzuywDhQ9zBr2xoDRqVQFi5QxxH6OwVjRKAAW46pvT+RxAJVLjW7vY9/+CeUBMkl68/rPQn\
mCufKzaldFN/yI8gA5iwC3dkIKhsyvZuCYSVG/KHcwhFWDRKAMMcD8EKX+rHFl2A9bt2d172\
2qNzOvzCDYmfEtNy7QogXDXWIKAIQ7cOQZchyADWnerqN5xVXttcJsdGp2OtwqmWJU7A+Eh7\
yhYbUgm1IX7f7KlDwaRyUfN42FIuxNDdVEtamL6sYC9R26VtbZaW2px8Nfmehz3EM+mgsolk\
d3/ZnBGElXPGUWzXg1YCq5eW5/zBGy54aWOgwWKfnWbqptcevWT4FUBvov32gew8DLzDTMaj\
aupq7t/bMXX+yw/egJGKoTksy2d+gFBb9VoDvX5BlZTOR+Wfjyb0pP6U0XGOYNqR/quta3vB\
Fgeua6qv2d7vn8dFdV3rldBw34GSPg9i0DG9h5XWknh9kAaMmyJ6dklPzZmtD3cnu77vtw5C\
h/YrGlp7Wxp/VvuRDuc+wsq54ymm+8zzKOgyRSPRa4IKoGzli8b6ytagcEPmb9v/m09cUATz\
Jow6tVnPcMxHzj+sNNpHsCJyja6csrRsMyrGkiwF4I5UiouliL1RW7fmNLeX3z2+/GfWlLU2\
Y572b6EAzkfYoPctJil5QlnJyLdrFrUZp1/3pmkuG/yN9gAoGyMTf7neVIvx/6CHUghlluh/\
f9Uvo+gG7O3q7rzFL8xQ+zW+/8F6PW6fV7xSXhiNlayvWdz2X1ULm/4uL1mPwNoA5uGcdoL9\
ZFa6cgoxzhTG6Q4lNR5Doj9xuvlcy+rFbcujVsnLkKv0CefphUbICLRMvl+9KP4vngHg6Fc2\
NCqMSiCsnCkfxeD+mTflBwuxdmFbOZqT/l94225Y3TCrzpQWhthG2zHraJO/yb0kkdhpanZq\
GXwFf66/8Cb5AHcbzdpnhUjeG6YFowlgZeMmtqNCDekzTiXVuc3LK4yVTJepuq5tqSWFkXdA\
ufu9MfWiG3sqnNtcX76+3xEXQWWzVeqSpvrZmC2afYSVy46l+O4KvyVgicCugG2rp0yPTveJ\
```

o2Ulm2JWZEO+f6K0dFtNXfw2U9x7O/bqZct5z0Poi0+vdpyDJcdxrD34U9XCeHrloSktt3ug\
AcwtkOO9FZFn+gWtWdS6ODcFoDrAxneOCfRXWUSoK93pBZXN7vAe+gwr506/2O4LXgngLbrC\
76HgRdvetHz2WlMYVVqqm5zTTP5+7volRR/zJlOYlx+8ohOzEb+CV/0TU5ic3NGfjkSs30MZ\
tFUtil+Yi4yfAcwkjzqpZyb6HlgJebwpgLYxoO9/j8k//WW3xS32gQPHrV5aMTp1IDFN2Op6\
fz5ywF4HfmXD+/Buy4NVu73yEFbOK65icot+ZjP+8qf4JkYiTnGKTb/qST0zMKACq18jjPGL\
A4PCxYNpMKOtjREv84HpyOsws/BsqyT2RGZ6rzl0gA9sBhEp46hsP2ratmOJeGrugBWDB2Pw\
NYD1B4OSTMBmcmdS2E/GG2ZvrF7Uejsqyw/7A7guEH6Kyyl9q3fpQQvgXtx4dz+Ueg+Lmy5v\
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IX87zhymPtKTb3oc1bXxa/DKX3bYpoeHh686jqCSExCUgvXALy+CVN0SO8MMmi9BUOOH+oIh\
zFN7phGqbb3CkOoJ1FO9zR7rGVn3d1QNRtg4570TS1hkYSjSUok6478hlpHfRo6i4D4mnU7N\
4tZxwlBPIu1BE6uOGw2+T9JpFNKn7wUbrmu5WgpjGTK138O1ulcApeIWCLAdDauxqEoclYs4\
lBTb03bKUEtQ4panzx0+9yONN9ANsdFQmN4oxSnokzgTn+f0CaNUSnWm3unjXgAOvhZsuC6+\
CGJpzDUfdWMGrf0n8BezIJxDYscHa+vntqfDT1OQH1kcVCej9jsVJebVqEtOSfv1/ERXV9fE\
74raV8+EyC/v6Wf7XamnO5KqNr60Ylem/+GqTOA6dKXNTz8weCCamh8Mobur8I5BblbkD6Cq\
RbHvm2bRm7hi95JVllhSPpWyEn9sXhL6JNe71K1+UwQWK2HcmG5M6VJZWuLU1Y1Tt9TUxe+E\
sB0ngishHovWT/2FW5q6wVhWVnYT4r/QkuK2WP20gixhfSnYqqqYaZ5btBav0/PdhIDX8FuW\
lfhprLH6fTfbbP7VC6PfkUXFvwHsOZYSjzclTK3TtjWR1jecr0HtS1rJCXhIuO9BN1xfVgkC\
5wZudRZKNx2llqVU8pLmxuoBCaZpaVgvJdelZO+SUopx3Sll+3idYu2NxneCDUVaJ2Ko847e\
GPqe4dUaP7R/74/WPD77y76+A3c574a/FyENPbyb9YB/cVZPn3oYfrtv3PCjGPJ0FAKqAet3\
7T4wc6jEqpkHy0eaEKuDXFG7FWKKHh72Wx453a+vBKsbWtla7r0hpRYM9SyotQ1dvQtfd2/1\
Tr/7DA8W5jK8WHVTLKfuMts4CszRV4I1A+Y8t/zDlL0nowlVcTe7wfDHK3+TazxSTjKLi2K6\
C8zV1gcGfhKsRNeUXnGQ9UBVoK390MFfZTUYZA8prA05RYnejKAO/huOtNw+cc5y9264nCLN\
TyPHOlR+3pL9VWMIdCpG6p1LTstasnpJRcQ+BiH0q9kKGnrXmH4dRYnEzujfavZkBtINQKzX\
eQd16tyHZZX6MCWt2lh9JeY9+O/wj2AjrQ+hFTPfKYutZOqipvsrX7Oz6ZobW1yiJ0ePsfN3\
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2yDWtdlsVHHx9fDrt1hlfOgMKMF/29W2qY7k7zDUuzlbutncUdLMkykR6OOL45Oy2RSiuy8E\
213vcxGbegYZDF3bH6gAT7f3yc0VArNdIoMx/886D1mVSBlTZPt5SDnaCMhXwpHmaf0Mmbfm\
vhDsqJNGjXHr80QJu84lF/WeBp4PPAlZGlgtD1Zu7VBWBRp9q/ubAB6EYVKYL/ulF8EXgsVc\
V9eGEnbQ/DSrWOYsRxRiQB34EOx/ssYPD73WK9owbTpEezP++jfTSoqyoAzc6xR/ofj5QrDY\
BnasW4Zhsv+2rDYr5qZQAvdp5Welt/GQSumZYW6HgmgfPJRo/y4aaU+7Gffyl+LS0KKWcC+3\
AjzxxVwCLD+BYJ07RA6IHTuc8jclEpNNZZ5qZ4PS8xK09H9p55d2S3TmJNgu8zUPTN+OL/PC\
dc2P4UFahmsfn47H6RP12VnwjzrZ5LufLwSLBs0YF72KosQJJyIzN2fL0OaGkG4U6b8+BxYQ\
TkKVwenYqeupTg2ZftH6qhg26/jB8aPKnoBo59jZZLh9L+O84E59USUQhki65Vwg6P3njyDW\
85ziR500l+qAbRR6TsO+rzbMQxwv2xr0csSSmQI/fCFY7LPdZ2lJZr5KK+C5dELh6ixYITwL\
Vl/nm4/cmBCW+nXmNWee48EZnelWaOf+EKyUroI1DOGpL3PawpZRGFp1nIhtCOXYQ5CLqPQW\
RGj4fb1+LEuY3VncC8bZF4KVlszeZfVNVs6qjsQv++Y0t29BUzqWrjqWZDI1oBJWxzEl8vIx\
KEFL9fdsBxp/2Xs6sgXKM3dfCLatfd8adBN1uOUNhlAfwg6Bw93sevqj1HMULPw/b14a6npg\
pkSWlwr06fYMn+v3Ml U6MwfbD3KwyWsTXwj2zUcuO4jSJ+6WUyjBTllLlpSv1okE327S/NJwX\
MqJ+21W6VtWlTi4TY/bUnDxmS7iu9baqa2OYX5DbUXlz9BRpGEvdrDHJ5lk3m3z394VgdSYp\
qZbnklkQbbVhBteHI61/0vu/ZgszaeFLR+tNOBCxY9OXa7q7BBtQ6tbuV/oYiPhu8xhzA4R7\
olMaOu3Q4pYZWHWwCtlaI7Ndi3bXo2P7v2p70cmmEPycew8L4Q677OEv+htZPnED+mNPy/W2\
9LRATHr5EJ/vQ5gfIlw7StTREMd4gAu5rQ3T6aRSqdmx7Z+/GB47ui290UWv9JX4AnJ7llIS\
16Y+xi8sfm6YcrRQxul4KlysH6Be9llOYHs79i/4cxbvgnH2jWB1jlXXxecYQuZU0g5WDluq\
Y6xMFg2XRcb6wYrTJp5NO7ZuP3v9irmdNn4F5eSbKoHOtab6aStQOt7/beUgSubPmhrC27B1\
0YQhS1OJvclkYo4fxKoZ+kqw+oajDVEsgVEr9PehP+SrXWnkMNLm6VpQnUiKxIzm+0PveQqf\
h4F8J1j9WwOrt+64Stf50OWEzd2G5tCd/FZS/VXH3nagrQUl+4B2j8m8SsS/FmI9D3McBjwo\
kRn3kXzuqzpsZkZU1cbOCRjmPWhQ1aBxM1gsduI3l5d3JlR9ywOVm9NplkTiE/CQYIdtWZV2\
8/KpqxnKkvc1bdveIDDt0Usc+RxmsDIpnxmIw78tYM6HZGdCt2fgZnJ+8xzuSRBvQ4zrhEw9\
H926s8VJSOHFzRdII7AAPQwzkI7LsplurBj0QPxYbyb/8dmn2//ll/qqnago2AwqF/38+WEl\
I4afr5Q5EXMARkAoI2CCP2xvJNV+lMZ78LkH3V27LWVt2n9w4/+6JqdkxJPLqd7b1TADkwlp\
nIhS+QSI+HiEw5RPuVengV2Od6Nf7K0t1oFldj/ikUsatCEBEiABEiABEiABEiABEiABEiAB\
EiABEiABEiABEiABEiABEiABEiABEiABEiABEiABEiABEiABEiABEiABEiABEiABEiABEiAB\
EiABEiABEiABEiABEiABEiABEiABEiABEiABEiABEiABEiABEiABEiABEiABEiABEiABEiAB\
EiABEiABEiABEiABEiABEiABEiABEiABEiABEiABEiABEiABEiABEiABEiABEiABEiABEiAB\
EiABEiABEiABEiABEhD/B9wOq7SGUV++AAAAAElFTkSuQmCC";

ITSmoreQR="\
iVBORw0KGgoAAAANSUhEUgAAAG8AAABvAQMAAADYCwwjAAAABlBMVEX///9BaeFHqDaJAAAB\
HklEQVQ4jdXTsa2EMAwGYCMX7sICkVgjXVaCBe7CArASXdaIlAWgS4HwM5zEVS+mvSgS+ZBQ\
8gcb4BdHyzwv8szMSaUBHNm+KAd4QC8LDpDn8ogT4UpPGci2jI8IGFx3eLwPWaHknVyWecev\
UEbDXaB0X2aNjueYDOzNklQassPCkjc4nW3E1SfwqYk6jU/vAkPhg0AlSFhve8Jt0dkwDMwr\
yMGSSuPyWHAr19k0tkV2sb3sdW2rUCqW88g4Rp1A9s1JPv9cTp1NRD4XFkin8XaQCIwT6Lzq\
ZO8dHw/4+U2GzqlS8gbqVmkfrlN6YXK8OqlD0OmlGTMvzPERA8AL9vvbOifpSoL33fsVytrL\
S9wiqDzznhUI38v5n783/gBuUs2eLglc8gAAAABJRU5ErkJggg==";

</script>

<div id="GJFactory_1" class="GJFactory"></div>
<!--
https://developer.mozilla.org/en-US/docs/Web/CSS/line-height
-->
<style>
  .GJFactory{
    resize:both; overflow:scroll;
    position:static;
    border:1.2px dashed #282; xborder-radius:2px;
    margin:0px; padding:10px !important;
    width:340px; height:340px;
    flex-wrap: wrap;
    color:#fff; background-color:rgba(0,0,0,0.0);
    line-height:0.0;
    xxxcolor:#22a !important;
    text-shadow:2px 2px #ddf;
  }
  .GJFactory h1,h2,h3,h4 {
```

```
    xxxcolor:#22a !important;
  }
  input {
    border:1px dashed #0f0; border-radius:0px;
  }
  .GJWin:hover{
    color:#df8 !important;
    background-color:rgba(32,32,160,0.8) !important;
    line-height:0.0;
  }
  .GJWin:active{
    color:#df8 !important;
    background-color:rgba(224,32,32,0.8) !important;
    line-height:0.0;
  }
  .GJWin:focus{
    color:#df8 !important;
    background-color:rgba(32,32,32,1.0) !important;
    line-height:0.0;
  }
  .GJWin{
    z-index:10000;
    display:inline;
    position:relative;
    flex-wrap: wrap;
    top:0; left:0px;
    width:285px !important; height:205px !important;
    border:1px solid #eea; border-radius:2px;
    margin:0px; padding:0px;
    font-size:8pt;
    line-height:0.0;
    color:#fff; background-color:rgba(0,0,64,0.1) !important;
  }
  .GJTab{
    display:inline;
    position:relative;
    top:0px; left:0px;
    margin:0px; padding:2px;
    border:0px solid #000; border-radius:2px;
    width:90px; height:20px;
    font-family:Georgia;
    font-size:9pt;
    line-height:1.0;
    white-space:nowrap;
    color:#fff; background-color:rgba(0,0,64,0.7);
    text-align:center;
    vertical-align:middle;
  }
  .GJStat:focus{
    color:#df8 !important;
    background-color:rgba(32,32,32,1.0) !important;
    line-height:1.0;
  }
  .GJStat{
    display:inline;
    position:relative;
    top:0px; left:0px;
    margin:0px; padding:2px;
    border:0px solid #00f; border-radius:2px;
    width:166px; height:20px;
    font-family:monospace;
    font-size:9pt;
    line-height:1.0;
    color:#fff; background-color:rgba(0,0,64,0.2);
    text-align:center;
    vertical-align:middle;
  }
  .GJIcon{
    display:inline;
    position:relative;
    top:0px; left:1px;
    border:2px solid #44a;
    margin:0px; padding:1px;
    width:13.2; height:13.2px;
    border-radius:2px;
    font-family:Georgia;
    font-size:13.2px;
    line-height:1.0;
    white-space:nowrap;
    color:#fff; background-color:rgba(32,32,160,0.8);
    text-align:center;
    vertical-align:middle;
    text-shadow:0px 0px;
  }
  .GJText:focus{
    color:#fff !important;
    background-color:rgba(32,32,160,0.8) !important;
    line-height:1.0;
  }
  .GJText{
    display:inline;
    position:relative;
    top:0px; left:0px;
    border:0px solid #000; margin:0px; padding:0px;
    width:280px; height:160px;
    border:0px;
    font-family:Courier New,monospace !important;
    font-size:8pt;
    line-height:1.0;
    white-space:pre;
    color:#fff; xbackground-color:rgba(0,0,64,0.5);
    background-color:rgba(32,32,128,0.8) !important;
  }
  .GJMode{
    display:inline;
    position:relative;
    top:0px; left:0px;
    border:0px solid #000; border-radius:0px;
    margin:0px; padding:0px;
    width:280px; height:20px;
    font-size:9pt;
    line-height:1.0;
    white-space:nowrap;
    color:#fff; background-color:rgba(0,0,64,0.7);
    text-align:left;
    vertical-align:middle;
  }
</style>

<script id="gsh-script">
  // 2020-0909 added, permanet local storage
  // https://developer.mozilla.org/en-US/docs/Web/API/Window/localStorage
  var MyHistory = ""
  Permanent = localStorage;
```

```
MyHistory = Permanent.getItem('MyHistory')
if( MyHistory == null ){ MyHistory = "" }
d = new Date()
MyHistory = d.getTime()/1000+" "+document.URL+"\n" + MyHistory
Permanent.setItem('MyHistory',MyHistory)
//Permanent.setItem('MyWindow',window)

var GJLog_Win = null
var GJLog_Tab = null
var GJLog_Stat = null
var GJLog_Text = null
var GJWin_Mode = null
var FProductInterval = 0

var GJ_FactoryID = -1
var GJFactory = null
if( e = document.getElementById('GJFactory_0') ){
  GJFactory_1.height = 0
  GJFactory = e
  e.setAttribute('class','GJFactory')
  var GJ_FactoryID = 0
}else{
  GJFactory = GJFactory_1
  var GJ_FactoryID = 1
}

function GJFactory_Destroy(){
  gjf = GJFactory
  //gjf = document.getElementById('GJFactory')
  //alert('gfj='+gjf)
  if( gjf != null ){
      if( gjf.childNodes != null ){
          for( i = 0; i < gjf.childNodes.length; i++ ){
              gjf.removeChild(gjf.childNodes[i])
          }
      }
      gjf.innerHTML = ''
      gjf.style.width = 0
      gjf.style.height = 0
      gjf.removeAttribute('style')
      GJLog_Win = GJLog_Tab = GJLog_Stat = GJLog_Text = GJWin_Mode = null
      window.clearInterval(FProductInterval)
      return '-- Destroy: work product destroyed'
  }else{
      return '-- Destroy: work product not exist'
  }
}

var TransMode = false
var onKeyControl = false
var OnKeyShift = false
var OnKeyAlt = false
var OnKeyJ = false
var OnKeyK = false
var OnKeyL = false

function GJWin_OnKeyUp(ev){
  keycode = ev.code;
  if( keycode == 'ShiftLeft' ){
      OnKeyShift = false
  }else
  if( keycode == 'ControlLeft' ){
      onKeyControl = false
  }else
  if( keycode == 'AltLeft' ){
      OnKeyAlt = false
  }else
  if( keycode == 'KeyJ' ){ OnKeyJ = false }else
  if( keycode == 'KeyK' ){ OnKeyK = false }else
  if( keycode == 'KeyL' ){ OnKeyL = false }else
  {
  }
  ev.preventDefault()
}
function and(a,b){ if(a){ if(b){ return true; } return false; } }
function GJWin_OnKeyDown(ev){
  keycode = ev.code;
  mode = ''
  key = ''
  if( keycode == 'ControlLeft' ){
      onKeyControl = true
      ev.preventDefault()
      return;
  }else
  if( keycode == 'ShiftLeft' ){
      OnKeyShift = true
      ev.preventDefault()
      return;
  }else
  if( keycode == 'AltLeft' ){
      ev.preventDefault()
      OnKeyAlt = true
      return;
  }else
  if( keycode == 'Backquote' ){
      TransMode = !TransMode
      ev.preventDefault()
  }else
  if( and(keycode == 'Space', OnKeyShift) ){
      TransMode = !TransMode
      ev.preventDefault()
  }else
  if( keycode == 'ShiftRight' ){
      TransMode = !TransMode
  }else
  if( keycode == 'Escape' ){
      TransMode = true
      ev.preventDefault()
  }else
  if( keycode == 'Enter' ){
      TransMode = false
      //ev.preventDefault()
  }
  if( keycode == 'KeyJ' ){ OnKeyJ = true }else
  if( keycode == 'KeyK' ){ OnKeyK = true }else
  if( keycode == 'KeyL' ){ OnKeyL = true }else
  {
  }

  if( ev.altKey    ){ key += 'Alt+' }
  if( onKeyControl ){ key += 'Ctrl+' }
  if( OnKeyShift   ){ key += 'Shift+' }
  if( and(keycode != 'KeyJ', OnKeyJ) ){ key += 'J+' }
  if( and(keycode != 'KeyK', OnKeyK) ){ key += 'K+' }
```

```
    if( and(keycode != 'KeyL', OnKeyL) ){ key += 'L+' }
    key += keycode

    if( TransMode ){
        //mode = "[\343\201\202r]"
        mode = "[あr]"
    }else{
        mode = '[---]'
    }
    ////  /gjmode.innerHTML = "[---]"
    GJWin_Mode.innerHTML = mode + ' ' + key
    //alert('Key:'+keycode)
    ev.stopPropagation()
    //ev.preventDefault()
}
function GJWin_OnScroll(ev){
    x = DragStartX = gsh.getBoundingClientRect().left.toFixed(0)
    y = DragStatty = gsh.getBoundingClientRect().top.toFixed(0)
    GJLog_append('OnScroll: x='+x+',y='+y)
}
document.addEventListener('scroll',GJWin_OnScroll)
function GJWin_OnResize(ev){
    w = window.innerWidth
    h = window.innerHeight
    GJLog_append('OnResize: w='+w+',h='+h)
}
window.addEventListener('resize',GJWin_OnResize)

var DragStartX = 0
var DragStartY = 0
function GJWin_DragStart(ev){
    // maybe this is the grabbing position
    this.style.position = 'fixed'
    x = DragStartX = this.getBoundingClientRect().left.toFixed(0)
    y = DragStatty = this.getBoundingClientRect().top.toFixed(0)
    GJLog_Stat.value = 'DragStart: x='+x+',y='+y
}
function GJWin_Drag(ev){
    x = ev.clientX; y = ev.clientY // x = ev.pageX; y = ev.pageY
    this.style.left = x - DragStartX
    this.style.top = y - DragStartY
    this.style.zIndex = '30000'
    this.style.position = 'fixed'
    x = this.getBoundingClientRect().left.toFixed(0)
    y = this.getBoundingClientRect().top.toFixed(0)
    GJLog_Stat.value = 'x='+x+',y='+y
    ev.preventDefault()
    ev.stopPropagation()
}
function GJWin_DragEnd(ev){
    x = ev.clientX; y = ev.clientY
    //x = ev.pageX; y = ev.pageY
    this.style.left = x - DragStartX
    this.style.top = y - DragStartY
    this.style.zIndex = '30000'
    this.style.position = 'fixed'
    if( true ){
        console.log("Dropped: "+this.nodeName+'#'+this.id+' x='+x+' y='+y
            +' parent='+this.parentNode.id)
    }
    x = this.getBoundingClientRect().left.toFixed(0)
    y = this.getBoundingClientRect().top.toFixed(0)
    GJLog_Stat.value = 'x='+x+',y='+y
    ev.preventDefault()
    ev.stopPropagation()
}
function GJWin_DragIgnore(ev){
    ev.preventDefault()
    ev.stopPropagation()
}
// 2020-09-15 let every object have console view!
var GJ_ConsoleID = 0
function GJLog_StatUpdate(){
    txa = GJLog_Stat;
    if( txa == null ){
        return;
    }
    tmLap0 = new Date();
    p = txa.parentNode;
    pw = txa.getBoundingClientRect().width;
    ph = txa.getBoundingClientRect().height;
    //txa.value += '#'+p.id+' pw='+pw+', ph='+ph+'\n';
    txl = '#'+p.id+' pw='+pw+', ph='+ph+'\n';

    w = txa.getBoundingClientRect().width;
    h = txa.getBoundingClientRect().height;
    //txa.value += 'w='+w+', h='+h+'\n';
    txl += 'w='+w+', h='+h+'\n';

    //txa.value += '\n';
    //txa.value += DateShort() + '\n';
    txl += '\n';
    txl += DateShort() + '\n';
    tmLap1 = new Date();

    txa.value += txl;
    tmLap2 = new Date();

    // vertical centering of the last line
    sHeight = txa.scrollHeight - 30; // depends on the font-size
    tmLap3 = new Date();

    txa.scrollTop = sHeight; // depends on the font-size
    tmLap4 = new Date();

    console.log('StatBarUpdate:'
        + 'length=' + txa.value.length + ' byte, '
        + 'total='  + (tmLap4 -tmLap0) + 'ms, '
        + 'txtadd=' + (tmLap2 -tmLap1) + 'ms, '
        + 'hicalc=' + (tmLap3 -tmLap2) + 'ms, '
        + 'scroll=' + (tmLap4 -tmLap3) + 'ms'
    );
}
GJWin_StatUpdate = GJLog_StatUpdate;
function GJ_showTime1(wid){
    //e = document.getElementById(wid);
    //console.log(wid.id+'.value.length='+wid.value.length)
    if( e != null ){
        //e.value = DateShort();
    }else{
        // should remove the Listener
    }
}
function GJWin_OnResizeTextarea(ev){
```

```
  this.value += 'resized:' + '\n'
}
function GJ_NewConsole(wname){
  wid = wname + '_' + GJ_ConsoleID
  GJ_ConsoleID += 1

  GJFactory.style.setProperty('width',360+'px'); //GJFsize
  GJFactory.style.setProperty('height',320+'px')
  e = GJFactory;
  console.log('GJFa #'+e.id+' from w='+e.style.width+', h='+e.style.height)

  if( GJFactory.innerHTML == "" ){
      GJFactory.innerHTML = '<'+'H3>GJ Factory_'+ GJ_FactoryID +'<'+'/H3><'+'hr>\n'
  }else{
      GJFactory.innerHTML += '<'+'hr>\n'
  }

  gjwin = GJLog_Win = document.createElement('span')
  gjwin.id = wid
  gjwin.setAttribute('class','GJWin')
  gjwin.setAttribute('draggable','true')
  gjwin.addEventListener('dragstart',GJWin_DragStart)
  gjwin.addEventListener('drag',GJWin_Drag)
  gjwin.addEventListener('dragend',GJWin_Drag)
  gjwin.addEventListener('dragover',GJWin_DragIgnore)
  gjwin.addEventListener('dragenter',GJWin_DragIgnore)
  gjwin.addEventListener('dragleave',GJWin_DragIgnore)
  gjwin.addEventListener('dragexit',GJWin_DragIgnore)
  gjwin.addEventListener('drop',GJWin_DragIgnore)
  gjwin.addEventListener('keydown',GJWin_OnKeyDown)

  gjtab = GJLog_Tab = document.createElement('textarea')
  gjtab.addEventListener('keydown',GJWin_OnKeyDown)
  gjtab.style.readonly = true
  gjtab.contenteditable = false
  gjtab.value = wid
  gjtab.id = wid + '_Tab'
  gjtab.setAttribute('class','GJTab')
  gjtab.setAttribute('spellcheck','false')
  gjwin.appendChild(gjtab)

  gjstat = GJLog_Stat = document.createElement('textarea')
  gjstat.addEventListener('keydown',GJWin_OnKeyDown)
  gjstat.id = wid + '_Stat'
  gjstat.value = DateShort()
  gjstat.setAttribute('class','GJStat')
  gjstat.setAttribute('spellcheck','false')
  gjwin.appendChild(gjstat)

  gjicon = document.createElement('span')
  gjicon.addEventListener('keydown',GJWin_OnKeyDown)
  gjicon.id = wid + '_Icon'
  gjicon.innerHTML = 'G<font color="#f44">J</font>'
  gjicon.setAttribute('class','GJIcon')
  gjicon.setAttribute('spellcheck','false')
  gjwin.appendChild(gjicon)

  gjtext = GJLog_Text = document.createElement('textarea')
  gjtext.addEventListener('keydown',GJWin_OnKeyDown)
  gjtext.addEventListener('keyup',GJWin_OnKeyUp)
  gjtext.addEventListener('resize',GJWin_OnResizeTextarea)
  gjtext.id = wid + '_Text'
  gjtext.setAttribute('class','GJText')
  gjtext.setAttribute('spellcheck','false')
  gjwin.appendChild(gjtext)


  // user's mode as of IME
  gjmode = GJWin_Mode = document.createElement('textarea')
  gjmode.addEventListener('keydown',GJWin_OnKeyDown)
  gjmode.addEventListener('keydown',GJWin_OnKeyDown)
  gjmode.id = wid + '_Mode'
  gjmode.setAttribute('class','GJMode')
  gjmode.setAttribute('spellcheck','false')
  gjmode.innerHTML = '[---]'
  gjwin.appendChild(gjmode)

  gjwin.zIndex = 30000
  GJFactory.appendChild(gjwin)

  gjtab.scrollTop = 0
  gjstat.scrollTop = 0

  //x = gjwin.getBoundingClientRect().left.toFixed(0)
  //y = gjwin.getBoundingClientRect().top.toFixed(0)
  //gjwin.style.position = 'static'
  //gjwin.style.left = 0
  //gjwin.style.top = 0

  //update = '{'+wid+'.value=DateShort()}',
  update = '{GJ_showTime1('+wid+');}',
  // 2020-09-19 this causes memory leaks
  //FProductInterval = window.setInterval(update,200)
  //FProductInterval = window.setInterval(GJWin_StatUpdate,200)
  //FProductInterval = window.setInterval(GJ_showTime1,200,wid);
  FProductInterval = window.setInterval(GJ_showTime1,200,gjstat);
  return update
}
function xxxGJF_StripClass(){
  GJLog_Win.style.removeProperty('width')
  GJLog_Tab.style.removeProperty('width')
  GJLog_Stat.style.removeProperty('width')
  GJLog_Text.style.removeProperty('width')
  return "Stripped classes"
}
function isElem(id){
  return document.getElementById(id) != null
}
function GJLog_append(...args){
  txt = GJLog_Text;
  if( txt == null ){
      return; // maybe GJLog element is removed
  }
  logs = args.join(' ')
  txt.value += logs + '\n'
  txt.scrollTop = txt.scrollHeight
  //GJLog_Stat.value = DateShort()
}
//window.addEventListener('time',GJLog_StatUpdate)
window.setInterval(GJLog_StatUpdate,1000);
GJ_NewConsole('GJ_Console')

e = GJFactory;
console.log('GJF0 #'+e.id+' from w='+e.style.width+', h='+e.style.height)
```

```
  e.style.width = 360; //GJFsize
  e.style.height = 320;
  console.log('GJF0 #'+e.id+' to w='+e.style.width+', h='+e.style.height)

  var StopConsoleLog = true
  // 2020-09-15 added,
  // log should be saved to permanet memory
  // const px = new Proxy(console.log,{ alert() })
  __console_log = console.log
  __console_info = console.info
  __console_warn = console.warn
  __console_error = console.error
  __console_exception = console.exception
  // should pop callstack info.
  console.exception = function(...args){
    __console_exception(...args)
    alert('-- got console.exception("'+args+'")')
  }
  console.error = function(...args){
    __console_error(...args)
    alert('-- got console.error("'+args+'")')
  }
  console.warn = function(...args){
    __console_warn(...args)
    alert('-- got console.warn("'+args+'")')
  }
  console.info = function(...args){
    alert('-- got console.info("'+args+'")')
    __console_info(...args)
  }
  console.log = function(...args){
    __console_log(...args)
    if( StopConsoleLog ){
        return;
    }
    if( 0 <= args[0].indexOf('!') ){
        //alert('-- got console.log("'+args+'")')
    }
    GJLog_append(...args)
  }
  console.log('Hello, GJShell!')

//document.getElementById('GshFaviconURL').href = GShellFavicon
document.getElementById('GshFaviconURL').href = GShellInsideIcon
//document.getElementById('GshFaviconURL').href = ITSmoreQR
//document.getElementById('GshFaviconURL').href = GSellLogo

// id of GShell HTML elemets
var E_BANNER = "GshBanner" // banner element in HTML
var E_FOOTER = "GshFooter" // footer element in HTML
var E_GINDEX = "gsh-gindex" // index of Golang code of GShell
var E_GOCODE = "gsh-gocode" // Golang code of GSHell
var E_TODO   = "gsh-todo"   // TODO of GSHell
var E_DICT   = "gsh-dict"   // Dictionaly of GSHell

function bannerElem(){ return document.getElementById(E_BANNER); }
function bannerStyleFunc(){ return bannerElem().style; }
var bannerStyle = bannerStyleFunc()
bannerStyle.backgroundImage = "url("+GSellLogo+")";
//bannerStyle.backgroundImage = "url("+GShellInsideIcon+")";
//bannerStyle.backgroundImage = "url("+GShellFavicon+")";
GMenu.style.backgroundImage = "url("+GShellInsideIcon+")";

function footerElem(){ return document.getElementById(E_FOOTER); }
function footerStyle(){ return footerElem().sytle; }
footerElem().style.backgroundImage="url("+ITSmoreQR+")";
//footerStyle().backgroundImage = "url("+ITSmoreQR+")";

function html_fold(e){
    if( e.innerHTML == "Fold" ){
        e.innerHTML = "Unfold"
        document.getElementById('gsh-menu-exit').innerHTML=""
        document.getElementById('GshStatement').open=false
        GshFeatures.open = false
        document.getElementById('html-src').open=false
        document.getElementById(E_GINDEX).open=false
        document.getElementById(E_GOCODE).open=false
        document.getElementById(E_TODO).open=false
        document.getElementById('references').open=false
    }else{
        e.innerHTML = "Fold"
        document.getElementById('GshStatement').open=true
        GshFeatures.open = true
        document.getElementById(E_GINDEX).open=true
        document.getElementById(E_GOCODE).open=true
        document.getElementById(E_TODO).open=true
        document.getElementById('references').open=true
    }
}
function html_pure(e){
    if( e.innerHTML == "Pure" ){
        document.getElementById('gsh').style.display=true
        //document.style.display = false
        e.innerHTML = "Unpure"
    }else{
        document.getElementById('gsh').style.display=false
        //document.style.display = true
        e.innerHTML = "Pure"
    }
}

var bannerIsStopping = false
//NOTE: .com/JSREF/prop_style_backgroundposition.asp
function shiftBG(){
    bannerIsStopping = !bannerIsStopping
    bannerStyle.backgroundPosition = "0 0";
}
// status should be inherited on Window Fork(), so use the status in DOM
function html_stop(e,toggle){
    if( toggle ){
        if( e.innerHTML == "Stop" ){
            bannerIsStopping = true
            e.innerHTML = "Start"
        }else{
            bannerIsStopping = false
            e.innerHTML = "Stop"
        }
    }else{
        // update JavaScript variable from DOM status
        if( e.innerHTML == "Stop" ){ // shown if it's running
            bannerIsStopping = false
        }else{
            bannerIsStopping = true
        }
```

```
    }
}
html_stop(document.getElementById('GshMenuStop'),false) // onInit.
//html_stop(bannerElem(),false) // onInit.

//https://www.w3schools.com/jsref/met_win_setinterval.asp
function shiftBanner(){
    var now = new Date().getTime();
    //"console.log("now="+(now%10))
    if( !bannerIsStopping ){
        bannerStyle.backgroundPosition = ((now/10)%100000)+" 0";
    }
}
window.setInterval(shiftBanner,10); // onInit.

//  <a href="https://developer.mozilla.org/ja/docs/Web/API/Window/open">window.open()</a>
// from embedded html to standalone page
var MyChildren = 0
function html_fork(){
    GJFactory_Destroy()
    MyChildren += 1
    WinId = document.getElementById('gsh-WinId').innerHTML + "." + MyChildren;
    newwin = window.open("",WinId,"");
    src = document.getElementById("gsh");
    srchtml = src.outerHTML
    newwin.document.write("/*<"+"html>\n");
    newwin.document.write(srchtml);
    newwin.document.write("<"+"/html>\n");
    newwin.document.getElementById('gsh-menu-exit').innerHTML = "Close";
    newwin.document.getElementById('gsh-WinId').innerHTML = WinId;
    newwin.document.close();
    newwin.focus();
}
function html_close(){
    window.close()
}
function win_jump(win){
    //win = window.top;
    win = window.openner; // https://developer.mozilla.org/ja/docs/Web/API/window.opener
    if( win == null ){
        console.log("jump to window.opener("+win+")(Error)\n")
    }else{
        console.log("jump to window.opener("+win+")\n")
        win.focus();
    }
}

// 0.2.9 2020-0902 created chekcsum of HTML
CRC32UNIX = 0x04C11DB7 // Unix cksum
function byteCRC32add(bigcrc,octstr,octlen){
    var crc = new Int32Array(1)
    crc[0] = bigcrc

    let oi = 0
    for( ; oi < octlen; oi++ ){
        var oct = new Int8Array(1)
        oct[0] = octstr[oi]
        for( bi = 0; bi < 8; bi++ ){
            //console.log("--CRC32 "+crc[0]+" "+oct[0].toString(16)+" ["+oi+"."+bi+"]\n")
            ovf1 = crc[0] < 0 ? 1 : 0
            ovf2 = oct[0] < 0 ? 1 : 0
            ovf = ovf1 ^ ovf2
            oct[0] <<= 1
            crc[0] <<= 1
            if( ovf ){ crc[0] ^= CRC32UNIX }
        }
    }
    //console.log("--CRC32 byteAdd return crc="+crc[0]+","+oi+"/"+octlen+"\n")
    return crc[0];
}
function strCRC32add(bigcrc,stri,strlen){
    var crc = new Uint32Array(1)
    crc[0] = bigcrc
    var code = new Uint8Array(strlen);
    for( i = 0; i < strlen; i++){
        code[i] = stri.charCodeAt(i) // not charAt() !!!!
        //console.log("=== "+code[i].toString(16)+" <<== "+stri[i]+"\n")
    }
    crc[0] = byteCRC32add(crc,code,strlen)
    //console.log("--CRC32 strAdd return crc="+crc[0]+"\n")
    return crc[0]
}
function byteCRC32end(bigcrc,len){
    var crc = new Uint32Array(1)
    crc[0] = bigcrc
    var slen = new Uint8Array(4)
    let li = 0
        for( ; li < 4; ){
                slen[li] = len
        li += 1
                len >>= 8
                if( len == 0 ){
                        break
        }
        }
        crc[0] = byteCRC32add(crc[0],slen,li)
        crc[0] ^= 0xFFFFFFFF
        return crc[0]
}
function strCRC32(stri,len){
    var crc = new Uint32Array(1)
    crc[0] = 0
    crc[0] = strCRC32add(0,stri,len)
    crc[0] = byteCRC32end(crc[0],len)
    //console.log("--CRC32 "+crc[0]+" "+len+"\n")
    return crc[0]
}
function getSourceText(){
    version = document.getElementById('GshVersion').innerHTML
    sfavico = document.getElementById('GshFaviconURL').href;
    sbanner = document.getElementById('GshBanner').style.backgroundImage;
    spositi = document.getElementById('GshBanner').style.backgroundPosition;
    sfooter = document.getElementById('GshFooter').style.backgroundImage;

    if( document.getElementById('GJC_1') != null ){ GJC_1.remove() }

    // these should be removed by CSS selector or class, after sevaed to non-printed attribute
    GshBanner.removeAttribute('style');
    GshFooter.removeAttribute('style');
    document.getElementById('GshMenuSign').removeAttribute("style");
    styleGMenu = GMenu.getAttribute("style")
    GMenu.removeAttribute("style");
    styleGStat = GStat.getAttribute("style")
    GStat.removeAttribute("style");
```

```
    styleGTop = GTop.getAttribute("style")
    GTop.removeAttribute("style");
    styleGshGrid = GshGrid.getAttribute("style")
    GshGrid.removeAttribute("style");
    //styleGPos = GPos.getAttribute("style");
    //GPos.removeAttribute("style");
    //GPos.innerHTML = "";
    //styleGLog = GLog.getAttribute("style");
    //GLog.removeAttribute("style");
    //GLog.innerHTML = "";
    styleGShellPlane = GShellPlane.getAttribute("style")
    GShellPlane.removeAttribute("style")
    styleRawTextViewer = RawTextViewer.getAttribute("style")
    RawTextViewer.removeAttribute("style")
    styleRawTextViewerClose = RawTextViewerClose.getAttribute("style")
    RawTextViewerClose.removeAttribute("style")

    GshFaviconURL.href = "";

    //it seems that interHTML and outerHTML generate style="" for these (??)
    //GshBanner.removeAttribute('style');
    //GshFooter.removeAttribute('style');
    //GshMenuSign.removeAttribute('style');
    GshBanner.style=""
    GshFooter.style=""
    GshMenuSign.style=""

    textarea = document.createElement("textarea")
    srchtml = document.getElementById("gsh").outerHTML;
        //textarea = document.createElement("textarea")
        // 2020-0910 ?? ... this causes inserting style="" to Banner and Footer,
        // with Chromium?/ after reloading from file:///
        textarea.innerHTML = srchtml
    // <a href="https://stackoverflow.com/questions/5796718/html-entity-decode">Thanks</a>
        var rawtext = textarea.value
        //textarea.destroy()
        //rawtext = gsh.textContent // this removes #include <FILENAME> too
        var orgtext = ""
         + "/*<"+"html>\n"  // lost preamble text
         + rawtext
         + "<"+"/html>\n"   // lost trail text
        ;

    tlen = orgtext.length
    //console.log("getSourceText: length="+tlen+"\n")
    document.getElementById('GshFaviconURL').href                = sfavico;

    document.getElementById('GshBanner').style.backgroundImage    = sbanner;
    document.getElementById('GshBanner').style.backgroundPosition = spositi;
    document.getElementById('GshFooter').style.backgroundImage    = sfooter;

    GStat.setAttribute("style",styleGStat)
    GMenu.setAttribute("style",styleGMenu)
    GTop.setAttribute("style",styleGTop)
    //GLog.setAttribute("style",styleGLog)
    //GPos.setAttribute("style",styleGPos)
    GshGrid.setAttribute("style",styleGshGrid)
    GShellPlane.setAttribute("style",styleGShellPlane)
    RawTextViewer.setAttribute("style",styleRawTextViewer)
    RawTextViewerClose.setAttribute("style",styleRawTextViewerClose)
    canontext = orgtext.replace(' style=""','')
    // open="" too
    return canontext
}
function getDigest(){
    var text = ""
    text = getSourceText()
    var digest = ""
    tlen = text.length
    digest = strCRC32(text,tlen) + " " + tlen
    return { text, digest }
}
function html_digest(){
    version = document.getElementById('GshVersion').innerHTML
    let {text, digest} = getDigest()
    alert("cksum: " + digest + " " + version)
}
function charsin(stri,char){
    ln = 0;
    for( i = 0; i < stri.length; i++ ){
        if( stri.charCodeAt(i) == char.charCodeAt(0) )
            ln++;
    }
    return ln;
}

//class digestElement extends HTMLElement { }
//< script>customElements.define('digest',digestElement)< /script>
function showDigest(e){
    result = 'version=' + GshVersion.innerHTML + '\n'
    result += 'lines='   + e.dataset.lines   + '\n'
        + 'length='  + e.dataset.length  + '\n'
        + 'crc32u='  + e.dataset.crc32u  + '\n'
        + 'time='    + e.dataset.time    + '\n';

    alert(result)
}

function html_sign(e){
    if( RawTextViewer.style.zIndex == 1000 ){
        hideRawTextViewer()
        return
    }
    GJFactory_Destroy()
    //gsh_digest_.innerHTML = "";
    text = getSourceText() // the original text
    tlen = text.length
    digest = strCRC32(text,tlen)
    //gsh_digest_.innerHTML = digest + " " + tlen
    //text = getSourceText() // the text with its digest
    Lines = charsin(text,'\n')

    name = "gsh"
    sid = name + "-digest"
    d = new Date()
    signedAt = d.getTime()

    sign = '/'+'*<'+'span\n'
        + ' id="' + sid + '"\n'
        + ' class="_digest_"\n'
        + ' data-target-id="'+name+'"\n'
        + ' data-crc32u="'  + digest    + '"\n'
        + ' data-length="'  + tlen      + '"\n'
        + ' data-lines="'   + Lines     + '"\n'
```

```
        + ' data-time="'    + signedAt  + '"\n'
        + ' ><' + '/span>\n*'+'/\n'

    text = sign + text

    txthtml = '<' + 'table id="LineNumbered"><' + 'tr><' + 'td>'
        + '<' + 'textarea cols=5 rows=' + Lines + ' class="LineNumber">'
    for( i = 1; i <= Lines; i++ ){
        txthtml += i.toString() + '\n'
    }
    txthtml += ""
        + '<' + '/textarea>'
        + '<' + '/td><' + 'td>'
        + '<' + 'textarea cols=150 rows=' + Lines + 'spellcheck="false"'
        + ' class="LineNumbered">'
        + text + '<'+'/textarea>'
        + '<' + '/td><' + '/tr><' + '/table>'

    for( i = 1; i <= 30; i++ ){
        txthtml += '<br>\n'
    }
    RawTextViewer.innerHTML = txthtml

    btn = e
    e.style.color = "rgba(128,128,255,0.9)";
    y = e.getBoundingClientRect().top.toFixed(0)
    //h = e.getBoundingClientRect().height.toFixed(0)
    RawTextViewer.style.top = Number(y) + 30
    RawTextViewer.style.left = 100;
    RawTextViewer.style.height = window.innerHeight - 20;
    //RawTextViewer.style.Opacity = 1.0;
    //RawTextViewer.style.backgroundColor = "rgba(0,0,0,0.0)";
    RawTextViewer.style.backgroundColor = "rgba(255,255,255,0.8)";
    RawTextViewer.style.zIndex = 1000;
    RawTextViewer.style.display = true;

    if( RawTextViewerClose.style == null ){
        RawTextViewerClose.style = "";
    }
    RawTextViewerClose.style.top = Number(y) + 10
    RawTextViewerClose.style.left = 100;
    RawTextViewerClose.style.zIndex = 1001;

    ScrollToElement(CurElement,RawTextViewerClose)
}
function hideRawTextViewer(){
    RawTextViewer.style.left = 10000;
    RawTextViewer.style.zIndex = -100;
    RawTextViewer.style.Opacity = 0.0;
    RawTextViewer.style = null
    RawTextViewer.innerHTML = "";

    GshMenuSign.style.color = "rgba(255,128,128,1.0)";
    RawTextViewerClose.style.top = 0;
    RawTextViewerClose.style = null
}

// source code viewr
function frame_close(){
    srcframe = document.getElementById("src-frame");
    srcframe.innterHTML = "";
    //srcframe.style.cols = 1;
    srcframe.style.rows = 1;
    srcframe.style.height = 0;
    srcframe.style.display = false;
    src = document.getElementById("src-frame-textarea");
    src.innerHML = ""
    //src.cols = 0
    src.rows = 0
    src.display = false
    //alert("--closed--")
}
//<!-- | <span onclick="html_view();">Source</span> -->
//<!-- | <span onclick="frame_close();">SourceClose</span> -->
//<!--| <span>Download</span> -->
function frame_open(){
    document.getElementById('GshFaviconURL').href = "";
    oldsrc = document.getElementById("GENSRC");
    if( oldsrc != null ){
        //alert("--I--(erasing old text)")
        oldsrc.innterHTML = "";
        return
    }else{
        //alert("--I--(no old text)")
    }
    styleBanner = GshBanner.getAttribute("style")
    GshBanner.removeAttribute("style")
    styleFooter = GshFooter.getAttribute("style")
    GshFooter.removeAttribute("style")
    if( document.getElementById('GJC_1') ){ GJC_1.remove() }

    GshFaviconURL.href = "";
    GStat.removeAttribute('style')
    GshGrid.removeAttribute('style')
    GshMenuSign.removeAttribute('style')
    //GPos.removeAttribute('style')
    //GPos.innerHTML = "";
    //GLog.removeAttribute('style')
    //GLog.innerHTML = "";
    GMenu.removeAttribute('style')
    GTop.removeAttribute('style')
    GShellPlane.removeAttribute('style')
    RawTextViewer.removeAttribute('style')
    RawTextViewerClose.removeAttribute('style')

    GJFactory_Destroy()

    src = document.getElementById("gsh");
    srchtml = src.outerHTML
    srcframe = document.getElementById("src-frame");
    srcframe.innerHTML = ""
     + "<"+"cite id=\"GENSRC\">\n"
     + "<"+"style>\n"
     + "#GENSRC textarea{tab-size:4;}\n"
     + "#GENSRC textarea{-o-tab-size:4;}\n"
     + "#GENSRC textarea{-moz-tab-size:4;}\n"
     + "#GENSRC textarea{spellcheck:false;}\n"
     + "</"+"style>\n"
     + "<"+'textarea id="src-frame-textarea" cols=100 rows=20 class="gsh-code">'
     + "/*<"+"html>\n"  // lost preamble text
     + srchtml
     + "<"+"/html>\n"   // lost trail text
     + "</"+"textarea>\n"
     + "</"+"cite><!-- GENSRC -->\n";
```

```
7069
7070     //srcframe.style.cols = 80;
7071     //srcframe.style.rows = 80;
7072
7073     GshBanner.setAttribute('style',styleBanner)
7074     GshFooter.setAttribute('style',styleFooter)
7075 }
7076 function fill_CSSView(){
7077     part = document.getElementById('GshStyleDef')
7078     view = document.getElementById('gsh-style-view')
7079     view.innerHTML = ""
7080      + "<"+'textarea cols=100 rows=20 class="gsh-code">'
7081      + part.innerHTML
7082      + "<"+"/textarea>"
7083 }
7084 function fill_JavaScriptView(){
7085     jspart = document.getElementById('gsh-script')
7086     view = document.getElementById('gsh-script-view')
7087     view.innerHTML = ""
7088      + "<"+'textarea cols=100 rows=20 class="gsh-code">'
7089      + jspart.innerHTML
7090      + "<"+"/textarea>"
7091 }
7092 function fill_DataView(){
7093     part = document.getElementById('gsh-data')
7094     view = document.getElementById('gsh-data-view')
7095     view.innerHTML = ""
7096      + "<"+'textarea cols=100 rows=20 class="gsh-code">'
7097      + part.innerHTML
7098      + "<"+"/textarea>"
7099 }
7100 function jumpto_StyleView(){
7101     jsview = document.getElementById('html-src')
7102     jsview.open = true
7103     jsview = document.getElementById('gsh-style-frame')
7104     jsview.open = true
7105     fill_CSSView()
7106 }
7107 function jumpto_JavaScriptView(){
7108     jsview = document.getElementById('html-src')
7109     jsview.open = true
7110     jsview = document.getElementById('gsh-script-frame')
7111     jsview.open = true
7112     fill_JavaScriptView()
7113 }
7114 function jumpto_DataView(){
7115     jsview = document.getElementById('html-src')
7116     jsview.open = true
7117     jsview = document.getElementById('gsh-data-frame')
7118     jsview.open = true
7119     fill_DataView()
7120 }
7121 function jumpto_WholeView(){
7122     jsview = document.getElementById('html-src')
7123     jsview.open = true
7124     jsview = document.getElementById('gsh-whole-view')
7125     jsview.open = true
7126     frame_open()
7127 }
7128 function html_view(){
7129     html_stop();
7130
7131     banner = document.getElementById('GshBanner').style.backgroundImage;
7132     footer = document.getElementById('GshFooter').style.backgroundImage;
7133     document.getElementById('GshBanner').style.backgroundImage = "";
7134     document.getElementById('GshBanner').style.backgroundPosition = "";
7135     document.getElementById('GshFooter').style.backgroundImage = "";
7136
7137     //srcwin = window.open("","CodeView2","");
7138     srcwin = window.open("","","");
7139     srcwin.document.write("<span id=\"gsh\">\n");
7140
7141     src = document.getElementById("gsh");
7142     srcwin.document.write("<"+"style>\n");
7143     srcwin.document.write("textarea{tab-size:4;}\n");
7144     srcwin.document.write("textarea{-o-tab-size:4;}\n");
7145     srcwin.document.write("textarea{-moz-tab-size:4;}\n");
7146     srcwin.document.write("</style>\n");
7147     srcwin.document.write("<h2>\n");
7148     srcwin.document.write("<"+"span onclick=\"window.close();\">Close</span> | \n");
7149     //srcwin.document.write("<"+"span onclick=\"html_stop();\">Run</span>\n");
7150     srcwin.document.write("</h2>\n");
7151     srcwin.document.write("<textarea id=\"gsh-src-src\" cols=100 rows=60>");
7152     srcwin.document.write("/*<"+"html>\n");
7153     srcwin.document.write("<"+"span id=\"gsh\">");
7154     srcwin.document.write(src.innerHTML);
7155     srcwin.document.write("<"+"/span><"+"/html>\n");
7156     srcwin.document.write("</"+"textarea>\n");
7157
7158     document.getElementById('GshBanner').style.backgroundImage = banner;
7159     document.getElementById('GshFooter').style.backgroundImage = footer
7160
7161     sty = document.getElementById("GshStyleDef");
7162     srcwin.document.write("<"+"style>\n");
7163     srcwin.document.write(sty.innerHTML);
7164     srcwin.document.write("<"+"/style>\n");
7165
7166     run = document.getElementById("gsh-script");
7167     srcwin.document.write("<"+"script>\n");
7168     srcwin.document.write(run.innerHTML);
7169     srcwin.document.write("<"+"/script>\n");
7170
7171     srcwin.document.write("<"+"/span><"+"/html>\n"); // gsh span
7172     srcwin.document.close();
7173     srcwin.focus();
7174 }
7175 GSH = document.getElementById("gsh")
7176
7177 //GSH.onclick = "alert('Ouch!')"
7178 //GSH.css = "{background-color:#eef;}"
7179 //GSH.style = "background-color:#eef;"
7180 //GSH.style.display = false;
7181 //alert('Ouch0!')
7182 //GSH.style.display = true;
7183
7184 // 2020-0904 created, tentative
7185 document.addEventListener('keydown',jgshCommand);
7186 //CurElement = GshStatement
7187 CurElement = GshMenu
7188 MemElement = GshMenu
7189
7190 function nextSib(e){
7191     n = e.nextSibling;
7192     for( i = 0; i < 100; i++ ){
```

```
        if( n == null ){
            break;
        }
        if( n.nodeName == "DETAILS" ){
            return n;
        }
        n = n.nextSibling;
    }
    return null;
}
function prevSib(e){
    n = e.previousSibling;
    for( i = 0; i < 100; i++ ){
        if( n == null ){
            break;
        }
        if( n.nodeName == "DETAILS" ){
            return n;
        }
        n = n.previousSibling;
    }
    return null;
}
function setColor(e,eName,eColor){
    if( e.hasChildNodes() ){
        s = e.childNodes;
        if( s != null ){
            for( ci = 0; ci < s.length; ci++ ){
                if( s[ci].nodeName == eName ){
                    s[ci].style.color = eColor;
                    //s[ci].style.backgroundColor = eColor;
                    break;
                }
            }
        }
    }
}

// https://docs.microsoft.com/en-us/previous-versions//hh781509(v=vs.85)
function showCurElementPosition(ev){
//  if( document.getElementById("GPos") == null ){
//      return;
//  }
//  if( GPos == null ){
//      return;
//  }
    e = CurElement
    y = e.getBoundingClientRect().top.toFixed(0)
    x = e.getBoundingClientRect().left.toFixed(0)

    h = ev + " "
    h += 'y='+y+", "+ 'x='+x+" -- "
    h += "w=" + window.innerWidth + ", h=" + window.innerHeight + " -- "
    //GPos.test = h
    //GPos.innerHTML = h
//  GPos.innerHTML = h
}

function DateShort(){
    d = new Date()
    return  d.getFullYear() + "/" + d.getMonth() + "/" + d.getDate() + " "
        + d.getHours() + ":" + d.getMinutes() + ":" + d.getSeconds()
}
function DateLong(){
    d = new Date()
    return  d.getFullYear() + "/" + d.getMonth() + "/" + d.getDate() + " "
        + d.getHours() + ":" + d.getMinutes() + ":" + d.getSeconds()
        + "." + d.getMilliseconds()
        + " " + d.getTimezoneOffset()/60
        + " "
        + d.getTime()  + "." + d.getMilliseconds()

}
function GShellMenu(e){
    //GLog.innerHTML = "Hello, World! (" + DateLong() + ")"
    showGShellPlane()
}
// placements of planes
function GShellResizeX(ev){
    //if( document.getElementById("GMenu") != null ){
        GMenu.style.left = window.innerWidth - 100
        GMenu.style.top = window.innerHeight - 90 - 200
        //console.log("place GMENU "+GMenu.style.left+" "+GMenu.style.top)

    //}
    GStat.style.width = window.innerWidth
    //if( document.getElementById("GPos") != null ){
        //GPos.style.width = window.innerWidth
        //GPos.style.top = window.innerHeight - 30; //GPos.style.height
    //}
    //if( document.getElementById("GLog") != null ){
    //  GLog.style.width = window.innerWidth
        //GLog.innerHTML = ""
    //}
    //if( document.getElementById("GLog") != null ){
        //GLog.innerHTML = "Resize: w=" + window.innerWidth +
        //", h=" + window.innerHeight
    //}
    showCurElementPosition(ev)
}
function GShellResize(){
    GShellResizeX("[RESIZE]")
}
window.onresize = GShellResize
var prevNode = null
function GJSH_OnMouseMove(ev){
    x = ev.clientX
    y = ev.clientY
    d = new Date()
    t = d.getTime() / 1000
    if( document.elementFromPoint ){
        e = document.elementFromPoint(x,y)
        if( e != null ){
            if( e == prevNode ){
            }else{
                console.log(t+'('+x+','+y+') '
                    +e.nodeType+' '+e.tagName+'#'+e.id)
                prevNode = e
            }
        }else{
            console.log(t+'('+x+','+y+') no element')
        }
    }else{
        console.log(t+'('+x+','+y+') no elementFromPoint')
```

```
    }
}
window.addEventListener('mousemove',GJSH_OnMouseMove);

function GJSH_OnMouseMoveScreen(ev){
    x = ev.screenX
    y = ev.screenY
    d = new Date()
    t = d.getTime() / 1000
    console.log(t+'('+x+','+y+') no elementFromPoint')
}
//screen.addEventListener('mousemove',GJSH_OnMouseMoveScreen);

function ScrollToElement(oe,ne){
    ne.scrollIntoView()
    ny = ne.getBoundingClientRect().top.toFixed(0)
    nx = ne.getBoundingClientRect().left.toFixed(0)
    //GLog.innerHTML = "["+ny+","+nx+"]"
    //window.scrollTo(0,0)

    GTop.style.backgroundColor = "rgba(0,0,0,0.0)"
    GshGrid.style.left = '250px';
    GshGrid.style.zIndex = 0
    if( false ){
        oy = oe.getBoundingClientRect().top.toFixed(0)
        ox = oe.getBoundingClientRect().left.toFixed(0)
        y = e.getBoundingClientRect().top.toFixed(0)
        x = e.getBoundingClientRect().left.toFixed(0)
        window.scrollTo(x,y)
        ny = e.getBoundingClientRect().top.toFixed(0)
        nx = e.getBoundingClientRect().left.toFixed(0)
        //GLog.innerHTML = "["+oy+","+ox+"]->["+y+","+x+"]->["+ny+","+nx+"]"
    }
}
function showGShellPlane(){
    if( GShellPlane.style.zIndex == 0 ){
        GShellPlane.style.zIndex = 1000;
        GShellPlane.style.left = 30;
        GShellPlane.style.height = 320;
        GShellPlane.innerHTML = DateLong() + "<br>" +
            "-- History --<br>" + MyHistory;
    }else{
        GShellPlane.style.zIndex = 0;
        GShellPlane.style.left = 0;
        GShellPlane.style.height = 50;
        GShellPlane.innerHTML = "";
    }
}
var SuppressGJShell = false
function jgshCommand(kevent){
    if( SuppressGJShell ){
        return
    }
    key = kevent
    keycode = key.code
    //GStat.style.width = window.innerWidth
    GStat.style.backgroundColor = "rgba(0,0,0,0.4)"

    console.log("JSGsh-Key:"+keycode+"(^-^)//")
    if( keycode == "Slash" ){
        console.log('('+x+','+y+') ')
        e = document.elementFromPoint(x,y)
        console.log('('+x+','+y+') '+e.nodeType+' '+e.tagName+'#'+e.id)
    }else
    if( keycode == "Digit0" ){ // fold side-bar
        // "Zero page"
        showGShellPlane();
    }else
    if( keycode == "Digit1" ){ // fold side-bar
        primary.style.width = "94%"
        secondary.style.width = "0%"
        secondary.style.opacity = 0
        GStat.innerHTML = "[Single Column View]"
    }else
    if( keycode == "Digit2" ){ // unfold side-bar
        primary.style.width = "58%"
        secondary.style.width = "36%"
        secondary.style.opacity = 1
        GStat.innerHTML = "[Double Column View]"
    }else
    if( keycode == "KeyU" ){ // fold/unfold all
        html_fold(GshMenuFold);
        location.href = "#"+CurElement.id;
    }else
    if( keycode == "KeyO" || keycode == "ArrowRight" ){ // fold the element
        CurElement.open = !CurElement.open;
    }else
    if( keycode == "ArrowRight" ){ // unfold the element
        CurElement.open = true
    }else
    if( keycode == "ArrowLeft" ){ // unfold the element
        CurElement.open = false
    }else
    if( keycode == "KeyI" ){ // inspect the element
        e = CurElement
        //GLog.innerHTML =
        GJLog_append("Current Element: " + e + "<br>"
            + "name="+e.nodeName + ", "
            + "id="+e.id + ", "
            + "children="+e.childNodes.length + ", "
            + "parent="+e.parentNode.id + "<br>"
            + "text="+e.textContent)
        GStat.style.backgroundColor = "rgba(0,0,0,0.8)"
        return
    }else
    if( keycode == "KeyM" ){ // memory the position
        MemElement = CurElement
    }else
    if( keycode == "KeyN" || keycode == "ArrowDown" ){ // next element
        e = nextSib(CurElement)
        if( e != null ){
            setColor(CurElement,"SUMMARY","#fff")
            setColor(e,"SUMMARY","#8f8") // should be complement ?
            oe = CurElement
            CurElement = e
            //location.href = "#"+e.id;
            ScrollToElement(oe,e)
        }
    }else
    if( keycode == "KeyP" || keycode == "ArrowUp" ){ // previous element
        oe = CurElement
        e = prevSib(CurElement)
        if( e != null ){
            setColor(CurElement,"SUMMARY","#fff")
```

```
            setColor(e,"SUMMARY","#8f8") // should be complement ?
            CurElement = e
            //location.href = "#"+e.id;
            ScrollToElement(oe,e)
        }else{
            e = document.getElementById("GshBanner")
            if( e != null ){
                setColor(CurElement,"SUMMARY","#fff")
                CurElement = e
                ScrollToElement(oe,e)
            }else{
                e = document.getElementById("primary")
                if( e != null ){
                    setColor(CurElement,"SUMMARY","#fff")
                    CurElement = e
                    ScrollToElement(oe,e)
                }
            }
        }
    }else
    if( keycode == "KeyR" ){
        location.reload()
    }else
    if( keycode == "KeyJ" ){
        GshGrid.style.top = '120px';
        GshGrid.innerHTML = '(>_<){Down}';
    }else
    if( keycode == "KeyK" ){
        GshGrid.style.top = '0px';
        GshGrid.innerHTML = '(^-^){Up}';
    }else
    if( keycode == "KeyH" ){
        GshGrid.style.left = '0px';
        GshGrid.innerHTML = "('_'){Left}";
    }else
    if( keycode == "KeyL" ){
        //GLog.innerHTML +=
        GJLog_append(
            'screen='+screen.width+'px'+'<br>'+
            'window='+window.innerWidth+'px'+'<br>'
        )
        GshGrid.style.left = (document.documentElement.clientWidth-160).toString(10)+'px';
        GshGrid.innerHTML = '(@_@){Right}';
    }else
    if( keycode == "KeyS" ){
        html_stop(GshMenuStop,true)
    }else
    if( keycode == "KeyF" ){
        html_fork()
    }else
    if( keycode == "KeyC" ){
        window.close()
    }else
    if( keycode == "KeyD" ){
        html_digest()
    }else
    if( keycode == "KeyV" ){
        e = document.getElementById('gsh-digest')
        if( e != null ){
            showDigest(e)
        }
    }

    showCurElementPosition("["+key.code+"] --");
    //if( document.getElementById("GPos") != null ){
        //GPos.innerHTML += "["+key.code+"] --"
    //}
    //GShellResizeX("["+key.code+"] --");
}
GShellResizeX("[INIT]");

DisplaySize = '-- Display: '+ 'screen='+screen.width+'px, '+'window='+window.innerWidth+'px';

let {text, digest} = getDigest()
//GLog.innerHTML +=
GJLog_append(
    '-- GShell: ' + GshVersion.innerHTML + '\n' +
    '-- Digest: ' + digest + '\n' +
    DisplaySize
    //+ "<br>" + "-- LastVisit:<br>" + MyHistory
)
GShellResizeX(null);

// <a href="https://www.w3.org/TR/WebCryptoAPI/">Web Cryptography API</a>
//Convert a string into an ArrayBuffer
//from https://developers.google.com/web/updates/2012/06/How-to-convert-ArrayBuffer-to-and-from-String
function str2ab(str) {
    const buf = new ArrayBuffer(str.length);
    const bufView = new Uint8Array(buf);
    for (let i = 0, strLen = str.length; i < strLen; i++) {
        bufView[i] = str.charCodeAt(i);
    }
    return buf;
}
function importPrivateKey(pem) {
  const binaryDerString = window.atob(pemContents);
  const binaryDer = str2ab(binaryDerString);
  return window.crypto.subtle.importKey(
    "pkcs8",
    binaryDer,
    {
     name: "RSA-PSS",
     modulusLength: 2048,
     publicExponent: new Uint8Array([1, 0, 1]),
     hash: "SHA-256",
    },
    true,
    ["sign"]
  );
}
//importPrivateKey(ppem)

//key = {}
//buf = "abc"
//enc = "xyzxxxxxx"; //crypto.publicEncrypt(key,buf)
//b64 = btoa(enc)
//dec = atob(b64)
//GLog.innerHTML = "enc:" + b64 + ", dec:" + dec

</script>

<span id="gjc" data-title="GJConsole" data-author="sato@its-more.jp">
<!-- ----- GJConsole BEGIN { ----- -->
<p>
```

```
<span id="GJE_RootNode0"></span>
</p>
<style id="GJConsoleStyle">
  .GJConsole {
    z-index:1000;
    width:400; height:200px;
    margin:2px;
    color:#fff; background-color:#66a;
    font-size:12px; font-family:monospace,Courier New;
  }
</style>

<script id="GJConsoleScript" class="GJConsole">
  var PS1 = "% "
  function GJC_Keydown(keyevent){
    key = keyevent.code
    if( key == "Enter" ){
        GJC_Command(this)
        this.value += "\n" + PS1 // prompt
    }else
    if( key == "Escape"){
        SuppressGJShell = false
        GshMenu.focus() // should be previous focus
    }
  }
  var GJC_SessionId
  function GJC_SetSessionId(){
    var xd = new Date()
    GJC_SessionId = xd.getTime() / 1000
  }
  GJC_SetSessionId()
  function GJC_Memory(mem,args,text){
    argv = args.split(' ')
    cmd = argv[0]
    argv.shift()
    args = argv.join(' ')
    ret = ""

    if( cmd == 'clear' ){
        Permanent.setItem(mem,'')
    }else
    if( cmd == 'read' ){
        ret = Permanent.getItem(mem)
    }else
    if( cmd == 'save' ){
        val = Permanent.getItem(mem)
        if( val == null ){ val = "" }
        d = new Date()
        val += d.getTime()/1000+" "+GJC_SessionId+" "+document.URL+" "+args+"\n"
        val += text.value
        Permanent.setItem(mem,val)
    }else
    if( cmd == 'write' ){
        val = Permanent.getItem(mem)
        if( val == null ){ val = "" }
        d = new Date()
        val += d.getTime()/1000+" "+GJC_SessionId+" "+document.URL+" "+args+"\n"
        Permanent.setItem(mem,val)
    }else{
        ret = "Commands: write | read | save | clear"
    }
    return ret
  }
  // -- 2020-09-14 added TableEditor
  var GJE_CurElement = null; //GJE_RootNode
  GJE_NodeSaved = null
  GJE_TableNo = 1
  function GJE_StyleKeyCommand(kev){
    keycode = kev.code
    console.log('GJE-Key: '+keycode)
    if( keycode == 'Escape' ){
        GJE_SetStyle(this);
    }
    kev.stopPropagation()
    // https://developer.mozilla.org/en-US/docs/Web/API/Event/stopPropagation
  }
  var GJE_CommandMode = false
  function GJE_TableKeyCommand(kev,tab){
    wasCmdMode = GJE_CommandMode
    key = kev.code
    if( key == 'Escape' ){
        console.log("To command mode: "+tab.nodeName+"#"+tab.id)
        //tab.setAttribute('contenteditable','false')
        tab.style.caretColor = "blue"
        GJE_CommandMode = true
    }else
    if( key == "KeyA" ){
        tab.style.caretColor = "red"
        GJE_CommandMode = false
    }else
    if( key == "KeyI" ){
        tab.style.caretColor = "red"
        GJE_CommandMode = false
    }else
    if( key == "KeyO" ){
        tab.style.caretColor = "red"
        GJE_CommandMode = false
    }else
    if( key == "KeyJ" ){
        console.log("ROW-DOWN")
    }else
    if( key == "KeyK" ){
        console.log("ROW-UP")
    }else
    if( key == "Keyw" ){
        console.log("COL-FORW")
    }else
    if( key == "Keyb" ){
        console.log("COL-BACK")
    }

    kev.stopPropagation()
    if( wasCmdMode ){
        kev.preventDefault()
    }
  }
  function GJE_DragEvent(ev,elem){
    x = ev.clientX
    y = ev.clientY
    console.log("Dragged: "+this.nodeName+'#'+this.id+' x='+x+' y='+y)
  }
  // https://developer.mozilla.org/en-US/docs/Web/API/DragEvent
  // https://www.w3.org/TR/uievents/#events-mouseevents
  function GJE_DropEvent(ev,elem){
```

```
    x = ev.clientX
    y = ev.clientY
    this.style.x = x
    this.style.y = y
    this.style.position = 'absolute' // 'fixed'
    this.parentNode = gsh // just for test
    console.log("Dropped: "+this.nodeName+'#'+this.id+' x='+x+' y='+y
        +' parent='+this.parentNode.id)
  }
  function GJE_SetTableStyle(ev){
    this.innerHTML = this.value; // sync. for external representation?
    if(false){
        stid = this.parentNode.id+this.id
            // and remove "_span" at the end
        e = document.getElementById(stid)
        //alert('SetTableStyle #'+e.id+'\n'+this.value)
        if( e != null ){
            e.innerHTML = this.value
        }else{
            console.log('Style Not found: '+stid)
        }
        //alert('event StopPropagetion: '+ev)
    }
  }
  function setCSSofClass(cclass,cstyle){
    const ss = document.styleSheets[3]; // 0, 1, 2, 3, ... ?
    rlen = ss.cssRules.length;
    let tabrule = null;
    rulex = -1

    // should skip white space at the top of cstyle
    sel = cstyle.charAt(0);
    selector = sel+cclass;
    console.log('-- search style rule for '+selector)

    for(let i = 0; i < rlen; i++){
        cr = ss.cssRules[i];
        console.log('CSS rule ['+i+'/'+rlen+'] '+cr.selectorText);
        if( cr.selectorText  === selector ){ // css class selector
            tabrule = ss.cssRules[i];
            console.log('CSS rule found for:['+i+'/'+rlen+'] '+selector);
            ss.deleteRule(i);
            //rlen = ss.cssRules.length;
            rulex = i
            // should search and replace the property here
        }
    }
    // https://developer.mozilla.org/en-US/docs/Web/API/CSSStyleSheet/insertRule
    if( tabrule == null ){
        console.log('CSS rule NOT found for:['+rlen+'] '+selector);
        ss.insertRule(cstyle,rlen);
        ss.insertRule(cstyle,0); // override by 0?
        console.log('CSS rule inserted:['+(rlen+1)+']\n'+cstyle);
    }else{
        ss.insertRule(cstyle,rlen);
        ss.insertRule(cstyle,0);
        console.log('CSS rule replaced:['+(rlen+1)+']\n'+cstyle);
    }
  }
  function GJE_SetStyle(te){
    console.log('Apply the style to:'+te.id+'\n');
    console.log('Apply the style to:'+te.parentNode.id+'\n');
    console.log('Apply the style to:'+te.parentNode.class+'\n');
    cclass = te.parentNode.class;
    setCSSofClass(cclass,te.value); // should get selecter part from
                    // selector { rules }

    if(false){
    //console.log('Apply the style:')
    //stid = this.parentNode.id+this.id+"
    //stid = this.id+".style"
    css = te.value
    stid = te.parentNode.id+".style"
    e = document.getElementById(stid)
    if( e != null ){
        //console.log('Apply the style:'+e.id+'\n'+te.value);
        console.log('Apply the style:'+e.id+'\n'+css);
//      e.innerHTML = css; //te.value;
        //ncss = e.sheet;
        //ncss.insertRule(te.value,ncss.cssRules.length);
    }else{
        console.log('No element to Apply the style: '+stid)
    }
    tblid = te.parentNode.id+".table";
    e = document.getElementById(tblid);
    if( e != null ){
        //e.setAttribute('style',css);
        e.setProperty('style',css,'!impotant');
    }
    }
  }
  function makeTable(argv){
    //tid = ''
    cwe = GJE_CurElement
    tid = 'table_' + GJE_TableNo

    nt = new Text('\n')
    cwe.appendChild(nt)

    ne = document.createElement('span'); // the container
    cwe.appendChild(ne)
    ne.id = tid + '-span'
    ne.setAttribute('contenteditable',true)

    htspan = document.createElement('span'); // html part
    //htspan.id = tid + '-html'
    //ne.innerHTML = '\n'
    nt = new Text('\n')
    ne.appendChild(nt)
    ne.appendChild(htspan)

    htspan.id = tid
    htspan.setAttribute('class',tid)

    ne.setAttribute('draggable','true')
    ne.addEventListener('drag',GJE_DragEvent);
    ne.addEventListener('dragend',GJE_DropEvent);

    var col = 3
    var row = 2
    if( argv[0] != null ){
        col = argv[0]
        argv.shift()
    }
```

```
    if( argv[0] != null ){
        row = argv[0]
        argv.shift()
    }

    //ne.setAttribute('class',tid)
    ht = "\n"
    //ht += '<'+'table ' + 'id="'+tid+'"' + ' class="'+tid+'"'
    ht += '<'+'table '
        + ' onkeydown="GJE_TableKeyCommand(event,this)"'
        //+ ' ondrag="GJE_DragEvent(event,this)"\n'
        //+ ' ondragend="GJE_DropEvent(event,this)"\n'
        //+ ' draggable="true"\n'
        //+ ' contenteditable="true"'
        + '>\n'
    ht += '<'+'tbody>\n';
    for( r = 0; r < row; r++ ){
        ht += "<"+"tr>\n"
        for( c = 0; c < col; c++ ){
            ht += "<"+"td>"
            ht +=  "ABCDEFGHIJKLMNOPQRSTUVWXYZ".charAt(c) + r
            ht += "<"+"/td>\n"
        }
        ht += "<"+"/tr>\n"
    }
    ht += '<'+'/tbody>\n';
    ht += '<'+'/table>\n';
    htspan.innerHTML = ht;
    nt = new Text('\n')
    ne.appendChild(nt)

    st = '#'+tid+' *{\n' // # for instanse specific
        +'  '+'border:1px solid #aaa;\n'
        +'  '+'background-color:#efe;\n'
        +'  '+'color:#222;\n'
        +'  '+'font-size:#14pt !important;\n'
        +'  '+'font-family:monospace,Courier New !important;\n'
        +'} /'+'* hit ESC to apply *'+'/\n'

    // wish script to be incldued
    //nj = document.createElement('script')
    //ne.appendChild(nj)
    //ne.innerHTML = 'function SetStyle(e){}'

    // selector seems lost in dynamic style appending
    if(false){
     ns = document.createElement('style')
     ne.appendChild(ns)
     ns.id = tid + '.style'
     ns.innerHTML = '\n'+st
     nt = new Text('\n')
     ne.appendChild(nt)
    }
    setCSSofClass(tid,st); // should be in JavaScript script?

    nx = document.createElement('textarea')
    ne.appendChild(nx)
    nx.id = tid + '-style_def'
    nx.setAttribute('class','GJ_StyleEditor')
    nx.spellcheck = false
    nx.cols = 60
    nx.rows = 10
    nx.innerHTML = '\n'+st
    nx.addEventListener('change',GJE_SetTableStyle);
    nx.addEventListener('keydown',GJE_StyleKeyCommand);
    //nx.addEventListener('click',GJE_SetTableStyle);

    nt = new Text('\n')
    cwe.appendChild(nt)

    GJE_TableNo += 1
    return 'created TABLE id="'+tid+'"'
  }
  function GJE_NodeEdit(argv){
    cwe = GJE_CurElement
    cmd = argv[0]
    argv.shift()
    args = argv.join(' ')
    ret = ""

    if( cmd == '.u' || cmd == '.un' || cmd == 'undo' ){
        if( GJE_NodeSaved != null ){
            xn = GJE_RootNode
            GJE_RootNode = GJE_NodeSaved
            GJE_NodeSaved = xn
            ret = '-- did undo'
        }else{
            ret = '-- could not undo'
        }
        return ret
    }
    GJE_NodeSaved = GJE_RootNode.cloneNode()
    if( cmd == '.c' || cmd == '.cd' || cmd == 'cd' ){
        if( argv[0] == null ){
            ne = GJE_RootNode
        }else
        if( argv[0] == '..' ){
            ne = cwe.parentNode
        }else{
            ne = document.getElementById(argv[0])
        }
        if( ne != null ){
            GJE_CurElement = ne
            ret = "-- current node: " + ne.id
        }else{
            ret = "-- not found: " + argv[0]
        }
    }else
    if( cmd == '.mkt' || cmd == '.mktable' ){
        makeTable(argv)
    }else
    if( cmd == '.m' || cmd == '.mk' || cmd == 'mk' ){
        ne = document.createElement(argv[0])
        //ne.id = argv[0]
        ret = "-- created " + ne + " under " + cwe.tagName + "#" + cwe.id
        cwe.appendChild(ne)
        if( cmd == '.m' || cmd == '.mk' ){
            GJE_CurElement = ne
        }
    }else
    if( cmd == '.n' || cmd == '.nm' || cmd == 'nm' ){
        cwe.id = argv[0]
    }else
    if( cmd == '.r' || cmd == '.rm' || cmd == 'rm' ){
```

```
    }else
    if( cmd == '.h' || cmd == '.sh' || cmd == 'sh' ){
        s = argv.join(' ')
        cwe.innerHTML = s
    }else
    if( cmd == '.a' || cmd == '.sa' || cmd == 'sa' ){
        cwe.setAttribute(argv[0],argv[1])
    }else
    if( cmd == '.l' ){
    }else
    if( cmd == '.i' || cmd == '.ih' || cmd == 'ih' ){
        ret = cwe.innerHTML
    }else
    if( cmd == '.p' || cmd == '.pw' || cmd == 'pw' ){
        ret = cwe.nodeType + " " + cwe.tagName + " " + cwe.id
        for( we = cwe.parentNode; we != null; ){
            ret += "\n" + " " + we.nodeType + " " + we.tagName + " " + we.id
            we = we.parentNode
        }
    }else
    {
        ret = "Command: mk | rm \n"
        ret += "   pw -- print current node\n"
        ret += "   mk type -- make node with name and type\n"
        ret += "   nm name -- set the id #name of current node\n"
        ret += "   rm name -- remove named node\n"
        ret += "   cd name -- change current node\n"
    }
    //alert(ret)
    return ret
  }
  function GJC_Command(text){
    lines = text.value.split('\n')
    line = lines[lines.length-1]
    argv = line.split(' ')
    text.value += '\n'
    if( argv[0] == '%' ){ argv.shift() }
    args0 = argv.join(' ')
    cmd = argv[0]
    argv.shift()
    args = argv.join(' ')

    if( cmd == 'nolog' ){
        StopConsoleLog = true
    }else
    if( cmd == 'new' ){
        if( argv[0] == 'table' ){
            argv.shift()
            console.log('argv='+argv)
            text.value += makeTable(argv)
        }else
        if( argv[0] == 'console' ){
            text.value += GJ_NewConsole('GJ_Console')
        }else{
            text.value += '-- new { console | table }'
        }
    }else
    if( cmd == 'strip' ){
        //text.value += GJF_StripClass()
    }else
    if( cmd == 'css' ){
    sel = '#table_1'
    if(argv[0]=='0')
    rule1 = sel+'{color:#000 !important; background-color:#fff !important;}';
    else
    rule1 = sel+'{color:#f00 !important; background-color:#eef !important;}';
        document.styleSheets[3].deleteRule(0);
        document.styleSheets[3].insertRule(rule1,0);
        text.value += 'CSS rule added: '+rule1
    }else
    if( cmd == 'print' ){
        e = null;
        if( e == null ){
            e = document.getElementById('GJFactory_0')
        }
        if( e == null ){
            e = document.getElementById('GJFactory_1')
        }
        if( argv[0] != null ){
            id = argv[0]
            if( id  == 'f' ){
                //e = document.getElementById('GJE_RootNode');
            }else{
                e = document.getElementById(id)
            }
            if( e != null ){
                text.value += e.outerHTML
            }else{
                text.value += "Not found: " + id
            }
        }else{
            text.value += GJE_RootNode.outerHTML
            //text.value += e.innerHTML
        }
    }else
    if( cmd == 'destroy' ){
        text.value += GJFactory_Destroy()
    }else
    if( cmd == 'save' ){
        e = document.getElementById('GJFactory')
        Permanent.setItem('GJFactory-1',e.innerHTML)
        text.value += "-- Saved GJFactory"
    }else
    if( cmd == 'load' ){
        gjf = Permanent.getItem('GJFactory-1')
        e = document.getElementById('GJFactory')
        e.innerHTML = gjf
        // must restore EventListener
        text.value += "-- EventListener was not restored"
    }else
    if( cmd.charAt(0) == '.' ){
        argv0 = args0.split(' ')
        text.value += GJE_NodeEdit(argv0)
    }else
    if( cmd == 'cont' ){
        bannerIsStopping = false
        GshMenuStop.innerHTML = "Stop"
    }else
    if( cmd == 'date' ){
        text.value += DateLong()
    }else
    if( cmd == 'echo' ){
        text.value += args
    }else
```

```
    if( cmd == 'fork' ){
        html_fork()
    }else
    if( cmd == 'last' ){
        text.value += MyHistory
        //h = document.createElement("span")
        //h.innerHTML = MyHistory
        //text.value += h.innerHTML
        //tx = MyHistory.replace("\n","")
        //text.value += tx.replace("<"+"br>","\n") + "xxxx<"+"br>yyyy"
    }else
    if( cmd == 'ne' ){
        text.value += GJE_NodeEdit(argv)
    }else
    if( cmd == 'reload' ){
        location.reload()
    }else
    if( cmd == 'mem' ){
        text.value += GJC_Memory('GJC_Storage',args,text)
    }else
    if( cmd == 'stop' ){
        bannerIsStopping = true
        GshMenuStop.innerHTML = "Start"
    }else
    if( cmd == 'who' ){
        text.value += "SessionId="+GJC_SessionId+" "+document.URL
    }else
    if( cmd == 'wall' ){
        text.value += GJC_Memory('GJC_Wall','write',text)
    }else
    {
        text.value += "Commands: help | echo | date | last \n"
                + '          new  | save | load | mem  \n'
                + '          who  | wall | fork | nife'
    }
  }

  function GJC_Input(){
    if( this.value.endsWith("\n") ){ // remove NL added by textarea
        this.value = this.value.slice(0,this.value.length-1)
    }
  }

  var GCJ_Id = null
  function GJC_Resize(){
    GJC_Id.style.zIndex = 20000
    GJC_Id.style.width = window.innerWidth - 16
    GJC_Id.style.height = 300
    GJC_Id.style.backgroundColor = "rgba(0,64,16,1.0)" // blackboard color
    GJC_Id.style.color = "rgba(255,255,255,1.0)"
  }
  function GJC_FocusIn(){
    this.spellcheck = false
    SuppressGJShell = true
    this.onkeydown = GJC_Keydown
    GJC_Resize()
  }
  function GJC_FocusOut(){
    SuppressGJShell = false
    this.removeEventListener('keydown',GJC_Keydown);
  }
  window.addEventListener('resize',GJC_Resize);

  function GJC_OnStorage(e){
    //alert('Got Message')
    //GJC.value += "\n(((ReceivedMessage)))\n"
  }
  window.addEventListener('storage',GJC_OnStorage);
  //window.addEventListener('storage',()=>{alert('GotMessage')})

  function GJC_Setup(gjcId){
    gjcId.style.width = gsh.getBoundingClientRect().width
    gjcId.value = "GJShell Console // " + GshVersion.innerHTML + "\n"
    //gjcId.value += "Date: " + DateLong() + "\n"
    gjcId.value += PS1
    gjcId.onfocus = GJC_FocusIn
    gjcId.addEventListener('input',GJC_Input);
    gjcId.addEventListener('focusout',GJC_FocusOut);
    GJC_Id = gjcId
  }
  function GJC_Clear(id){
  }
  if( document.getElementById("GJC_0") != null ){
    GJC_Setup(GJC_0)
  }else{
    document.write('<'+'textarea id="GJC_1" class="GJConsole"><'+'/textarea>')
    GJC_Setup(GJC_1)
    factory = document.createElement('span');
    gsh.appendChild(factory)
    GJE_RootNode = factory;
    GJE_CurElement = GJE_RootNode;
  }

  // TODO: focus handling
</script>
<style>
.GJ_StyleEditor {
  font-size:9pt !important;
  font-family:Courier New, monospace !important;
}
</style>

<!-- ----- GJConsole END } ----- -->
</span>

*///<br></span></html>
```